User Guide

INSTINCT® s30™

www.sprint.com

©2009 Sprint. SPRINT and the logo are trademarks of Sprint. Other marks are the property of their respective owners.

9/17/09

Consejo	*Para encontrar esta guía para usuarios en español, por favor visita* www.sprint.com *y haz clic en* En Español > Asistencia > Teléfonos y equipos. *To find this user guide in Spanish, please visit* www.sprint.com *and click* En Español > Asistencia > Teléfonos y equipos.

Important	Important Privacy Message – *Sprint's policies often do not apply to third-party applications. Third-party applications may access your personal information or require Sprint to disclose your customer information to the third-party application provider. To find out how a third-party application will collect, access, use, or disclose your personal information, check the application provider's policies, which can usually be found on their website. If you aren't comfortable with the third-party application's policies, don't use the application.*

Table of Contents

Tip *Looking for something? If you don't see it in the headings listed here, try the Index on page 215.*

Introduction i

Your Device's Menu i

Section 1: Getting Started 1

1A. Setting Up Service 2

Setting Up Your Device 2

Activating Your Device 4

Setting Up Your Visual Voicemail 6

Sprint Account Passwords 6

Getting Help 7

Section 2: Your Device 9

2A. Phone Basics 10

Your Device 10

Viewing the Display Screen 12

Turning Your Device On and Off 14

Battery and Charger 15

Navigating Through the Menus 17

Displaying Your Phone Number 23

Making and Answering Calls 24

Entering Text 32

2B. Settings 37

Sound Settings 37

Display Settings 41

Touch Settings 43

Location Settings 44

Messaging Settings 44

Airplane Mode 45

TTY Use With Sprint Service 46

Updating Phone Software 47

Updating the PRL 47

Updating the Data Profile 47

Favorites 47

Security Settings 48

2C. History 53

Viewing History 53

History Options 54

Making a Call From History 56

Saving a Phone Number From History 56

Erasing History Entries 57

2D. Contacts 58
Adding a New Contacts Entry 58
Finding Contacts Entries 60
Contacts Entry Options 61
Deleting Contacts Entries 63
Adding a Phone Number to a Contacts Entry. . 64
Editing a Contacts Entry's Phone Number 64
Assigning Speed Dial Entries 65
Editing a Speed Dial Entry 67
Selecting a Ringer Type for an Entry 67
Dialing Sprint Services 68
Sprint Mobile Sync 68
2E. Calendar and Tools 70
Calendar 70
Alarm Clock 73
Timer 75
Stopwatch 75
World Clock 76
Notepad 77
Calculator 77
Tip Calculator 78
Unit Converter 79
2F. Speech to Action 80
Using Speech to Action 80
Sending a Message 82
Launching an Application 84
Speech to Action Settings 84
2G. microSD Card 88
Using Your Device's microSD Card and Adapter 88
microSD Overview 90
Memory Status 91
Connecting Your Device to Your Computer . . . 91
2H. Transferring Content 95
Transferring Your Contacts 95
Transferring Music, Pictures, and Videos 97
Transferring Previously-Purchased Content . . . 98
2I. Camera 100
Taking Pictures 100
Recording Videos 104
Storing Pictures and Videos 105
Sprint Picture Mail 107
Managing Sprint Picture Mail 110
MySpace 113

Photobucket 114
2J. Bluetooth 116
Turning Bluetooth On and Off 116
Using the Bluetooth Settings Menu 117
Pairing Bluetooth Devices 118
Sending Data via Bluetooth 120
Section 3: Sprint Service. 123
3A. Sprint Service: The Basics 124
Visual Voicemail 124
Text Messaging (SMS) 132
Caller ID 134
Call Waiting 135
Making a Three-Way Call 135
Call Forwarding 137
Roaming 137
3B. Web and Data Services 141
Getting Started With Data Services 141
Accessing Messages 147
Using Sprint Desktop Sync 157
Sprint Software Store 160
Downloading Games, Ringers and More 160
Exploring the Web 163
Live Search 167
Information Services on the Web 168
Data Services FAQs 170
3C. Entertainment: TV and Music 172
Sprint TV/Video 172
Music – Sprint Music Store 176
Streaming Music 183
Games 183
NASCAR 184
NFL Mobile Live 185
3D. GPS Navigation 187
GPS Services 187
Sprint Navigation 187
Getting Driving Directions 189
Configuring Your Navigation Preferences 194
Launching the Product Tour 195
Section 4: Safety and Warranty Information 197
4A. Important Safety Information 198
General Precautions 198
Maintaining Safe Use of and Access to Your Device 199

Using Your Device With a Hearing Aid Device 200
Caring for the Battery 202
Radio Frequency (RF) Energy 203
Owner's Record 205
User Guide Proprietary Notice 205
4B. Manufacturer's Warranty 206
Manufacturer's Warranty 207
Index..... 215

Introduction

This *User Guide* introduces you to Sprint® service and all the features of your new device. It's divided into four sections:

- *Section 1: Getting Started*
- *Section 2: Using Your Device*
- *Section 3: Sprint Service Features*
- *Section 4: Safety and Warranty Information*

User Guide Note	*Because of updates in phone software, this printed guide may not be the most current version for your phone. Visit* www.sprint.com *and log on to* My Sprint Wireless *to access the most recent version of the user guide.*

WARNING	*Please refer to the* Important Safety Information *section on page 198 to learn about information that will help you safely use your device. Failure to read and follow the Important Safety Information in this User Guide may result in serious bodily injury, death, or property damage.*

Your Device's Menu

The following table outlines your device's menu structure. For more information about using your device's menus, see "Navigating Through the Menus" on page 17.

To exit an active menu and return to the previous page:

► Touching allows you to go back to a previous menu item.

Touching provides access to your device's Main Functions menu, such as:

- *Favorites ( )*
- *Main ( )*
- *Fun ( )*
- *Web ( )*

Favs	
Touch *> to display the following options:*	
1: Applications	
1: Main	2: Fun
3: Web	

- *2: Music Playlist*
- *3: Send Message/Email*
- *4: Web Bookmarks*
- *5: TV Channels*
- *6: Radio Station*

Main

Touch *to display the following options:*

- *1: Email*
- *2: Messaging*
  - 1: Text
  - 2: Picture
- *3: Voicemail*
- *4: Navigation*
  - 1: Drive To
  - 2: Search
  - 3: Maps & Traffic
  - 4: Share & More
- *5: Calculator*
  - 1: Calculator
  - 2: Tip Calculator
  - 3: Unit Converter
- *6: Notes*
- *7: Calendar*
- *8: Clock*
  - 1: Alarm
  - 2: Timer
  - 3: Stopwatch
  - 4: World Clock
- *9: Settings*
  - 1: Display
    - 1: Background
    - 2: Brightness
    - 3: Backlight Dim
    - 4: Backlight Off
  - 2: Volume & Vibration
    - 1: Ringer Volume
    - 2: Always Vibrate
    - 3: System Volume
    - 4: Touch Vibrate
    - 5: Touch Tone
    - 6: Startup & Shutdown
  - 3: Ringers
    - 1: Voice Calls
    - 2: Voicemail
    - 3: Messages
    - 4: Alarm/Calendar/Timer
    - 5: Voice Notification
  - 4: General
    - 1: Phone Information
    - 2: Memory Status
    - 3: Airplane Mode
    - 4: Location
    - 5: One Hand Operation
    - 6: TTY
    - 7: Voicemail Settings
    - 8: Touch Sensitivity
    - 9: Calibration
    - 10: Update Data Profile
    - 11: Update Software
    - 12: Update PRL

- 5: Bluetooth
  - 1: Bluetooth
  - 2: Visibility
  - 3: Trusted Devices
  - 4: Device Info
  - 5: Device Name
- 6: Web Browser
  - 1: Browser Mode
  - 2: Launch Page
  - 3: Clear Privacy Data
  - 4: Clear Cache
  - 5: Clear Cookies
  - 6: Clear History
  - 7: Privacy Mode
  - 8: Javascript
  - 9: Show Images
  - 10: Send Referrer
- 7: Speech to Action
  - 1: Confirmation
  - 2: Adaptation
  - 3: Mode
  - 4: About
- 8: Mobile Sync
- 9: Lock
  - 1: Auto Lock
- 10: Reset
  - 1: Reset Settings
  - 2: Delete Contents
  - 3: Reset Phone
- 11: Parental Controls
  - 1: Parental Controls
  - 2: Change Parental Control Code
  - 3: Restriction
- 12: Roaming
  - 1: Roaming Mode
  - 2: Call Guard
  - 3: Data Roaming

Fun

Touch Fun *to display the following options:*

- *1: Music*
  - 1: My Music
    - 1: Playlists
    - 2: Artists
    - 3: All Songs
    - 4: Albums
    - 5: Genres
    - 6: Options
  - 2: Player
  - 3: Store
  - 4: Search
    - 1: Search Artists
    - 2: Search Titles
    - 3: Search All
    - 4: Browse Genres
- *2: TV/Video*
  - 1: TV
    - 1: Recently Played
    - 2: All Channels
    - 3: Live
    - 4: On Demand
    - 5: More...

2: My Videos	
1: Sideloaded	2: Camcorder
3: Playlists	4: Help
3: Radio	
1: Recently Played	2: All Stations
3: Shop	4: Subscriptions
5: Help	
4: Camera	
5: My Photos	
1: CAMERA	2: SAVED
6: Shopping	
7: Games/Apps	
1: Opera Mini	2: 5th Grader 2009 Demo
3: Brain Challenge Demo	4: Guitar Hero World Tour
5: Instant Messaging	6: Puzzle Quest DEMO
7: Tetris DEMO	8: WSOP Demo
9: Get New Games & Apps	
8: NFL	
9: NASCAR	

10: Tap to Add
1: MySpace
2: Facebook
3: Photobucket
4: YouTube
5: Online Albums
Web
Touch *to display the following options:*
1: Web
2: Live Search
3: Weather
4: News
5: Sports
6: Movies
7: My Account

In Use Menu	
While on an active call, touch the corresponding onscreen button to activate a feature:	
1: Mute/UnMute 3: Add Call 5: Dialer	2: Speaker 4: Contacts
Once the call has been ended, touch the corresponding onscreen button to activate a feature:	
1: Redial 3: Done	2: Save

Touching provides access to your device's Phone Functions menu, such as:

- *Speed Dial ( )*
- *Contacts ( )*
- *History ( )*
- *Dialer ( )*

Speed Dial
1: Tap to Add

Contacts
Touch to display the following options:
1: My Info
2: Services
History
Dialer

Section 1

Getting Started

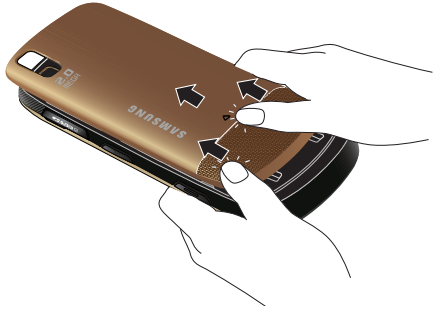
Sprint

1A. Setting Up Service

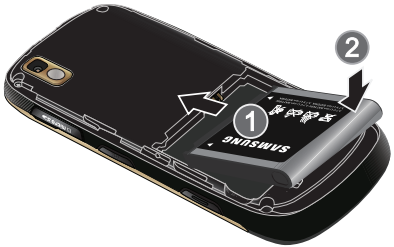
- *Setting Up Your Device (page 2)*
- *Activating Your Device (page 4)*
- *Setting Up Your Visual Voicemail (page 6)*
- *Sprint Account Passwords (page 6)*
- *Getting Help (page 7)*

Setting Up Your Device

1. Install the battery.
   - Press down with thumbs as indicated.
   - While applying pressure, slide cover away from the camera lens (as shown below).



- Insert the battery into the opening on the back of the device, making sure the connectors align (1). Gently press down to secure the battery (2).
- Position the battery cover (3) and firmly slide it in until you hear a click (4).



2. Press ⏻ to turn the device on.
   - Your device will turn on, search for Sprint service, and then show the Unlock screen.
   - If your device is not yet activated, or if it is locked, see “Activating Your Device” on page 4 for more information.

WARNING	*If your handset has a touch screen display, please note that a touch screen responds best to a light touch from the pad of your finger or a non-metallic stylus. Using excessive force or a metallic object when pressing on the touch screen may damage the tempered glass surface and void the warranty. See “Manufacturer’s Warranty” on page 207.*

3. Make your first call.
   - Press and touch and use the onscreen dial pad to enter a phone number.
   - Touch 555-555-1234. (The phone number appears in the TALK button.)

Note	*Your device's battery should have enough charge for you to turn your device on and find a signal, set up your voicemail, and make a call. You should fully charge your battery as soon as possible. See "Charging the Battery" on page 16 for details.*

Activating Your Device

- ***If you purchased your device at a Sprint Store***, it should be activated and ready to use.
- ***If you received your phone in the mail and it is for a new Sprint account or a new line of service***, it is designed to activate automatically. To confirm your activation, make a phone call.
- ***If you received your phone in the mail and you are activating a new phone for an existing number on your account***, you will need to go online to activate your new phone.
  - From your computer's Web browser, go to ***www.sprint.com/activate*** and complete the onscreen instructions to activate your device.

When you have finished, make a phone call to confirm your activation. If your phone is still not activated, or you do not have access to the Internet, contact Sprint Customer Service at ***1-888-211-4727*** for assistance.

Tip	*Do not press ⏻ while the phone is being activated. Pressing ⏻ cancels the activation process.*

Note	*If you are having difficulty with activation, contact Sprint Customer Service by dialing 1-888-211-4727 from any other phone.*

To activate Data Services:

1. Press and hold ⏻ to turn the phone on.
   - If your phone activates automatically, you will see a brief message and your phone will enter standby mode. Proceed to step 4.
   - If you do not see an activation message, please proceed to step 2.
   - If your device is locked, press and hold ⏻ to unlock your device.
2. Press 🏠 and touch Main > ***Settings*** > ***General*** > ***Update Data Profile***. (There is no charge to use this service during phone activation.)
3. Follow the onscreen prompts to update your profile and activate your phone. A message is displayed when the process is completed.
4. Your phone should return to the previous ***General*** page. If this does not occur, press and hold ⏻ to power the phone off and repeat steps 2 - 4.
5. To confirm your activation, make a phone call.

Tip	*When calling Sprint Customer Service, you will be asked for information printed under the battery. Power the phone off and remove the battery prior to calling customer service.*

Unlocking Your Device

- Press and hold ⏻ to unlock the device and reveal the device menus.

Setting Up Your Visual Voicemail

All unanswered calls to your phone are automatically transferred to your voicemail, even if your phone is in use or turned off. Therefore, Sprint recommends that you set up your voicemail and personal greeting as soon as your phone is activated.

1. Press and touch > *Voicemail*.
2. Touch ***Personalize Now*** and follow the system prompts to:
   - Create your passcode.
   - Record your name announcement.
   - Record your greeting.
   - Choose whether to activate One-Touch Message Access (a feature that lets you access messages simply by pressing the onscreen ***Voicemail*** button, bypassing the need for you to enter your passcode).

Note	Voicemail Passcode *If you are concerned about unauthorized access to your voicemail account, Sprint recommends that you enable your voicemail passcode. (Do not activate One-Touch Message Access.)*

For more information about using your voicemail, see “Visual Voicemail” on page 124.

Sprint Account Passwords

As a Sprint customer, you enjoy unlimited access to your personal account information, your voicemail account, and your data services account. To ensure that no one else has access to your information, you will need to create passwords to protect your privacy.

Account Username and Password

If you are the account owner, you will create an account username and password when you sign on to ***www.sprint.com***. (Click ***Need to register for access?*** to get started.) If you are not the account owner (if someone else receives the bill for your Sprint service), you can get a sub-account password at ***www.sprint.com***.

Voicemail Password

You'll create your voicemail password (or passcode) when you set up your voicemail. See "Setting Up Your Visual Voicemail" on page 6 for more information on your voicemail password.

Data Services Password

With your Sprint phone, you may elect to set up an optional data services password to control access and authorize Premium Service purchases.

For more information, or to change your passwords, sign on to ***www.sprint.com*** or call Sprint Customer Service at *1-888-211-4727*.

Getting Help

Managing Your Account

Online: www.sprint.com

- Access your account information.
- Check your minutes used (depending on your Sprint service plan).
- View and pay your bill.
- Enroll in Sprint online billing and automatic payment.
- Purchase accessories.
- Shop for the latest Sprint phones.
- View available Sprint service plans and options.
- Learn more about data services and other products like Sprint Picture Mail, games, ringers, screen savers, and more.

From Your Sprint Phone's Dialer

1. Press and touch

.
2. Use the onscreen dial pad to enter one of the following phone numbers.
   - Touch * 4 ghi to check minute usage and account balance.
   - Touch * 3 def to make a payment.
   - Touch * 2 abc to access a summary of your Sprint service plan or get answers to other questions.
3. Touch TALK where the phone number now appears.

From Any Other Phone

- Sprint Customer Service: *1-888-211-4727*.
- Business Customer Service: *1-800-927-2199*.

Sprint 411

Sprint 411 gives you access to a variety of services and information, including residential, business, and government listings; movie listings or showtimes; driving directions, restaurant reservations, and major local event information. You can get up to three pieces of information per call, and the operator can automatically connect your call at no additional charge.

There is a per-call charge to use Sprint 411, and you will be billed for airtime.

1. Press and touch .
2. Use the onscreen dial pad to enter 4 1 1 and touch .

Sprint Operator Services

Sprint Operator Services provides assistance when you place collect calls or when you place calls billed to a local telephone calling card or third party.

1. Press and touch .
2. Use the onscreen dial pad to enter 0 and touch .

For more information or to see the latest in products and services, visit us online at ***www.sprint.com***.

Section 2

Your Device

Sprint

2A. Phone Basics

- *Your Device (page 10)*
- *Viewing the Display Screen (page 12)*
- *Turning Your Device On and Off (page 14)*
- *Battery and Charger (page 15)*
- *Navigating Through the Menus (page 17)*
- *Displaying Your Phone Number (page 23)*
- *Making and Answering Calls (page 24)*
- *Entering Text (page 32)*

Tip	Phone Software Upgrades – *Updates to your phone's software may become available from time to time. Sprint will automatically upload critical updates to your phone. You can also use the menu to check for and download updates. Press* > Main > Settings > General > Update Software *to search for and download available updates.*

Your Device

Key Functions

1. *Earpiece* lets you hear the caller and automated prompts.
2. *Signal Strength Indicator* represents the signal strength by displaying bars. The more bars displayed, the better the signal strength.
3. *Display Screen* displays all of the information needed to operate your device, such as the call status, the Contacts list, the date and time, and the signal and battery strength.
4. *Main Functions Key* allows you to access your device's Main Functions menu, such as Favorites, Main, Fun, and Web.
5. *Back Key* returns you to the previous menu. This key also allows you to return to the previous page in the Web browser during your data session.
6. *Phone Functions Key* allows you to access your device's Phone Functions menu, such as Speed Dial, Contacts, History, and Dialer.
7. *Camera Lens*, as part of the built-in camera, lets you take pictures and videos.
8. *Speaker* lets you hear the different ringers and sounds. The speaker also lets you hear the caller's voice in speakerphone mode.
9. *Headset Jack* allows you to plug in either a stereo headset (included) or an optional headset for convenient, hands-free conversations.
   CAUTION! Inserting an accessory into the incorrect jack may damage the device.
10. *Accessories/Power Cable Jack* allows you to connect a power cable or a USB cable.
    CAUTION! Inserting an accessory into the incorrect jack may damage the device.
11. *Volume Button* allows you to adjust the ringer volume or adjust the voice volume during a call. The volume button can also be used to scroll up or down to navigate through the different menu options.
12. *Microphone* allows other callers to hear you clearly when you are speaking to them.
13. *Camera Button* ( ) lets you access the Pictures menu and take pictures and videos.

14. *Speech to Action Button* ( ) activates the Speech to Action function that lets you dial phone numbers by speaking a name or a phone number.
15. *microSD Slot* lets you use the microSD™ card to expand the memory of your device. (See “2G. microSD Card” on page 88.)
16. *Power/Lock Button* ( ) lets you turn the device on or off, or lock/unlock the device. While in the main menu, it returns the device to the unlock screen and cancels your input. When you receive an incoming call, press to enter silent mode and mute the ringer.

Viewing the Display Screen

Your device’s display screen provides information about your device’s status and options. This list identifies the symbols you’ll see on your device’s display screen:

Status Bar – Service Icons	
	Signal Strength – Shows your current signal strength. (More bars = stronger signal.)
	No Service – Your phone cannot find a usable signal.
	Roaming – Your phone is “roaming” off the Nationwide Sprint Network.
	Data Service – Sprint mobile broadband data service (EVDO) is available. When active, the icon is animated.
	Data Service – Sprint 1xRTT data service is available. When active, the icon is animated.
	Data Service Unavailable – Data service is currently unavailable.

Status Bar – Status Icons	
	Battery Strength – Shows your current battery charge level. (Icon shown is fully charged.)
	Battery Strength – Shows your current battery charge level. (Icon shown is fully discharged.)
	Battery Strength – Shows battery alert, device will soon shutdown (~20% power remaining.)
	Ringers – Ringer volume is set to either Beep-1 or between Levels 1 - 8
	Silence All – All incoming sounds are turned off.
	Vibrate All – The ringer is set to vibrate all.
	Alarm Event – Shows you have an upcoming alarm event.
	Bluetooth Active – Bluetooth technology is active and enabled.
	Bluetooth Connected – Bluetooth device is connected to a wireless headset.

Status Bar – Status Icons	
	Bluetooth Issue – A connection issue arose with a paired Bluetooth device.
	Bluetooth Communicating – Bluetooth is actively transmitting or receiving data

Status Bar – Messaging Icons	
	Text Message – You have new text messages. (It also indicates when you have a missed call, a voicemail message, Calendar event, Alarm, Email, Picture Mail, or Text Message.)

Turning Your Device On and Off

Turning Your Device On

- Press [power], located at the top of the device.

Once your device is on, it may display "No Service." When your device finds a signal and an available network, you are ready to begin making and receiving calls.

If your phone is unable to find a signal after 15 minutes of searching, a Power Save feature is automatically activated. When a signal is found, your phone automatically returns to standby mode.

In Power Save mode, your phone searches for a signal periodically without your intervention. You can also initiate a search for Sprint service by pressing any key (when your phone is turned on).

When a signal is found, your device automatically returns to the unlock screen. (You can also initiate a search for Sprint service by pressing any key when your device is turned on.)

Tip	*The Power Save feature conserves your battery power when you are in an area where there is no signal.*

Turning Your Device Off

- Press and hold [power] for two seconds until you see the powering down animation on the display screen.

Your screen remains blank while your device is off (unless the battery is charging).

Battery and Charger

WARNING	*Use only Sprint-approved or Samsung-approved batteries and chargers with your device. The failure to use a Sprint-approved or Samsung-approved battery and charger may increase the risk that your device will overheat, catch fire, or explode, resulting in serious bodily injury, death, or property damage.*

Sprint-approved or Samsung-approved batteries and accessories can be found at Sprint Stores or through Samsung; or call 1-866-866-7509 to order. They're also available at ***www.sprint.com***.

Battery Capacity

Your device is equipped with a Lithium Ion (Li-Ion) battery. It allows you to recharge your battery before it is fully drained. The battery provides up to 4.6 hours of continuous digital talk time.

When the battery reaches 20% of its capacity, the battery icon ( ) blinks. When there are only a few minutes of talk time left, the device sounds an audible alert and then turns off.

Note	*Long backlight settings, searching for service, vibrate mode, browser use, and other variables may reduce the battery's talk and standby times.*

Tip	*Watch your device's battery level indicator and charge the battery before it runs out of power.*

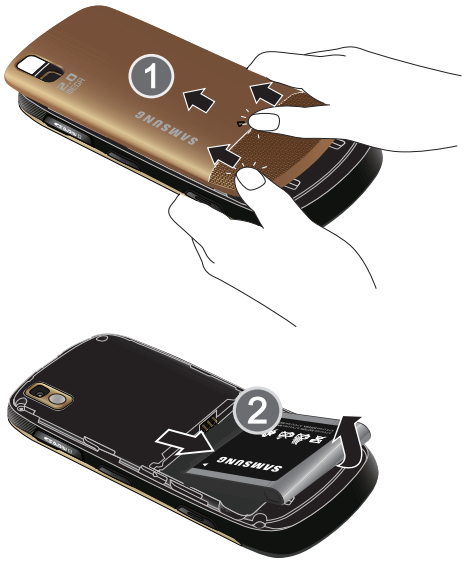
Installing the Battery

► See "Setting Up Your Device" on page 2.

Removing the Battery

1. Make sure the power is off so that you don't lose any stored numbers or messages.
2. Press down on the end of the battery compartment cover (just below the embossed Samsung logo), slide the cover off (1), and remove the battery from the device (2).

WARNING	*Do not handle a damaged or leaking Li-Ion battery as you can be burned.*



Charging the Battery

Charge your battery as soon as possible so you can begin using your device.

Keeping track of your battery's charge is important. If your battery level becomes too low, your phone automatically turns off, and you will lose any information you were just working on.

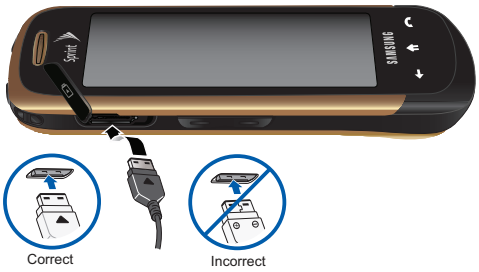
Always use a Sprint-approved or Samsung-approved desktop charger, travel charger, or vehicle power adapter to charge your battery.

For a quick check of your battery level, glance at the battery charge indicator located in the upper-right corner of your device's display screen. If the battery charge is getting too low, the battery icon ( ) blinks and the device sounds a warning tone.

Note	*You can purchase an optional extended battery that can extend the usage time for the Samsung Instinct® s30™.*

Using the Charger

- Plug the flat end of the charger into the device's Accessories/Power Cable Jack and the other end into an electrical outlet.



With the Sprint-approved Li-Ion battery, you can recharge the battery before it becomes completely run down.

Navigating Through the Menus

There is no longer a need to use a navigation wheel or dial pad button. The Samsung Instinct® s30™ is a touch-sensitive device which allows you to not only select an onscreen option with a single touch, but also scroll through long menu lists by simply sliding up and down through the display with either a stylus or by using your fingertip.

Accessing Menus

When the device is locked and ⏻ is pressed, the Instinct s30 displays the unlock screen.

- To access the device's ***Phone Functions*** and ***Main Functions*** menus, you must first press and hold ⏻ to unlock the device (as described at the top of the unlock screen).

The Phone Functions menu is the first one displayed.

To access a menu:

1. Press 📞 to access the ***Phone Functions*** menu.

   – or –

   Press 🏠 to access the ***Main Functions*** menu.

Scrolling Through Menus

As you navigate through the menu, menu options are presented onscreen as scrollable lists that allow up or down navigation.

Note	*The One Hand Operation of the menus is set to* **Right Handed** *by default. See "Changing the One Hand Operation Setting" on page 21 to change to* **Left Handed**.

To navigate through a scrollable menu:

1. Touch a desired onscreen menu tab (located at the bottom of the screen).

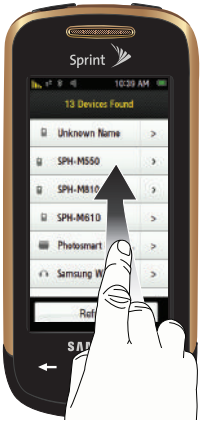
Main Functions menu tabs *Phone Functions menu tabs*

2. Touch and gently press an onscreen option.
3. From the available list of options you can either:
   - Touch and gently press an entry to activate it.

- Firmly press and slide your finger up or down the screen to scroll through lists of menu items. Scrolling on your Instinct s30 requires that you press more firmly on the screen than the gentle press required to open menu items.
- The image below shows how to access the Display menu (> *Main* > *Settings*).

For a diagram of your device's menu, please see "Your Device's Menu" on page i.

Tip	*When scrolling through a list (see illustration) make sure NOT to tap or press individual entries on the list. This action will open the list entry.*



Tip	*The screen on your device is touch-resistive, which means that when you touch an item to select it or when you drag your finger to scroll, you have to press down slightly to activate the item. This helps avoid selecting menus or items unintentionally. You can adjust the touch sensitivity of your screen through the Settings menu. See "Touch Settings" on page 43.*
	The smaller the contact point on your screen, the less pressure required. In this case, touch the screen with the tip of your finger, your fingernail, or a stylus (not included).

Selecting Menu Items

As you navigate through the menu, menu options are highlighted. Select any option by pressing it on screen with either your fingertip or a stylus.

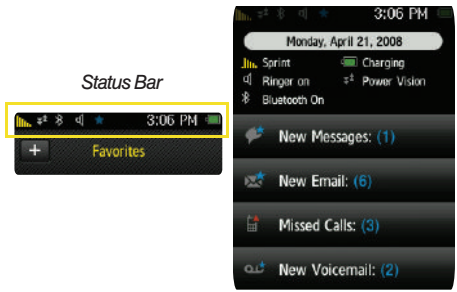
For example, to view your text messages:

- Press [Home] and touch ***Main*** ([Main]) > ***Messaging***. (If you have any text messages, they are displayed.)

Displaying the Status Bar

This drop-down screen provides some quick device reference information such as: Date, Signal Strength, Ringer Status, Battery Charge Status, Power Vision status, as well as new messages and emails.

1. Touch the top line of the display screen.

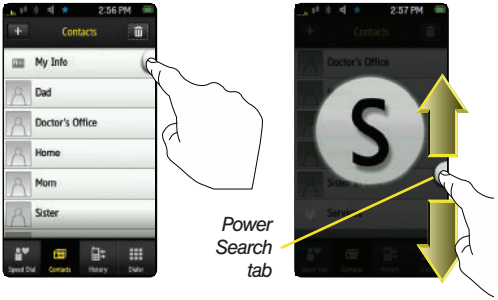


2. Touch the popup screen once to close it or wait a few seconds for it to automatically hide.

Changing the One Hand Operation Setting

The Instinct s30 allows you to configure the ***Power Search tab*** to be on either the right or left of the screen.

As an example, when the ***Right Handed*** option is selected, the ***Power Search tab*** is located along the right side of the screen and Contacts entries are then selected by pressing their name fields along the left side of the display screen.

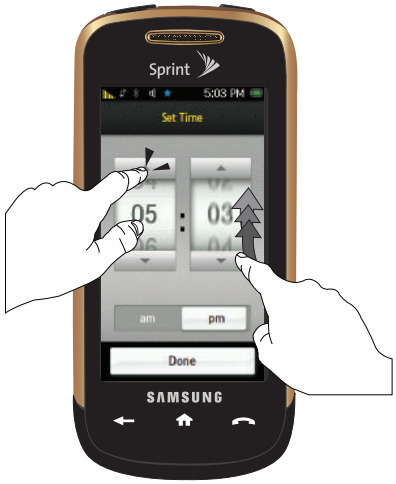


1. Press and touch *Main* ( ) > *Settings* > *General* > *One Hand Operation*.
2. Touch either ***Right Handed*** (to place the ***Power Search tab*** along the right of the display screen) or ***Left Handed*** (to place the ***Power Search tab*** along the left of the screen).

Scrolling Through Field Entries

There are several pages where you'll be asked to make a field selection and then enter a value by either touching the up/down selection arrows or quickly sliding through these values by using either your fingertip or a stylus. One such example can be found within the Alarm page.

1. Press and touch *Main* ( ) > *Clock* > *Alarm* > .
2. Touch the ***Time*** field and then adjust the hour and minute values by using either the up/down input arrows or by quickly sliding over the numbers.

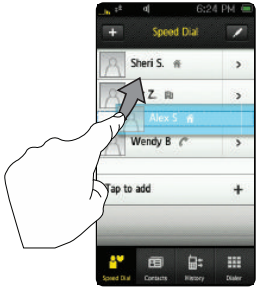


Detaching Entries

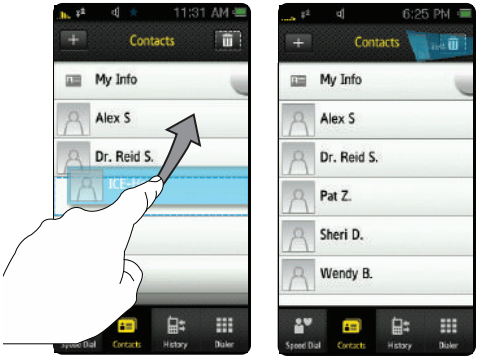
The Instinct s30 allows you to detach an entry from a list and then either move its location (within that same list) or drag it into the Trash Bin for deletion.

1. From a screen containing entries, touch and hold an entry. You will notice that it turns a lighter blue as it detaches from the list.
2. While still holding the entry, wait until it appears to detach from the current list and an outline forms over its current location.
3. Place it in a new location (as with a Speed Dial entry) by hovering it between two existing entries and then releasing it.

   – or –



Delete it by dragging the entry over the Trash Bin ( ) and then releasing it. The entry then disappears into the icon.



Backing Up Within a Menu

To go to the previous menu:

- Press .

Note *There might be cases where pressing this button will not exit the current menu. In these cases, try pressing another Functions menu button to "release" the current activity. For example, if you are in the dialer and pressing doesn't send you to the previous menu, press .*

To return to the unlock screen:

- Press to turn off the display and then press again to reveal the unlock screen.

To exit out of your current application:

- Press or .

Displaying Your Phone Number

- Press and touch ***Main*** > ***Settings*** > ***General*** > ***Phone Information***. (Your phone number and other information about your device and account will be displayed.)

Making and Answering Calls

Making Calls

Placing a call from your device is as easy as making a call from any landline phone.

1. Make sure your device is on.
2. Press and touch ***Dialer*** ( ).
3. Enter a phone number using the onscreen dial pad. (If you make a mistake while dialing, press to erase the numbers.)
4. Touch 555-555-1234. (The phone number appears in the TALK button.) (To make a call when you are roaming and Call Guard is enabled, select ***Roam Call*** and touch TALK where the phone number now appears. See “Call Guard” on page 139.)
5. In a single motion, touch and slide End Call to the right when you are finished.

Tip	*To redial your last outgoing call, touch either* Redial *or access the History page and then touch the number from the list.*
	When making calls off the Nationwide Sprint Network, always dial using 11 digits (1 + area code + phone number).

You can also place calls from your device by using speed dialing numbers from your Contacts (page 31) and using your History listings (page 56).

Dialing Options

When you enter numbers from the Dialer, you will see three dialing options displayed on the screen.

To initiate an option, touch the corresponding button.

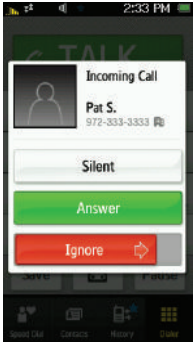
- ***Save:*** Enter a seven-digit or ten-digit number (phone number and area code) and touch ***Save*** to save the phone number in your Contacts. (See “Saving a Phone Number” on page 28.)
- ***Access Voicemail*** ( ): Touch to access the visual voicemail application. (See “Visual Voicemail” on page 124.)

- *Pause:* Insert a hard pause to the current phone number. A hard pause requires that any consecutive numbers be manually sent by touching *Talk*. (See “Saving a Phone Number” on page 28.)

Answering Calls

To answer a call while the device is active:

1. Make sure your device is on. (If your device is off, incoming calls go to voicemail.)
2. Touch **Answer** to answer an incoming call. Other options include:
   - *Silent* to mute the ringer.
   - *Ignore* to send the call to your voicemail box.



Your device notifies you of incoming calls in the following ways:

- The device rings or vibrates.
- The backlight illuminates.
- The screen displays an incoming call message.

If the incoming call is from a number stored in your Contacts, the entry’s name is displayed. The caller’s phone number or picture may also be displayed, if available.

To answer a call while the device is locked:

When the device is locked, neither the display screen or side keys are active. This prevents accidental activation of a device feature or display screen.

When you receive an incoming call, your display screen illuminates and indicates the Caller ID information.

If the caller has been previously entered into your Contacts list, the name, number, and associated photo (if available) will be displayed as a floating card on the screen.

1. To answer the call, slide this virtual card up towards the *Answer* field.

2. To ignore the call, slide this virtual card down towards the ***Ignore*** field.

Answering a Roam Call With Call Guard Enabled

Call Guard is an option that helps you manage your roaming charges when making or receiving calls while outside the Nationwide Sprint Network. Please see “Roaming” on page 137 for more information about roaming.

- Touch ***Answer*** to answer the call. (See “Call Guard” on page 139 for additional information.)

Note	*When your device is off, calls go directly to voicemail.*

Ending a Call

- In a single motion, touch **End Call** and slide to the right.

Missed Call Notification

When an incoming call is not answered, the Missed Call log is displayed on your screen.

To display the Missed Call entry from the “While you were out” screen:

- Touch an entry from the list.

To display a Missed Call entry:

1. Press and touch ***History*** ( ).
2. Touch an entry from the list to begin dialing the associated phone number.

Calling Emergency Numbers

You can place calls to 911, even if your device is locked or your account is restricted.

1. Press and touch ***Dialer*** ( ).
2. Enter 9 wxyz 1 1 and touch 911.

Note	*When you place an emergency call, your device automatically enters Emergency mode and remains in this mode until you manually exit.*

During an emergency call, slide the speaker button to ***On*** to activate speakerphone mode. Slide the speaker button to ***Off*** to deactivate speakerphone mode.

To exit Emergency mode:

- In a single motion, touch and slide End Call to the right to end the 911 call.

To inactivate the Emergency call back mode:

1. Touch and slide End Call to the right to end a 911 call.
2. Call a non-emergency number. See “Making Calls” on page 24.
3. Read the Alert notification screen.
4. Touch ***Yes*** to exit the Emergency call only mode and return to normal device operation or ***No*** to remain in this mode.

Enhanced 911 (E911) Information

This device features an embedded Global Positioning System (GPS) chip necessary for utilizing E911 emergency location services where available.

When you place an emergency 911 call, the GPS feature of your device seeks information to calculate your approximate location. Depending on several variables, including availability and access to satellite signals, it may take up to 30 seconds or more to determine and report your approximate location.

Important	**Always report your location to the 911 operator when placing an emergency call.** *Some designated emergency call takers, known as Public Safety Answering Points (PSAPs) may not be equipped to receive GPS location information from your phone.*

In-Call Options

To select an in-call option, touch the corresponding onscreen button. The following options may be available:

- ***Mute*** or ***Unmute*** to toggle the onboard microphone’s mute state (on/off).
  - Touch ***Mute*** during a call to mute the microphone.
  - Touch ***Unmute*** to unmute the microphone.
- ***On*** or ***Off*** to route the device’s audio through the speaker or through the earpiece.
  - Move the slider to ***On*** to route the device’s audio through the speaker. (You can adjust the speaker volume using the volume button on the side of the device.)

► Move the slider to *Off* to use the device's earpiece.

WARNING	*Because of higher volume levels, do not place the device near your ear during speakerphone use.*

- *Add Call* to initiate a three-way call.
- *Contacts* ( ) to display your Contacts list.
- *Dialer* ( ) to display the onscreen dial pad where you can choose to *Save* the current number, *End the call*, or *Back to Call* to cancel the current dialer operation.
- Press to access a variety of In Call Applications, without ending your current call, such as:
  - *Contacts*, *Call History*, *Messaging*, *Notes*, *Calendar*, *Clock*, *Calculator*, and *Phone Info.*
- Press *Back to Call* to return to the previous In-Call screen.

End-of-Call Options

After you receive or make a call, the device provides you with three end-of-call options:

- *Redial* to dial the last outgoing or received phone number.
- *Save* to store the current phone number into your Contacts list.

Note	*If the current number has already been stored to your Contacts list, Save is replaced with Contacts.*

- *Done* to exit from the end-of-call screen and launch the Speed Dial screen.

If no action is taken after a few seconds, the device automatically activates the Speed Dial screen.

Saving a Phone Number

Your device can store up to 600 phone numbers in each of seven Contacts entries. Each entry's name can contain 64 characters. Your device automatically sorts the Contacts entries alphabetically. (For more information, see "2D. Contacts" on page 58.)

To save a number from the unlock screen:

1. Press and hold to unlock your device.
2. Press and touch *Dialer* ( ).
3. Enter a number and touch *Save*.
4. Touch either *New Contact* or *Existing Contact*.

5. Touch a label (*Mobile*, *Home*, *Work*, *Pager*, *Others*).
6. Touch the *Enter Name* field and use the onscreen keyboard to enter the new contact name. See “Entering Text” on page 32.
7. Touch *Done* on the keyboard to store the new name.
8. Enter information into any of the other desired fields by using the onscreen keyboard/dial pad.
9. Touch *Done* to save the new entry.

To save a number from the end-of-call screen:

After you have received or made a call, the device displays end-of-call options.

1. Touch and slide

to the right to end the current call.
2. Touch *Save*.
3. Touch either *New Contact* or *Existing Contact*.
4. Touch a label (*Mobile*, *Home*, *Work*, *Pager*, *Others*).
5. Touch the *Enter Name* field and use the onscreen keyboard to enter the new contact name. See “Entering Text” on page 32.
6. Touch *Done* on the keyboard to store the new name.

Note	*The phone number is pre-populated into the Number field.*

7. Enter information into any of the other desired fields by using the onscreen keyboard/dial pad.
8. Touch *Done* to save the new entry.

To save a number from the History screen:

Any recently received or made calls are stored within the History page as a chronological list of entries.

1. Press and touch *History* (

).
2. Touch adjacent to a desired entry.
3. Touch *Save*.
4. Touch either *New Contact* or *Existing Contact*.
5. Touch a label (*Mobile*, *Home*, *Work*, *Pager*, *Others*).
6. Touch the *Enter Name* field and use the onscreen keyboard to enter the new contact name. See “Entering Text” on page 32.

7. Touch ***Done*** on the keyboard to store the new name.

Note	*The phone number is pre-populated into the Number field.*

8. Enter information into any of the other desired fields by using the onscreen keyboard/dial pad.
9. Touch ***Done*** to save the new entry.

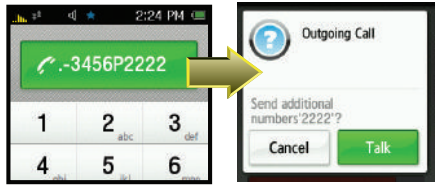
Dialing and Saving Phone Numbers With Pauses

You can dial or save phone numbers with pauses for use with automated systems, such as voicemail or credit card billing numbers.

There is a single pause available on your device:

- ***Manual Pause*** (***P***) requires you to manually send the next set of numbers by pressing ***Talk***.

Note	*You can have multiple pauses in a phone number.*



To dial or save phone numbers with pauses:

1. Press and touch ***Dialer*** ( ).
2. Enter one or more digits and touch ***Pause***.
3. Enter additional numbers.
4. Touch 555-555-1234. (The phone number appears in the TALK button.)

   – or –

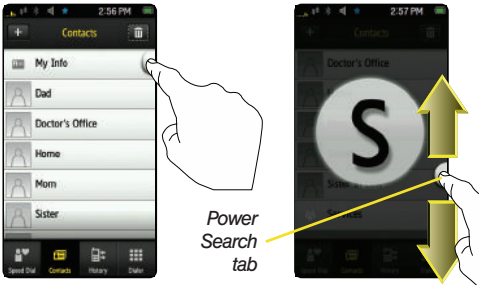
   Touch ***Save*** to save the number in your Contacts. (See “Saving a Phone Number” on page 28.)

Dialing From the Contacts List

1. Press and touch ***Contacts*** ( ).
2. You can scroll through the list (up/down) until you find your entry.

   – or –

   Use the ***Power Search tab*** to quickly tab through the current Contacts list based on an alphabetical grouping that is dynamically shown onscreen.



3. Touch the name you want to call from the list.

Using Speed Dialing

You can store up to 99 numbers in your device's speed dial memory to make contacting friends and family as easy as pressing a button or two. With this feature, you can dial speed dial entries using a single touch. (See "Assigning Speed Dial Entries" on page 65.)

1. Press and touch ***Speed Dial*** ( ).
2. Slide your fingertip (or stylus) up and down the screen to scroll through the entry list.
3. Touch an entry to begin dialing.

Note	*Speed dialing is not available when you are roaming; when you are roaming off the Nationwide Sprint Network, you must always dial using eleven digits (1 + area code + number).*

Entering Text

Selecting a Text Input Mode

Your device provides convenient ways to enter letters, numbers, and symbols whenever you are prompted to enter text (for example, when adding a Contacts entry or when using email and SMS Text Messaging).

1. From a screen where you can enter text, touch the text entry field.
2. From the onscreen keyboard, touch the button (shown below) to change the text input mode.

- Touching the Orientation icon changes the onscreen keyboard orientation between Portrait ( ), Hand Writing ( ) (page 35), or Landscape ( ) views.

3. Touch one of the following options:
   - ***abc*** to enter alphabetic characters (both uppercase and lowercase) using the onscreen keyboard. (See below.)
   - ***123!@#*** to enter either numbers or symbols by using the onscreen keyboard. (See page 35.)

Tip	*When entering text, touch* Caps *to change letter capitalization (ABC or abc).*

To change the orientation of the screen:

► Touch or to change the orientation of the onscreen keyboard.

- Touch to change the screen to Hand Writing mode (page 35).

Selecting and Editing Specific Text

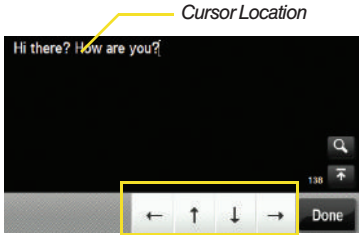
There will be times when you will accidentally misspell a word or want to go back and change text without having to delete everything that came after a selected word. This is when the onscreen navigation keys come in very handy. They let you navigate to a specific point in your text message where you can then either add or delete text.

To edit specific text by touching the screen:

- Use your fingertip or stylus to touch a location in your text message. The cursor then appears at that location.

To edit specific text using the onscreen navigation keys:

1. From the text field, touch to expand the text window and temporarily hide the keyboard.
2. Touch to magnify and expand the size of the current text. This feature allows you to easily locate the onscreen cursor and navigate its position.

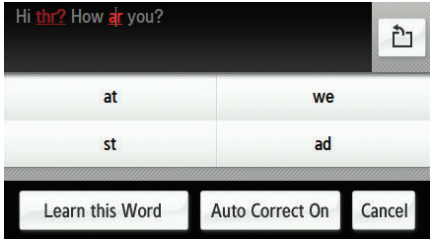


3. Use the navigation keys to place your cursor in the desired location.
   - If you make a mistake, press to reveal the keyboard and press to erase a single character.
   - Press and hold to erase an entire word or all entered characters.
4. Touch ***Done*** to complete the text entry.

Using the Spell Check Feature

The built-in dictionary will check your text in real-time and indicate which words are incorrectly spelled by both underlining and bolding the text in red.

1. Use your fingertip or stylus to touch a location in your text message. The cursor then appears at that location.
   - If you make a mistake, press ⇐ to erase a single character.
   - Press and hold ⇐ to erase an entire word or all entered characters.
2. Use your fingertip or stylus to touch the incorrect word and reveal a list of possible correct words.
3. Touch the correct word from the onscreen list. Once the word is chosen, the originally misspelled word is replaced by the bolded blue replacement text.
   - Touching ***Learn this Word***, adds the current word to the device's built-in dictionary.
   - Activating the ***Auto Correct On*** feature automatically causes misspelled words to be corrected with the closest dictionary match (although, as with any spell check feature, this is not always accurate.)
4. Touch ***Done*** to complete the text entry.



Note *If the keyboard is temporarily hidden, any misspelled words are not indicated until the keyboard is made visible.*

Entering Text Using ABC Mode

1. Touch the ***abc*** button at the bottom left of the onscreen keyboard. (See "Selecting a Text Input Mode" on page 32.)
2. Enter the desired text using the corresponding keys. Change the case of the alphabetic characters by touching ***Caps***. (Touch ***Caps*** twice for caps lock.)

- If you make a mistake, press ⌫ to erase a single character.
- Press and hold ⌫ to erase an entire word or line.

3. Insert a new paragraph by touching ↵.
4. When a current letter is capitalized, consecutive letters return to lowercase until the onscreen ***Caps*** key is touched again.
5. Touch ***Done*** to complete the text entry.

Entering Numbers and Symbols

1. Touch ***123 !@#***. When the keyboard displays both numbers and symbols, touch the appropriate key. (See "Selecting a Text Input Mode" on page 32.)
2. Access additional symbols by touching ***More***.
   - Touch ***123*** to return to the Numbers keyboard.
3. Insert a new paragraph by touching ↵.
4. Touch ***abc*** to return to entering letters.
5. Touch ***Done*** to complete the numeric or symbol entry and exit the onscreen keyboard.

Using the Hand Writing Mode

The Instinct s30 is capable of recognizing hand written characters etched onscreen.

WARNING	*To properly recognize the written characters and to prevent scratching of the display screen, it is recommended that you use a stylus pen (not included).*

1. Touch ✎ to change the screen to Hand Writing mode.
2. Use the stylus to write out each character.
3. Change the case of the alphabetic characters by touching ***Caps***.
4. When a current letter is capitalized, consecutive letters return to lowercase until the onscreen ***Caps*** key is touched again.

Note	*Numbers are recognized in the hand writing mode after touching the gray* 123 *button (just below the text field). To return the handwriting recognition to alphabetic characters, touch the* 123 *until it reads* abc.

5. Insert a new paragraph by touching .
6. Touch ***Done*** to complete the numeric or symbol entry.

2B. Settings

- *Sound Settings (page 37)*
- *Display Settings (page 41)*
- *Touch Settings (page 43)*
- *Location Settings (page 44)*
- *Messaging Settings (page 44)*
- *Airplane Mode (page 45)*
- *TTY Use With Sprint Service (page 46)*
- *Updating Phone Software (page 47)*
- *Updating the PRL (page 47)*
- *Updating the Data Profile (page 47)*
- *Favorites (page 47)*
- *Security Settings (page 48)*

Sound Settings

Ringer Types

Ringer types help you identify incoming calls and messages. You can assign ringer types to individual Contacts entries, types of calls, and types of messages.

Selecting Ringer Types for Voice Calls

Your device provides a variety of ringer options that allow you to customize your ring and volume settings. These options allow you to identify incoming calls by the ring.

1. Press and touch *Main* ( ) > *Settings* > *Ringers*.
2. Touch the entry within the *Voice Calls* field.
3. Scroll through the list of available ringer sounds.
   - Touch ▶ to play a sample of the current sound file.
4. Touch a sound name to assign it.

Getting New Ringers

A wide variety of new ringers is available from the Sprint Digital Lounge, and you can access them right from your device. (Additional charges may apply, but some are free.)

1. Press and touch *Main* ( ) > *Settings* > *Ringers*.
2. Select a call or message type to display a list of ringer type categories. Touch the ringer name field.
3. Press *Get New* ( ). (The browser starts and displays the Ringers menu.)
4. Search through available ringers. When you find one you want, press it.
5. To make a purchase, press *Download*. (Your phone automatically downloads the ringer.)
6. When the download is finished, read the onscreen message and press *Done*.
   - The message reads: “To assign your ringer go to Settings > Ringers or add it as a custom ringers in contacts”.

Selecting Ringer Types for Voicemail

1. Press and touch *Main* ( ) > *Settings* > *Ringers*.
2. Touch the *Voicemail* field.
3. Scroll through the list of available ringer sounds.
   - Touch to play a sample of the current sound file.
4. Touch a sound name to assign it.

Selecting Ringer Types for Messages

1. Press and touch *Main* ( ) > *Settings* > *Ringers*.
2. Touch the *Messages* field.
3. Scroll through the list of available ringer sounds.
   - Touch to play a sample of the current sound file.
4. Touch a sound name to assign it.

Selecting Ringer Types for Alarm / Calendar / Timer Events

1. Press and touch *Main* ( ) > *Settings* > *Ringers*.
2. Touch the *Alarm / Calendar / Timer* field.
3. Scroll through the list of available ringer sounds.
   - Touch ▶ to play a sample of the current sound file.
4. Touch a sound name to assign it.

Purchasing Ring Tones (Ringers)

1. Press and touch *Main* ( ) > *Settings* > *Ringers*.
2. Touch any of the available *Ringers* fields.
3. Touch to access the online Ringers page where you can then purchase new ring tones.
4. Follow the onscreen instructions to purchase the new ring tone.

Adjusting the Device's Volume Settings

Adjust your device's volume settings to suit your needs and your environment.

Adjusting the Ringer Volume

1. Press and touch *Main* ( ) > *Settings* > *Volume & Vibration*.
2. Touch and drag the Ringer Volume slider left or right to adjust the volume level.
3. Touch and drag the *Always Vibrate* slider left or right to turn the feature either *On* or *Off*.
4. Once you are done, press .

Tip	*You can adjust the ringer volume (or the earpiece volume during a call) by using the volume button on the left side of your device.*

Adjusting the System Volume

1. Press and touch *Main* ( ) > *Settings* > *Volume & Vibration*.
2. Touch and drag the System Volume slider left or right to adjust the volume level.

Adjusting Other Volume Settings

In addition to the Ringer and System Volume settings, there are three additional Volume parameters that can be adjusted.

1. Press and touch *Main* ( ) > *Settings* > *Volume & Vibration*.
2. Touch and drag the corresponding sliders left or right to turn the feature either *On* or *Off*.
   - Choose from: *Touch Vibrate*, *Touch Tone*, and *Startup & Shutdown*.
3. Once you are done, press .

Always Vibrate

The Always Vibrate option allows you to add a vibrate to a ringer. This option is only available with volume levels *1 Beep* and *Levels 1 - 8*.

To activate Always Vibrate:

1. Press and touch *Main* ( ) > *Settings* > *Volume & Vibration*.
2. Touch and drag the *Always Vibrate* slider to the *On* position.

To deactivate Always Vibrate

1. Press and touch *Main* ( ) > *Settings* > *Volume & Vibration*.
2. Touch and drag the *Always Vibrate* slider to the *Off* position.

Silence All

The Silence All option allows you to mute all sounds without turning your device off.

To activate Silence All:

- Press and hold the volume button down until *Silence All* appears onscreen.

To deactivate Silence All:

- Press and hold the volume button up repeatedly to select a new volume level.

Activating Voice Notification

This feature will call out a phone number instead of using your assigned ringer.

1. Press and touch *Main* ( ) > *Settings* > *Ringers*.
2. Locate the *Voice Notification* field.
3. Touch and drag the slider to either the *On* or *Off* position. This activates or deactivates the feature.

Display Settings

Backlight

Select how long the display screen remains backlit and time until it turns off after any action.

To set the backlight dim time:

1. Press and touch *Main* ( ) > *Settings* > *Display* > *Dim*.
2. Touch a time setting.

Note	*Long backlight settings reduce the battery's talk and standby times.*

To set the backlight deactivation time:

1. Press and touch *Main* ( ) > *Settings* > *Display* > *Off*.
2. Touch a time setting.

Background

Choose what you see on the screen while powering on or off and when in the unlock screen. See “Downloading Your Online Pictures” on page 111.

To change the background image:

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Display***.
2. Touch the ***Background*** field.
3. Choose a source for your new image by touching the corresponding onscreen button. (A list of available images will be displayed.)
   - Choose from: ***Take Picture***, ***Preset Images***, ***My Photos***, or ***Downloads***.
4. Scroll through the available images by sliding your fingertip or stylus left or right across the screen.
5. With the selected image onscreen, touch ***Assign***. (For more information on downloading images, see “Downloading Games, Ringers and More” on page 160.)
   - Touch to access the online Downloads page where you can then purchase new Screen Savers.
   - Follow the onscreen instructions.

Brightness

Adjust your screen’s brightness to suit your surroundings.

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Display***.
2. Touch and drag the Brightness slider left or right to adjust the brightness level.

Touch Settings

Touch Sensitivity

The Samsung Instinct s30's touch screen requires a small amount of pressure to operate. The smaller the size of your contact point on the screen, the less the amount of pressure required. The tip of your finger will work better than the pad of your finger, and a fingernail or stylus (not included) will require even less pressure. Initially, your device's sensitivity is set to its highest level. Once you have discovered your preferred method for operating your touchscreen, you may find that it is too sensitive for some applications. You can adjust how sensitive the device is to touch actions on the screen.

1. Press and touch *Main* ( ) > *Settings* > *General* > *Touch Sensitivity*.
2. Touch and drag the slider left or right to adjust the sensitivity level.
   - Touch the onscreen *Touch Here* button to gauge the response of the new sensitivity level.
3. Once you are done, touch *Done*.

Screen Calibration

Use this menu to re-align the screen's touch accuracy. This should only be done if the device does not appear to be responding properly to onscreen touches.

1. Press and touch *Main* ( ) > *Settings* > *General* > *Calibration*.
2. Touch *OK* and follow the onscreen instructions.
3. Use either your fingertip or stylus to touch the four crosshair locations on the screen.

Important	*For this calibration process to complete successfully, it is recommended that you use a stylus (not included) to accurately set the new calibration touch points.*

Location Settings

Your device is equipped with a Location feature for use in conjunction with location-based services.

The Location feature allows the network to detect your position. Turning Location off will hide your location from everyone except 911.

Note	*Turning Location on will allow the network to detect your position using GPS technology, making some Sprint applications and services easier to use. Turning Location off will disable the GPS location function for all purposes except 911, but will not hide your general location based on the cell site serving your call. No application or service may use your location without your request or permission. GPS-enhanced 911 is not available in all areas.*

To enable your device's Location feature:

1. Press and touch ***Main*** ( ) > ***Settings*** > ***General***.
2. Touch and move the Location slider to the ***On*** position. Read the disclaimer and touch ***OK***.
   - Move the Location slider to the ***Off*** position to disable this feature.
3. Once you are done, press .

Messaging Settings

Staying connected to your friends and family has never been easier. With your device's advanced messaging capabilities, you can send and receive many different kinds of text messages without placing a voice call. (For more information, see "Accessing Messages" on page 147.)

Messaging settings make text messaging easier by letting you decide how you would like to be notified of new messages.

Deleting Old Messages

To delete all messages:

1. Press and touch ***Main*** ( ) > ***Messaging***.
2. Touch ( ) to open the Delete menu.
3. Touch ***Delete All*** > ***Delete***.

Note	*Messages can also be deleted by touching and holding the selected message until it detaches from the list, dragging it over the Delete icon, and then lifting your finger to release it into the Trash Bin.*

To delete selected messages:

1. Press and touch ***Main*** ( ) > ***Messaging***.
2. Touch ( ) to open the Delete menu.
3. Touch ***Delete Some***.
4. Touch those messages you wish to delete. Selected messages are then highlighted in blue.
5. Touch and drag the ***Delete Selected*** slider to the right.

Airplane Mode

Airplane Mode allows you to use many of your device's features, such as Games and Notepad, when you are in an airplane or in any other area where making or receiving calls or data is prohibited. When you set your device to Airplane Mode, it cannot send or receive any calls or access online information.

1. Press and touch ***Main*** ( ) > ***Settings*** > ***General*** > ***Airplane Mode***.
2. Move the slider to either ***On*** or ***Off***.
3. Read the onscreen message and touch ***OK*** to continue.

While in Airplane Mode, your device's standby screen will display "Phone off."

TTY Use With Sprint Service

A TTY (also known as a TDD or Text Telephone) is a telecommunications device that allows people who are deaf, hard of hearing, or who have speech or language disabilities, to communicate by telephone.

Your phone is compatible with select TTY devices. Please check with the manufacturer of your TTY device to ensure that it is compatible with digital wireless phones. Your phone and TTY device will connect via a special cable that plugs into your phone's headset jack. If this cable was not provided with your TTY device, contact your TTY device manufacturer to purchase the connector cable.

When establishing your Sprint service, please call Sprint Customer Service via the state Telecommunications Relay Service (TRS) by first dialing 7 pqrs 1 1 TALK where the phone number now appears.

For additional technical support you may call 1-888-987-4357, or access the following website: *http://www.samsung.com/us/consumer/learningresources/mobile/accessibility/pop_accessibility.html.*

To turn TTY Mode on or off:

1. Press and touch ***Main*** ( ) > ***Settings*** > ***General*** > ***TTY.*** (An informational message will be displayed.)
2. Touch ***OK.***
3. Touch one of the following options:
   - ***TTY OFF***, ***TTY Full***, ***TTY + Hear,*** or ***TTY + Talk.***

WARNING	911 Emergency Calling *Sprint recommends that TTY users make emergency calls by other means, including Telecommunications Relay Services (TRS), analog cellular, and landline communications. Wireless TTY calls to 911 may be corrupted when received by public safety answering points (PSAPs), rendering some communications unintelligible. The problem encountered appears related to software used by PSAPs. This matter has been brought to the attention of the FCC, and the wireless industry and the PSAP community are currently working to resolve this.*

Note

In TTY Mode, your device will display the TTY access icon.

If TTY mode is enabled, the audio quality of non-TTY devices connected to the headset jack may be impaired.

Updating Phone Software

The update phone firmware (software) option allows you to download and update the software in your phone automatically. Only the internal software is updated; no Contacts entries or other information saved to your phone will be deleted.

1. Press and touch *Main* ( ) > *Settings* > *General* > *Update Software*.
2. Follow the onscreen instructions.

Updating the PRL

The update PRL option allows you to download and update the PRL (preferred roaming list) in your phone automatically.

1. Press and touch *Main* ( ) > *Settings* > *General* > *Update PRL*.
2. Follow the onscreen instructions.

Updating the Data Profile

If there are any changes to your account (such as plan change), a change to your username and password, etc., it will be necessary to update this profile to your device.

1. Press and touch *Main* ( ) > *Settings* > *General* > *Update Data Profile*.
2. Follow the onscreen instructions.

Favorites

Your device offers you the option of assigning shortcuts to favorite or often-used functions. You can use the function to quickly launch your personally designated shortcuts.

- Press and touch *Favs* ( ).

To add an application as a Favorite Function:

1. Touch the onscreen ***Tap to add*** button.
2. Touch ***Application*** and choose from one of the following category types: ***Main***, ***Fun***, or ***Web***.
3. Touch an application from one of these three category functions to add it to the Favorites page.
4. Repeat this process to add other functions such as ***Music Playlist***, ***Send Message/Email***, ***Web Bookmarks***, ***TV Channels*** and ***Radio Station***.

Security Settings

Accessing the Security Menu

All of your phone's security settings are available through the Security menu. You must enter your lock code to view the Security menu.

1. Press and touch ***Main*** ( ) > ***Settings***.
2. Enter your lock code to display the Security menu.

Tip	*If you can't recall your lock code, try using the last four digits of your wireless phone number. If this doesn't work, call Sprint Customer Service at* 1-888-211-4727.

Using Your Device's Lock Feature

Locking Your Device

When your device is locked, your screen turns off and neither the Display Screen or external keys will accept input. Regaining access requires entering a lock code.

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Lock***.
2. Touch and drag the ***Auto Lock*** slider to the ***On*** position.
3. Read the onscreen information and touch ***OK***.
4. Enter a new lock code using the onscreen dial pad.
5. Touch ***Done***.
6. Re-enter your new lock code and touch ***Done***.

Unlocking Your Device

1. Press and hold ⏻ to turn the device on.

2. Enter your lock code.

Changing the Lock Code

1. Press Home and touch *Main* (Main) > *Settings* > *Lock* > *Change Lock Code*.
2. Use the onscreen dial pad to enter your current lock code and touch ***Done***.
3. Enter your new lock code and touch ***Done***.
4. Re-enter your new lock code and touch ***Done***.

Deleting Device Content

Use the Security menu to quickly erase selected content you have created or stored in your device.

1. Press Home and touch *Main* (Main) > *Settings* > *Reset* > *Delete Contents*.
2. Touch an option:
   - ***Delete Contacts*** to delete all Contacts entries.
   - ***Delete Downloads*** to delete all downloaded content such as games, ringers, and images.
   - ***Delete Messages*** to delete all received Text and Picture messages.
   - ***Delete Calendar*** to delete all calendar events.
   - ***Delete Speed Dial*** to delete all speed dial entries.
   - ***Delete Favorites*** to delete your current list of favorite functions from the Favs list.
3. Touch a category entry then touch ***Delete*** to confirm the deletion.

Resetting Your Device's Settings

Resetting the device restores all of the factory defaults, including the ringer types and display settings. Onboard data such as Contacts, History, Scheduler, and Messaging are not affected.

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Reset*** > ***Reset Settings***. (A disclaimer is displayed.)
2. Read the disclaimer, write down the lock code, and touch ***Proceed***.

Note	*If Parental Control has been enabled, this will also need to be entered brefore continuing.*

3. Enter the lock code provided on the disclaimer by using the onscreen dial pad.
4. Touch ***Done*** to reset the device's settings.

Resetting Your Device

Resetting the device restores all of the factory defaults, including the ringer types and display settings and deletes all content stored on the phone.

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Reset*** > ***Reset Phone***. (A disclaimer is displayed.)
2. Read the disclaimer, write down the lock code, and touch ***Proceed***.
3. Enter the lock code provided on the disclaimer by using the onscreen dial pad.
4. Touch ***Done*** to restore all factory settings.

Security Features for Data Services

Using Parental Controls

You can disable certain device services without turning off your device. You can restrict access to all data services, including Web and messaging.

Disabling data services will avoid any charges associated with these services. While signed out, you can still place or receive phone calls, check voicemail, and use other voice services. You may enable data services again at any time.

New Parental Controls provide restrictions to various device services such as Voice, Messaging, Data, and Camera. These restrictions are governed by an independent Parental Code that is separate from the previously mentioned Lock code.

To enable Parental Controls:

1. Press and touch *Main* ( ) > *Settings* > *Parental Controls*.
2. Move the *Parental Controls* slider to the *On* position. (Additional options then appear onschreen.)
3. If this is your first time to setup these controls, you will be asked to setup a lock code that manages the areas that will be locked via this menu.
   - Enter a new four-digit code and touch *Done*.
   - Re-enter the new code and touch *Done*.

To disable Parental Controls:

1. Press and touch *Main* ( ) > *Settings* > *Parental Controls*.
2. Move the *Parental Controls* slider to the *Off* position.

Configuring Restrictions

To disable data services:

1. Press and touch *Main* ( ) > *Settings* > *Parental Controls* > *Restrictions*.
2. Move the slider to either activate or deactivate an option.
   - *Voice* to lock the device and prevent outgoing calls. Incoming calls can still be received.
   - *Messaging* to restrict access to the Messaging folder, including all Text and Picture messages.
   - *Web Browser* to restrict access to all data features such as Internet, Video Streaming, and other data usage.
   - *Camera* to restrict access to both the Camera and Camcorder functionality.
3. Press to return to the previous page.

Changing the Parental Control Code

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Parental Controls*** > ***Change Parental Control Code***.
2. Enter your current four-digit code into the onscreen dial pad.
3. Enter a new four-digit code and touch ***Done***.
4. Re-enter the code and touch ***Done***.

2C. History

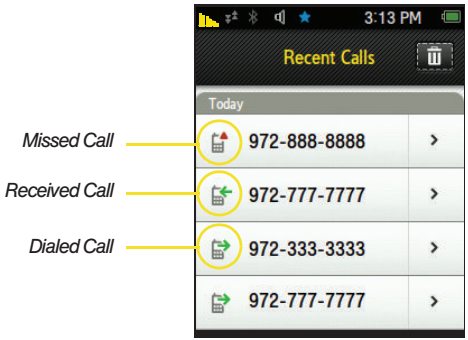
- *Viewing History (page 53)*
- *History Options (page 54)*
- *Making a Call From History (page 56)*
- *Saving a Phone Number From History (page 56)*
- *Erasing History Entries (page 57)*

Viewing History

History is a list of up to 240 (80 incoming, 80 outgoing, and 80 missed) phone numbers (or Contacts entries) for calls you placed, accepted, or missed. History makes redialing a number fast and easy. It is continually updated as new numbers are added to the beginning of the list and the oldest entries are removed from the bottom of the list.

When you place, accept, or miss a call, a record of the call is saved in the History list. When you view the numbers in this list, an icon to the left of the number indicates the call type:

- *Missed*: Indicates any missed calls.
- *Received*: Indicates any received calls that were answered.
- *Dialed*: Indicates all outgoing calls made from your device.



Each entry contains the phone number (if it is available) and Contacts entry name (if the phone number is in your Contacts). Duplicate calls (same number and type of call) may only appear once on the list.

1. Press and touch ***History*** ( ).
2. Touch the entry's phone number to dial it.

   – or –

   Touch the History entry's [>] to display the date and time of the call, the phone number (if available), and the caller's name (if the number is already in your Contacts).

Note

History records only calls that occur while the device is turned on. If a call is received while your device is turned off, it will not be included in the device's history. SMS conversation histories are also saved.

If you return a call from the voicemail menu, it will not be included in your device's history.

History Options

1. Press and touch ***History*** ( ).
2. Touch [>] to display an entry's options.

Tip

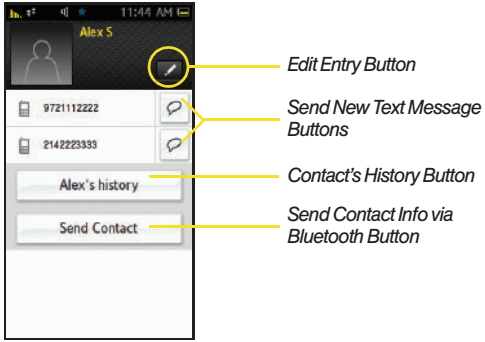
An unknown entry only displays a contact number.

3. If the entry is not currently part of your Contacts list, touching [>] reveals the following options:
   - ***Save*** to store the entry into your Contacts list.
   - ***Call*** to dial the phone number for the currently selected entry.
   - ***Message*** to send the current history entry a new text message.
   - ***History*** provides a specific call history list for the current entry.

Tip

A known entry (found within the Contacts list) is shown with the entry name and contact number.

4. If the entry has been previously entered into your Contacts list, touching [>] reveals the Contacts entry page and the following options:
   - *Caller's name* (if the number is already in your Contacts).
   - *Edit Entry* ( ) to either edit the existing number (if already in your Contacts list) or create a new entry.
   - *Send New Text Message* ( ) to send the current history entry a text message.
   - *<Name's> history* provides a specific call history list for the current entry.
   - *Send Contact* delivers the current history entry information to an available user via a wireless Bluetooth connection. See "2J. Bluetooth" on page 116.



Making a Call From History

1. Press and touch ***History*** ( ).
2. Touch an entry's name or number.

Note	*You cannot make calls from History to entries identified as* **No ID** *or* **Restricted**.

Saving a Phone Number From History

Your device can store up to 600 Contacts entries. Contacts entries can store up to a total of 4200 phone numbers, and each entry's name can contain 64 characters. See "Saving a Phone Number" on page 28.

Saving a New Number from History

1. Press and touch ***History*** ( ).
2. Touch the unknown History entry's [>].
3. Touch ***Save***.
4. Touch either ***New Contact*** or ***Existing Contact***.
5. Touch a label (***Mobile***, ***Home***, ***Work***, ***Pager***, or ***Others***).
6. Touch the ***Enter Name*** field and use the onscreen keyboard to enter the new contact name. See "Entering Text" on page 32.
7. Touch ***Done*** to store the new name.

Note	*The phone number is pre-populated into the Number field.*

8. Enter information into any of the other desired fields by using the onscreen keyboard.
9. Touch ***Done*** to save the new entry.

Appending an Existing Number from History

1. Press and touch ***History*** ( ).
2. Touch the known History entry's [>].
3. Touch to display the Contacts entry page that displays the current entry's information.
4. Touch a field and use the onscreen keyboard to either enter new information or edit any existing field. See "Entering Text" on page 32.
5. Touch ***Done*** to store the new information.

6. Touch ***Done*** to save the modified entry.

After you have saved the number, the new Contacts entry is displayed. (See “Contacts Entry Options” on page 61.)

Note	*You cannot save phone numbers from calls identified as* **No ID** *or* **Restricted**.

Erasing History Entries

To erase individual History entries, see “History Options” on page 54.

To delete all history entries:

1. Press and touch ***History*** ( ).
2. Touch ( ) to open the Delete menu.
3. Touch ***Delete All > Delete***.

Note	*Individual entries can also be deleted by touching and holding it until it detaches from the list, dragging it over the Delete icon, and then lifting your finger off the screen to release it into the Trash Bin.*

To delete selected history entries:

1. Press and touch ***History*** ( ).
2. Touch ( ) to open the Delete menu.
3. Touch ***Delete Some***.
4. Touch those entries you wish to delete. Selected history entries are then highlighted in blue.
5. Touch and drag Delete Selected to the right.

2D. Contacts

- *Adding a New Contacts Entry (page 58)*
- *Finding Contacts Entries (page 60)*
- *Contacts Entry Options (page 61)*
- *Deleting Contacts Entries (page 63)*
- *Adding a Phone Number to a Contacts Entry (page 64)*
- *Editing a Contacts Entry's Phone Number (page 64)*
- *Assigning Speed Dial Entries (page 65)*
- *Editing a Speed Dial Entry (page 67)*
- *Selecting a Ringer Type for an Entry (page 67)*
- *Dialing Sprint Services (page 68)*
- *Sprint Mobile Sync (page 68)*

Adding a New Contacts Entry

Your device can store up to 600 Contacts entries for a total of up to 4200 phone numbers, and each entry's name can contain 64 characters.

1. Press and touch ***Contacts*** ( ).
2. From the upper-left of the Contacts page, touch to begin creating a new Contacts entry.
3. Touch the image icon and assign a picture to the Contacts entry by choosing one of three options:
   - ***Take Picture*** to use the camera to take a new picture and assign it to this entry.
   - ***My Photos*** to retrieve a previously stored image from your My Photos folder and assign it to this entry.
   - ***Downloads*** to access the Downloads folder and then assign a previously downloaded image.
4. Touch the ***Enter Name*** field, use the onscreen keyboard to enter a name for the new entry, and press ***Done***. (See "Entering Text" on page 32.)

5. Touch the ***Add Number*** field, use the onscreen dial pad to enter the phone number for the entry, and press ***Done***.
6. Touch a label for the entry (***Mobile***, ***Home***, ***Work***, ***Pager***, or ***Others***).
7. Use your fingertip to scroll up and down the screen and touch any of the remaining fields to update their information and press ***Done***. Available fields consist of:
   - ***Add Number*** to add a phone number to the entry. (See "Adding a Phone Number to a Contacts Entry" on page 64.)
   - ***Add Email*** to add an email address to the entry.
   - ***Enter Address*** to add a mailing address to the entry. (Capitalize the two character abbreviation for the state in the mailing address so that it can be recognized by applications other than those on your Samsung Instinct s30.)
     - This information can be used to locate this contact's address via the built-in GPS Navigation feature. See "3D. GPS Navigation" on page 187.
   - ***Set Ringer*** to assign a custom ring tone to the entry. This custom ring tone will be played when an incoming call from this entry is announced.
   - ***Enter URL*** to add a website's URL to the entry.
   - ***Enter Memo*** to add a note, street address, or other information.
8. Touch ***Done*** to save the number. Once saved, the new Contacts entry is displayed within the Contacts page. (See "Contacts Entry Options" on page 61.)

Tip	ICE – In Case of Emergency *To make it easier for emergency personnel to identify important contacts, you can list your local emergency contacts under "ICE" in your device's Contacts list. For example, if your mother is your primary emergency contact, list her as "ICE–Mom" in your Contacts list. To list more than one emergency contact, use "*ICE1–___,*" "*ICE2–___,*" etc.*

Note	*You can transfer all of your contacts from your old phone to your new Instinct s30. See "Transferring Your Contacts" on page 95.*

To save a number from standby mode:

1. Press and touch *Dialer* ( ).
2. Enter a number and touch *Save*.
3. Touch either *New Contact* or *Existing Contact*.
4. Touch a label (*Mobile*, *Home*, *Work*, *Pager*, or *Others*).
5. Touch the *Enter Name* field and use the keyboard to enter the new contact name.
6. Touch *Done* to store the new name.
7. Enter information into any of the other desired fields by using the keyboard/dial pad.
8. Touch *Done* to save the new entry.

To save a number from the end-of-call screen:

After you have received or made a call, the device displays end-of-call options.

1. Touch and slide End Call to the right to end the current call.
2. Touch *Save*.
3. Follow the onscreen prompts to save the number.
4. Touch *Done* to save the new entry.

To save a number from the History screen:

1. Press and touch *History* ( ).
2. Touch > adjacent to an entry.
3. Touch *Save*.
4. Follow the onscreen prompts to save the number.
5. Touch *Done* to save the new entry.

Finding Contacts Entries

You can find a Contacts entry in the alphabetical listing of the names in your Contacts. Follow the steps below to find Contacts by name.

Finding Contacts by Name

1. Press and touch *Contacts* ( ).

2. Scroll down through the list by sliding your fingertip up or down on the screen.

   – or –

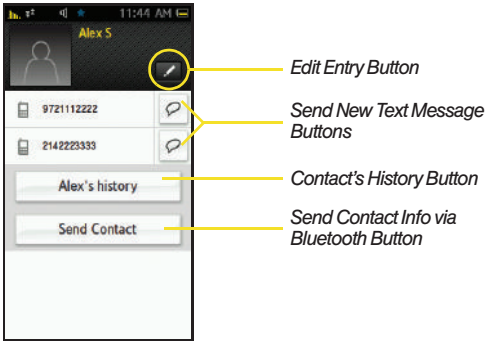
   Press and then slide the ***Power Search tab*** to the letter range corresponding to the first letter of the entry's first name. (The list is alphabetized by the first letter.)

3. Touch the entry to dial its default phone number.

Contacts Entry Options

To access the Contacts entry's options page:

1. Press and touch ***Contacts*** ( ).
2. Touch an entry to display its available options page where you can edit the Contacts entry, send a new text message, view specific calling history or share information via Bluetooth.



Editing a Contacts Entry

1. From the options page, touch to edit the Contact entry's information.
2. Touch a field and make changes to the information on this page.
3. Touch ***Done*** to save the new updates. See "Adding a New Contacts Entry" on page 58.

Using the Phone Number Options

1. From the options page (page 61), touch to access the New Text Message screen where you can begin sending an SMS text message to a selected phone number. See "Entering Text" on page 32.
2. Follow the onscreen instructions.

Reviewing a Contact's Calling History

- From the options page, touch the contact's ***history*** button to view a list of those calls and text messages made and received from this entry.
  - This history list is specific to this entry and includes calls and text messages to and from all phone numbers used by this entry.

Sending Contact Information via Bluetooth

Prior to using this feature, Bluetooth must first be enabled ( ). See "Turning Bluetooth On and Off" on page 116.

1. From the options page, touch the ***Send Contact*** button to begin searching for any visible and available Bluetooth device within your communication range.
2. Touch an available Bluetooth device entry from the list.

Note	*To be detected by the Samsung Instinct s30, an external Bluetooth device must be both active and visible.*

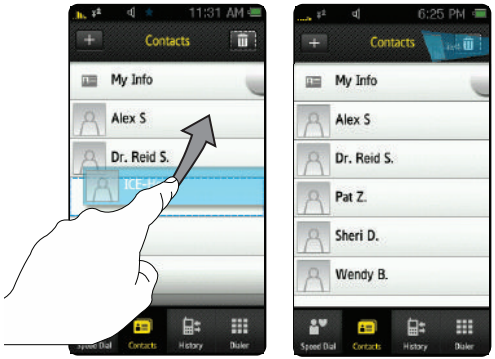
3. Touch ***Send*** to begin the upload process. Follow the onscreen instructions. See “2J. Bluetooth” on page 116.
   - This history list is specific to this entry and includes calls to and from all phone numbers used by this entry.
4. The recipient must then accept the incoming contact card.
   - Accepting places a copy of the incoming entry into the person’s Contacts entry list.

Deleting Contacts Entries

To delete selected Contacts entries:

1. Press and touch ***Contacts*** ( ).
2. Touch ( ) to open the Delete menu.
3. Touch those Contacts entries you wish to delete. Selected entries are then highlighted in blue.
4. Touch and drag Delete Selected to the right.

Note *Individual entries can also be deleted by touching and holding it until it detaches from the list, dragging it over the Delete icon, and then lifting your finger off the screen to release it into the Trash Bin.*



Adding a Phone Number to a Contacts Entry

1. Press and touch *Contacts* ( ).
2. Touch an entry to display the entry's options page. (See "Contacts Entry Options" on page 61.)
3. From the options page, touch > *Add Number*.
4. Enter the new phone number and touch *Done*.
5. Touch a label for the number (*Mobile*, *Home*, *Work*, *Pager*, or *Others*.)
6. Repeat the previous steps to add additional numbers with the *Add Number* field.
7. Touch *Done* to update the Contacts entry and save the new numbers.

Editing a Contacts Entry's Phone Number

1. Press and touch *Contacts* ( ).
2. Touch an entry to display the entry's options page. (See "Contacts Entry Options" on page 61.)
3. From the options page, touch and touch a number field.
4. Touch to clear one digit at a time, or press and hold to erase the entire number.
5. Use the dial pad to re-enter or edit the number.
6. Touch *Done* and select a label for the number.
7. Touch *Done* to save your changes and return to the previous screen.

Assigning Speed Dial Entries

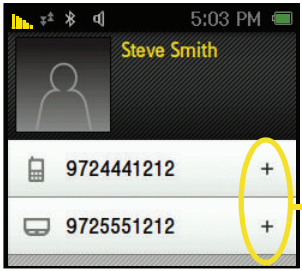
Your device can store up to 99 phone numbers within the Speed Dial list. ***You can also rearrange these existing speed dial entries to appear in any desired order within the Speed Dial list.***

(For details on how to make calls using the Speed Dial list, see “Using Speed Dialing” on page 31.)

Note	*Only phone numbers that are currently used by a Contacts entry can be added to the Speed Dial list.*

To add a phone number to the speed dial list:

1. Press . The ***Speed Dial*** ( ) screen appears by default.
2. To begin adding an existing number, touch either + or the onscreen ***Tap to add*** button.
3. Use your fingertip to scroll through the available list of Contacts entries.
4. Touch the name of a Contacts entry you wish to add.
   - If the entry has more than one number, the ***Assign a Speed Dial*** page then displays a list of available numbers for the entry from which you can then choose.



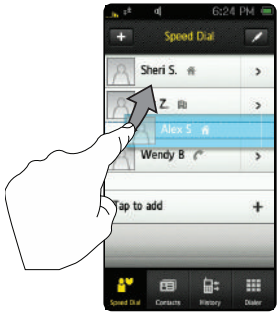
5. Touch + to select a phone number and assign it to an available location on the Speed Dial list.
   - The icons to the left of the phone number correspond to their previously selected label.
   - Although the same name will appear in the Speed Dial list, the icon adjacent to the entry’s name indicates which phone number was assigned.

Finding Speed Dial Numbers

1. Press . The ***Speed Dial*** ( ) screen appears by default. See “Assigning Speed Dial Entries” on page 65.
2. Scroll down through speed dial entries by sliding your fingertip up or down.
   - Speed dial numbers are displayed in the order in which they were added but can be reorganized to appear in any order.
3. Touch the entry to dial the entry’s default phone number.

Arranging Speed Dial Numbers

1. Press . The ***Speed Dial*** ( ) screen appears by default.
2. Scroll through the list of entries to locate a desired entry.
3. Touch and hold the entry until it detaches from the page, then in a single motion, drag it to a new position in the list.



Tip	*As you move the entry within the list, all other entries begin to shift position. Look for the dotted line to indicate where the entry will be inserted.*

To delete an entry from the Speed Dial list:

1. Press . The ***Speed Dial*** ( ) screen appears by default.
2. Touch .
3. Touch next to those entries you wish to delete. Selected history entries are then deleted from the list.

Editing a Speed Dial Entry

1. Press . The ***Speed Dial*** ( ) screen appears by default.
2. Touch > to access the Contacts entry options page (page 61).
3. Touch and select the information you wish to edit (***Name***, ***Number***, ***Ringer***, etc.).
4. Touch ***Done*** to save your changes.

Selecting a Ringer Type for an Entry

Assign a ringer type to a Contacts entry so you can identify the caller by the ringer type. (See “Ringer Types” on page 37.)

1. Press and touch ***Contacts*** ( ).
2. Touch an entry from the list and touch .
3. Scroll through the page by sliding your finger up and down on the screen until you locate the ***Set Ringer*** field.
4. Touch the entry within the ***Set Ringer*** field and scroll through the list of available ringer sounds.
   - Touch ▶ to play a sample of the current sound file.
5. Touch a ringer name to assign it.
6. Touch ***Done*** to save the new ringer type.

Dialing Sprint Services

Your Contacts list is preprogrammed with contact numbers for various Sprint services.

To dial a service from your Contacts:

1. Press and touch ***Contacts*** ( ).
2. Touch the onscreen ***Services*** button and select an available service:
   - ***Account Information***, ***Customer Service***, ***Sprint Operator***, ***Community Information***, ***Non Emergency***, ***Directory Assistance*** (Sprint 411), ***Traffic Information***, ***Repair Service***, ***TRS***, or ***One Call Service***.
3. Touch an entry from this list to automatically dial the service.

To dial a service from unlock screen using your dial pad:

1. Press and touch ***Dialer*** ( ).
2. Enter the appropriate service number:
   - ***Customer Service*** – * 2 and touch *2.
   - ***Sprint 411*** – 4 1 1 and touch 411.
   - ***Account Info.*** – * 4 and touch *4.
   - ***Sprint Operator*** – 0 and touch 0.

Sprint Mobile Sync

All of your contacts can be added and edited online using the Sprint Mobile Sync service. With Sprint Mobile Sync you can:

- Synchronize and back up your contacts. Save all the contacts information from your device in a secure location and automatically synchronize new information from the computer to the device and from the device to the computer.
- Transfer contacts to a new phone. When you activate a new device, your existing contacts information is sent to the device upon activation.

- Erase contacts information from a lost device. If your device is lost or stolen, you can use Sprint Mobile Sync to remotely remove all the contacts information. You can then send the information to your replacement device.
- Import and export contacts with online address books. Import or export contacts information from or to your Outlook or other compatible database.

Activating Sprint Mobile Sync

To activate Sprint Mobile Sync:

► Press and touch ***Main*** ( ) > ***Settings*** > ***Mobile Sync***. You are notified that the service will take a few minutes to activate.

Accessing Sprint Mobile Sync Online

1. Sign on to your ***My Sprint*** page at ***www.sprint.com***.
2. Click ***My Online Tools*** > ***Sprint Mobile Sync***.
3. Follow the onscreen instructions to add, edit, and manage all of your contact information.

Note *You can transfer all of your contacts from your old phone to your new Samsung Instinct s30. See "Transferring Your Contacts" on page 95.*

2E. Calendar and Tools

- *Calendar (page 70)*
- *Alarm Clock (page 73)*
- *Timer (page 75)*
- *Stopwatch (page 75)*
- *World Clock (page 76)*
- *Notepad (page 77)*
- *Calculator (page 77)*
- *Tip Calculator (page 78)*
- *Unit Converter (page 79)*

Calendar

Adding an Event to the Calendar

Your Calendar helps you organize your time and reminds you of important events.

1. Press and touch ***Main*** ( ) > ***Calendar***.
2. Select the day to which you would like to add an event by either:
   - Touching a day on the calendar.

   – or –

   - Using the << or >> navigation arrows to view a different month and then touch a day.
3. Touch + to open the ***New Event*** window.
4. Touch ***Enter Title*** to create a new title for the event.
   - Enter the event title and touch ***Done*** to save your new title. (See “Entering Text” on page 32.)
5. Select a start and end time for the event by touching the corresponding ***Start*** or ***End*** field.

6. Assign an hour and minute by either:
   - Scrolling through both reels (hour and minute) by sliding your finger up and down on the screen.
   - Touching the arrows above/below each field.

Tip	*Touching and holding down on the arrows (up or down) increases the speed at which the numbers scroll through each reel.*

   - Drag the slider to either ***AM*** or ***PM***.
   - Once you are done setting the times, touch ***Done***.
7. Select an alert time for the event by touching the ***Alert*** field and touching one of the following options:
   - Select ***On time***, ***10 minutes before***, ***30 minutes before***, ***1 hour before***, or ***No alarm***.
8. Select a repeating status for the event by touching the ***Repeat*** field and touching one of the following options:
   - Select ***Once***, ***Every Day***, ***Every Week***, ***Every Month***, ***Every Year*** or ***Set Days***.
     - Choose the ***Set Days*** option then touch those specific days you want to set for repetition. Highlight the days and press ***Done***.
9. Select a ringer type for the alarm by touching ***Set Ringer.***
   - Touch ▶ to play a sound sample for a selected ringer.

- If a ringer has been previously selected, scroll through the list of available ringer sounds and touch a ringer name to re-assign it.

10. Associate a Contacts entry with the event by touching ***Call Reminder***, scrolling through and choosing an entry from your existing Contacts list.
11. Touch ***Save*** to save the new event.

Note	*If the End time and date fall before the Start date and time, an onscreen warning message will appear, and you will be given the opportunity to revise the values onscreen.*

Event Alert Menu

When your device is turned on and you have an event alarm scheduled, your device alerts you and displays the event summary. By default, the alarm will sound ten minutes before the event, and then again on the event. There are several ways your device alerts you to scheduled events:

- By playing the assigned ringer type.
- By illuminating the backlight.

To silence the alarm and reset the schedule, touch the onscreen ***Dismiss*** button. (You can also silence the alarm by pressing the side volume button.)

To view additional options, press the appropriate onscreen button:

- ***View*** displays the event detail screen.
- ***Dismiss*** silences the alarm and replays it again at the time of the event.

Viewing Events

1. Press and touch ***Main*** ( ) > ***Calendar***.
2. Select the day for which you would like to view events by touching it. (If you have events scheduled for the selected day, they will be listed in chronological order.)

Tip	*In the calendar view, days with events scheduled are underlined.*

3. To display an event's details, touch it.

Erasing a Day's Events

1. Press and touch *Main* ( ) > *Calendar*.
2. Touch the day containing the event you would like to erase.

Tip	*In the calendar view, days with events scheduled are underlined.*

3. Touch and from the Delete page, select an option:
   - ***Delete All*** to erase all events for the selected day. See "Erasing Selected Events" on page 73.
   - ***Delete Some*** to delete only selected events. See "Erasing All Events" on page 73.

Erasing Selected Events

1. Press and touch *Main* ( ) > *Calendar*.
2. Touch the day containing the event you would like to erase.
3. Touch > *Delete Some*.
4. Touch an event to highlight it and in a single motion, drag to the right.
   - Multiple entries can also be selected for deletion.

Erasing All Events

1. Press and touch *Main* ( ) > *Calendar*.
2. Touch the day containing the events you would like to erase.
3. Touch > *Delete All*.
4. Touch *Delete* from the Erase confirmation screen to erase all events for the currently selected day.

Alarm Clock

Your device comes with a built-in alarm clock that has multiple alarm capabilities.

1. Press and touch *Main* ( ) > *Clock* > *Alarm*.
2. Create a new alarm by touching .
3. Turn the alarm on or off by sliding the alarm activation slider to either *On* or *Off*.

4. Select a time for the alarm by touching the time field.
   - Assign an hour and minute by either scrolling through both reels (hour and minute) or by touching the up or down arrows above/below each field.

Tip	*Touching and holding down the arrows (up or down) increases the speed at which the numbers scroll through each reel.*

   - Drag the slider to either ***am*** or ***pm***.
   - Once you are done setting the times, touch ***Done***.
5. Select a repeating status for the alarm by touching the ***Repeat*** button and then choosing from one of the following:
   - ***Daily***, ***Once***, ***Mon to Fri***, or ***Sat & Sun***.
6. Select a ringer type for the alarm by touching the ***Ring*** button. (You can first touch ▶ to play a sample of the current ringer.)
7. Scroll through the list of available ringer sounds and touch a ringer name to assign it.
   - Touch ▶ to play a sample of the ringer.
8. Select a snooze status for the alarm by touching the Snooze field and then choosing from one of the following:
   - ***5 Minutes***, ***10 Minutes***, ***15 Minutes***, or ***20 Minutes***.
9. Touch ***Save*** to save your new alarm.

Note	*Any stored alarms will appear on the Alarm page in the order in which they were created.*

To turn alarm off (when sounding):

1. With the alarm sounding an alert, touch either:
   - ***Stop Alarm*** to permanently deactivate the alarm notification.
   - ***Snooze*** to temporarily deactivate the alarm for a few minutes until the next notification.

To delete all alarm events:

1. Press and touch ***Main*** ( ) > ***Clock*** > ***Alarm***.
2. Touch (upper-right) to access the Delete page.
3. Touch ***Delete All*** > ***Delete*** to delete all of the current alarm events.

To delete a specific alarm event:

1. Press and touch *Main* ( ) > *Clock* > *Alarm*.
2. Touch (upper-right) to access the Delete page.
3. Touch *Delete Some*.
4. Touch an event to highlight and in a single motion, drag to the right.

Timer

Use a timer to count down to an event based on a preset time length (hours, minutes, and seconds).

1. Press and touch *Main* ( ) > *Clock* > *Timer*.
2. Select a countdown time length for the alert by setting the *Hours*, *Minutes*, and *Seconds* value.
   - Assign the time by either scrolling through each of the three reels or by touching the up or down arrows above/below each field.

Tip	*Touching and holding down the arrows (up or down) increases the speed at which the numbers scroll through each reel.*

3. Touch *Start* to save the countdown.

Stopwatch

Your device comes with a built-in stopwatch.

1. Press and touch *Main* ( ) > *Clock* > *Stopwatch*.
2. Touch *Start* to turn on the timer.
3. Touch *Lap* to place a marker on the list. This helps you keep track on certain time segments.

   – or –

   Touch *Stop* to stop the process.
4. Touch *Restart* to continue the stopwatch function from its last paused time marker.

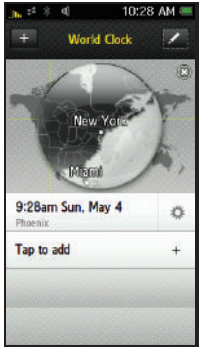
   – or –

   Touch *Reset* to stop the process and restart the counter back to zero.
5. Press to return to the previous screen.

World Clock

To view the time in over 50 different locations:

1. Press and touch *Main* ( ) > *Clock* > *World Clock*.
2. Touch either + or *Tap to add* to begin using the world map.
3. Touch a location on the world map to reveal a monocle that displays a magnified view of any available cities in that area.
   - If the selected city was incorrectly chosen, touch from the upper-right of the map to exit.
4. Touch an available city from within the monocle.
5. Touch the *Select <city>* button from the bottom of the world page.



6. Repeat the process to add additional cities.

To organize existing World Clock entries:

1. Press and touch *Main* ( ) > *Clock* > *World Clock*.
2. Touch to access the World Clock entries page.
3. Touch and hold to detach the entry.
4. While still pressing the screen, drag the entry to its new location within the current list and then remove your finger/stylus from the screen.

To delete existing World Clock entries:

1. Press and touch *Main* ( ) > *Clock* > *World Clock*.
2. Touch to access the World Clock entries page.
3. Touch adjacent to an entry you would like to delete.
4. Touch *Done* to store the new changes.

To Assign Daylight Saving Time:

1. Press and touch *Main* ( ) > *Clock* > *World Clock*.
   - indicates Daylight Saving Time is On.
   - indicates Daylight Saving Time is Off.
2. Touch to deactivate Daylight Saving Time.

   – or –

   Touch to activate Daylight Saving Time.

Notepad

Your device comes with a notepad that you can use to compose and store reminders and notes to help keep you organized.

To compose a note:

1. Press and touch *Main* ( ) > *Notes* > .
2. Type your note using the keyboard and touch ***Done*** to save your note. (See “Entering Text” on page 32.)

To read a saved note:

1. Press and touch *Main* ( ) > *Notes*.
2. Touch a note from the list.

To delete saved notes:

1. Press and touch *Main* ( ) > *Notes*.
2. Touch and hold the note from the list (along the left side of the screen) until it detaches from the page.
3. While still pressing the screen, drag the selected note over and release it by lifting your finger off the screen. See “Detaching Entries” on page 22.

Calculator

Your device comes with a built-in calculator. This application becomes the default until another calculator option is chosen.

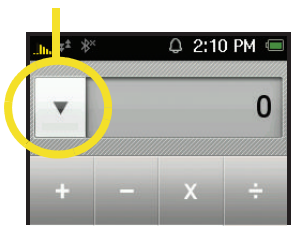
1. Press and touch *Main* ( ) > *Calculator*.
2. Enter numbers using your dial pad. The onscreen functions just like any other physical calculator.

3. Press equals (=) for the total.
4. Press ← to return to the previous screen.

Changing the Calculator Application

1. Press Home and touch *Main* (Main) > *Calculator.*
2. Touch the Change Default icon (shown below) to reset the default calculation application.
3. Choose from either: *Calculator*, *Tip Calculator*, or *Unit Calculator.*

Change Default



Important	*Once a calculation option is selected, it will remain active until you first change the default option (see "Changing the Calculator Application" on page 78). The following set of calculation procedures assumes that the default has first been reset.*

Tip Calculator

Your device comes with a built-in tip calculator application. See "Changing the Calculator Application" on page 78.

1. Press Home and touch *Main* (Main) > *Calculator* > *Tip Calculator.*
2. Use the dial pad to enter the total bill amount.
   - The total tip amount is then displayed at the default percentage (15%).
3. Touch the *Tip* field and use the dial pad to enter a new tip percentage value. (The correct tip will be calculated instantly.)
4. If you're splitting the check, touch the *Each pay* field and enter the number of people in your party.

5. Touch ***Reset*** to delete all values.
6. Press ← to return to the previous screen.

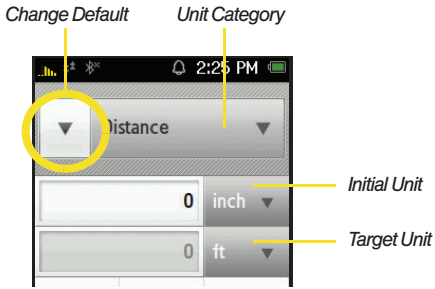
Note	*This application becomes the default until another calculator option is chosen. See "Changing the Calculator Application" on page 78.*

Unit Converter

Your device comes with a built-in conversion application. See "Changing the Calculator Application" on page 78.

1. Press ⌂ and touch ***Main*** ( ) > ***Calculator*** > ***Unit Converter.***
2. Touch the unit field from the upper-right of the screen.
   - Select ***Distance***, ***Temperature***, ***Speed***, ***Volume***, ***Weight***, or ***Area***.

Note	*This application becomes the default until another calculator option is chosen. See "Changing the Calculator Application" on page 78.*



3. Touch the gray initial unit field and select a specific unit of measurement from the Unit page.
4. Touch the gray target unit field and select a specific unit of measurement from the Unit page.
5. Use the onscreen dial pad to enter a value for the initial unit. (The converted value will be instantly calculated.)
6. Touch ***C*** (Clear) to delete all numbers.
7. Press ← to return to the previous screen.

2F. Speech to Action

- *Using Speech to Action (page 80)*
- *Sending a Message (page 82)*
- *Launching an Application (page 84)*
- *Speech to Action Settings (page 84)*

Your device's Speech to Action feature lets you place calls using your voice directly from your device. This section includes easy-to-follow instructions for using voice-activated dialing.

Important	*The Speech to Action feature will not launch if you are currently in an active menu. It will only function if you are in the Phone Functions menu, or Main Functions menu.*

Using Speech to Action

You can use your device's built-in automatic speech recognition (ASR) software, called Speech to Action, to use a voice dial tag and automatically dial a phone number in your Contacts. (A voice dial tag is a command you record and use to place calls without using the dial pad.) The application does not require voice training.

Activating Speech to Action

► Press on the side of your device.

Tip	*Use Speech to Action in a quiet environment so it can accurately recognize your commands.*
	*When you display a Command menu, say "***More options***" to display additional commands.*
	During Speech to Action operation, touch **Tutorial** *to get instructions using the software.*

Running the Speech to Action Tutorial

1. Press on the side of your device. You will hear a prompt.
2. Touch ***Tutorial***.

Making a Voice Call With Speech to Action

1. Press on the side of your device. You will hear a prompt.
2. Follow the voice prompts and recite the entry's voice dial tag into the microphone.

Tip	*Record voice dial tags in a quiet environment and without the aid of an accessory (for example, a headset or hands-free car kit).*

Note	*If the device does not hear a command within approximately eight seconds, it deactivates voice recognition without taking any action.*

Calling Contacts Entries

1. Press on the side of your device. You will hear a prompt.
2. Say "***Call***" followed by the name and the label for the phone number you wish to call. For example, say "***Call John Smith Mobile***." The device dials the number stored for the contact "***John Smith***" with the label "***Mobile***."

If the location is not recognized or the name does not have a phone number stored in Contacts, your device will play the message "***No match found,***" and then return you to the previous screen.

If a name has only a single number, or if you know the name but are not sure which number to call, say "***Call***" followed by the name only. For example, say "***Call John***." If the name is recognized and there is only one phone number for the name, your device immediately places the call.

If there are multiple numbers stored for the contact, the device prompts you with "***Which Number?***" and displays a list of options. You can select an option by saying it or

by touching the corresponding phone number onscreen.

Calling Phone Numbers (Digit Dialing)

1. Press on the side of your device. You will hear a prompt.
2. Say "***Call***" followed immediately by a valid string of digits to be dialed, for example, say "***Call 555 555 5555.***"
3. If the correct number is repeated, say "***Yes***" to dial the number.
   - If the number is not recognized, the device will play the message "***Did you say call?***"
   - If the announced number is not correct, either say "***Yes,***" "***No,***" or "***Cancel.***" When the correct number is announced, say "***Yes***" to dial the number.

Speak naturally and clearly and remember to speak one digit at a time—1-800 should be pronounced "One Eight Zero Zero."

Sending a Message

Use a single voice command to launch messaging on your device and specify a recipient for the message.

To send a text message:

1. Press on the side of your device. You will hear a prompt.
2. Say "***Send Text to.***"
3. Say the name or phone number of the recipient. For example, say "***John Smith***" or "***9725551212.***" The entry information for the specified contact is displayed.

Note	*If a name contains multiple numbers and you do not specify the number type (work, mobile, etc.), your device chooses the mobile number by default.*

4. If the device did not properly recognize the command, it prompts you with "***Did you say, send text to?***"

5. Respond by saying one of the following:
   - *Yes*
   - *No*
   - *Repeat*
   - *Cancel*

Note	*When you start a text message through voice activation, the message opens in Voice Mode automatically.*

6. Use the device's onscreen keyboard to enter the text and touch ***Done***.
7. Touch ***Send*** to complete the process.

To send a Picture Mail Message:

1. Press on the side of your device. You will hear a prompt.
2. Say "***Send Picture to***."
3. Say the name or phone number of the recipient. For example, say "***John Smith***" or "***9725551212***." The entry information for the specified contact is displayed.
4. If the device did not properly recognize the command, it prompts you with "***Did you say, send picture to?***"
5. Respond by saying one of the following:
   - *Yes*
   - *No*
   - *Repeat*
   - *Cancel*

Note	*To use this service, Sprint Picture Mail must be a part of your Sprint account plan.*

6. Touch the location of the picture you wish to send with the outgoing Picture Mail message by touching the associated button (***Text Only***, ***Camera Album***, ***Saved Album***, or ***<name> Album***).
   - Follow the onscreen prompts to select a picture and then attach it to the new Picture message.
7. Touch the text field and use the onscreen keyboard to enter text into either the Subject or Text fields.
8. Once complete, touch ***Done***.
9. Touch ***Send*** to complete the process.

Launching an Application

Open an application or access a menu by saying "*Go To*" followed by the name of the application or menu.

To see a list of possible choices:

1. Press .
2. Say "*Go To*." A list of valid destinations is displayed and you are prompted with "*Which shortcut?*"
   - If the list is too long to fit on one screen, you can say the name of a destination.
   - Examples can include: *Traffic*, *Weather*, *Movie*, *Sports*, *News*, *Search*, etc.
3. Say the name of the application you want the device to activate.

Speech to Action Settings

To configure the voice settings:

1. Press on the side of your device. You will hear a prompt.
2. From the "Say a Command" page, touch *Settings*.

   – or –

   Press and touch *Main* ( ) > *Settings* > *Speech to Action*.

From the Settings page you can configure the verbal Confirmation, activate the training mode (Adaptation), configure the modes (Expert/Prompt/Readout), or get information about the Speech to Action software.

Setting the Confirmation

Your device can be configured to take a specific action prior to initiating any voice command parameter.

1. Press on the side of your device. You will hear a prompt.
2. From the "Say a Command" page, touch *Settings* > *Confirmation*.

3. Touch one of the available options:
   - *Automatic* to always provide you with options if there was an issue registering the command, confirm any commands, and then announce any actions.
   - *Always Confirm* to always confirm any command actions before they are done, even if it was properly registered.
   - *Never Confirm* to never confirm any command operations. The device will always act on what it registers as the current command, even if it is incorrect and without notifying you.

Adaptation

Some users with heavy accents or unusual voice characteristics may find it difficult to achieve high accuracy with their word recognition. The Adaptation mode, with its Adapt Voice feature allows users to dramatically improve the device's accuracy by retraining of the onboard recognition software.

(If you are satisfied with the voice recognition system's accuracy, you don't need to use the Adaptation mode.)

After you have completed the Adaptation mode, your device will be customized to your voice. Other people will not be able to use your device unless they reset it to factory defaults.

Note	*ONLY use the Adaptation mode if the system is frequently misrecognizing your speech. You can always restore the system to its original factory setting. See "Resetting Voice Recognition" on page 86.*

Training involves recording several number sequences and common words to teach the system your voice. This process takes about three minutes.

Tips for using the Adaptation mode:

- Use the Adapt Voice feature in a quiet place.
- Make sure you wait for the beep before starting to speak.
- Speak clearly, but say each digit sequence naturally.

To retrain the device to use your voice:

1. Press .
2. From the "Say a Command" page, touch ***Settings*** > ***Adaptation*** > ***Adapt Voice*** > ***Start***.

3. Hold the device so that the microphone is approximately six inches away from your mouth and you can clearly read the onscreen number sequences.
4. Repeat either the digits or words shown onscreen using a normal tone of voice.
   - If the device cannot recognize your words, it will continue to display the same information onscreen.
5. Repeat the previous step for the remaining sets of digits or words.
6. When you are finished with a full session, you will reach a screen that reads, "Adapting."

Note	*It is recommended that you perform the complete Adapt Voice session at least once to achieve the maximum benefit of this feature. If a partial adaptation is performed, you can always return later and resume the process from the halfway point.*

Resetting Voice Recognition

1. Press .
2. From the "Say a Command" page, touch ***Settings*** > ***Adaptation*** > ***Reset Voice***. (The device displays a reset voice dialog.)
3. Touch ***Yes*** to reset the voice recognition parameters or ***No*** to exit.

Using Choice Lists

If your device is not confident it has recognized a name or number correctly, it might display a choice list and prompt you with "***Call?***" followed by the first choice on the list. To confirm the choice, say "***Yes***," or to hear the next choice, say "***No***." You can also select the correct choice by touching the associated onscreen option. To cancel the command, say "***Cancel***," or to say the name or number again, say "***Repeat***."

Enabling and Disabling Choice Lists

You can customize whether the Voice Recognition feature displays either a list of top Voice Recognition choices or automatically dials the first number without displaying a choice list.

To enable or disable choice lists for Digit Dial:

1. Press .
2. From the “Say a Command” page, touch ***Settings*** > ***Mode***. (The device displays a reset voice dialog.)
3. Touch one of the following onscreen options:
   - ***Expert Mode*** displays both a selectable list of matching entries and if the first entry is not correct, the device will continue to read out each available option until it detects either a confirmation (Yes) or rejection (No).
   - ***Prompt Mode*** displays a selectable list of available dialing options and only reads out the entry name. You are required to touch an onscreen option to activate a command.
   - ***Readout Mode*** announces only the Speech to Action menu options that are currently displayed onscreen.

2G. microSD Card

- *Using Your Device's microSD Card and Adapter (page 88)*
- *microSD Overview (page 90)*
- *Memory Status (page 91)*
- *Connecting Your Device to Your Computer (page 91)*

Your device lets you use a microSDTM card and adapter to expand the available memory space. This highly secure digital card enables you to exchange images, music, and data between SD-compatible devices. This section details the features and options of your device's microSD functionality. The device has a ***USB Memory Card*** mode.

USB Memory Card (read/write to memory card) — For this mode you do not need any drivers for any system running Windows 2000 or newer. You MUST have a memory card in the device and then simply plug in the USB port. Windows will detect the device as a standard USB drive (similar to a USB micro drive).

- If you select ***Disconnect*** on the device, this method will not work to access the memory card, as the hardware will be installed as a phone.

Using Your Device's microSD Card and Adapter

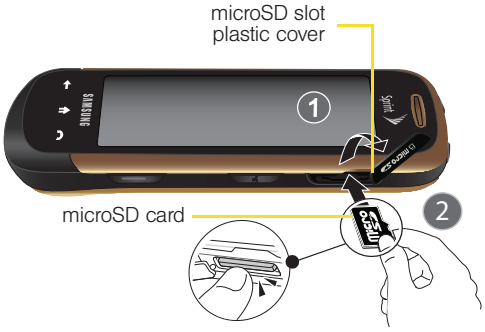
Using the microSD Card

Your device is equipped with a ***1GB*** microSD (Secure Digital) memory card and its adapter to expand the device's available memory space. It allows you to store images, videos, music, and voice data in your device.

Important	*Camera and Music playback functionality are both dependant on having a microSD memory card present within the device. Although the Samsung Instinct s30 comes with a pre-installed 1GB card, it can support microSD cards of up to 16GB.*

Inserting the microSD Card

1. Locate the memory slot on the right side of the device and flip up the microSD plastic cover.

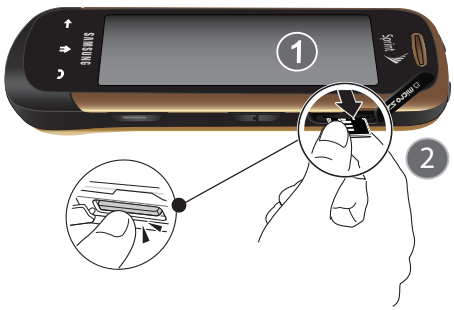


2. Make sure the microSD card's gold contacts are facing down.
3. Carefully insert the microSD card into the opening and firmly push it in until you hear a click that indicates the card is securely installed.
4. With the card now securely installed, replace the plastic cover over the microSD slot on the device.

Note	*Be sure to use only recommended microSD cards (≤ 16GB). Using non-recommended microSD cards could cause data loss and damage your device.*

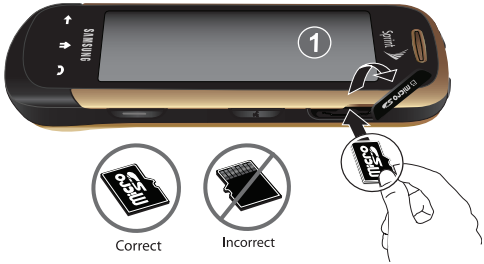
Removing the microSD Card

1. Flip up the microSD plastic cover on the right side of the device.
2. Firmly push the end of the card further into the device and release—the card should pop out from the memory card slot. If this does not work, repeat this process.



Note	*The microSD card and its adapter can be easily damaged by improper operation. Please be careful when inserting, removing, or handling them.*

Note	*DO NOT remove a microSD card while files are being accessed or transferred. Doing so will result in loss or damage of data.* *Make sure your battery is fully charged before using the microSD card. Your data may become damaged or unusable if the battery runs out while using the microSD card.*



microSD Overview

The microSD card can be accessed via your computer (see “Connecting Your Device to Your Computer” on page 91).

Important	*The USB drivers (available at* www.sprint.com/instincts30support*) can be installed to your computer if access to the internal microSD card is not available.*

- *Computer* provides access to the contents of the internal microSD card as if it were any other external storage device.

Memory Status

The Instinct s30 allows you to review the memory allocation of both your internal device's storage and that of the microSD card.

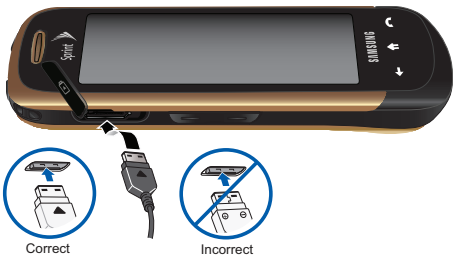
1. Press and touch *Main* ( ) > *Settings* > *General* > *Memory Status*.
   - The Memory Status page is divided into two sections: In Phone and Memory Card.
2. Touch *Done* to return to the previous screen.

Connecting Your Device to Your Computer

If you are using the USB Memory Card mode, you must first install the microSD card into the device before connecting the Samsung Instinct s30 to your computer.

You can find additional support at *www.sprint.com/instincts30support*.

1. Connect one end of the included USB cable to an open USB port on your computer.
2. Plug the other end of the included USB cable into your Accessories/Power Cable Jack located on the side of the device. (Wait for the connection to be completed. When connected, your computer will automatically detect your device.)



3. Click the *My Computer* icon on the Windows desktop, and double-click the newly created drive letter (which may appear as an icon or text, depending on your View settings).

- The default folders that appear are:
  - *DCIM* is the default location for pictures and videos taken by the device.
  - *MEDIA* is the default location for sideloaded video content.

Note	*Purchased content such as Ringers, Screensavers, etc (other than music purchased through the Sprint Music Store), are stored locally on the device itself.*

  - *MUSIC* is the default storage location for downloaded and sideloaded music files. This location can also contain playlists.
  - *OTHERS* provides a separate storage area for data files and other miscellaneous information.

4. Double-click the *Storage Card* folder to reveal the contents of the microSD card.

Transferring data directly to the microSD

The microSD card can be accessed and used just as easily as any other communicating storage device.

1. From your Desktop, double-click *My Computer* > *[device drive letter]* entry to display the folders and files available on the internal microSD card.
2. Open a folder and begin the transfer process of files for your computer to the internal card's target folder.

To remove the connection:

1. When you have finished transferring data, click the USB device icon on your computer's taskbar, and follow the onscreen instructions to safely unplug the USB cable.
2. To complete the disconnect process, touch and drag the *Disconnect* slider.

Creating Folders in the microSD Card

1. From your Desktop, double-click *My Computer* > *[device drive letter]*.
2. Right-click and select *New*>*Folder*.

WARNING	*Do not alter or delete the four default folders. These are used by the device to parse-out the different file formats and contents.*

Formatting the microSD Card

Formatting a microSD card permanently removes all files stored on the card.

1. From your Desktop, double-click ***My Computer*** > ***[device drive letter]***.
2. Right-click and select ***Format***. (A warning will be displayed.)
3. If you are sure you wish to remove all the files from your microSD card, follow the onscreen instructions.

Note	*The formatting procedure erases all the data on the microSD card, after which the files CANNOT be retrieved. To prevent the loss of important data, please check the contents before you format the card.*

Note	*When a formatted card is inserted into (or detected by) the Instinct s30, the four default folders will be created after reboot.*

Important Connection Information

- Additional software and drivers can be found at ***www.sprint.com/instincts30support***). To use the USB Memory Card mode, the microSD card must be installed before connecting the Samsung Instinct s30 to your computer.
- To avoid loss of data, DO NOT remove the USB cable, the microSD card, or the battery while files are being accessed or transferred.
- DO NOT use your computer to change or edit folder or file names on the microSD, and do not attempt to transfer large amounts of data from the computer to the microSD card. Doing so may cause the microSD card to fail.
- DO NOT turn off or restart your computer, or return to the unlock screen, while using a mass storage device. Doing so will result in loss or damage of data.
- While your device is connected to the computer, your device's screen will display "Phone Off" and "Connected to Computer." You can make or receive calls while your device is connected to the computer, but not when you are actively using the USB connection. To inactivate your USB connection while

your device is connected to your computer, slide the *Disconnect* bar on the device's screen to the right. You can now make and receive calls, and your device will continue to charge through the computer connection.

- If you connect a mass storage device to a peripheral device, your device may not work properly.

2H. Transferring Content

- *Transferring Your Contacts (page 95)*
- *Transferring Music, Pictures, and Videos (page 97)*
- *Transferring Previously-Purchased Content (page 98)*

Transferring Your Contacts

All of your contacts from your old phone can be transferred to your device:

At the Store—Where you purchase your Samsung Instinct s30, the sales person can help you transfer your contacts over to the device.

Mobile Sync—If you subscribed to Mobile Sync service with your previous Sprint phone, your contacts will appear on your device.

- Although the M810 is an EVDO Rev. 0 device, Mobile Sync is available on this device. When you activate your new device, you will be prompted to activate Sprint Mobile Sync. If you subscribed to Wireless Backup for your old device, once you activate Sprint Mobile Sync, your contacts within Wireless Backup will then sync to your new device. (If you cancel Sprint Mobile Sync instead of activating the service, your contacts on Wireless Backup will be deleted.)

Bluetooth—Use the Bluetooth capabilities of your old phone to transfer all of your contacts to the device.

Transfer Contacts with Bluetooth

The process of transferring data via Bluetooth is also known as “beaming” and might be referred to that way within other literature.

To set up your old phone and the Instinct s30 to transfer contacts:

1. Turn on your old phone and then activate the Instinct s30.
2. Activate Bluetooth functionality on your old phone and set visibility to ***Always Visible***.
3. Activate Bluetooth on your new device by pressing and then touching ***Main*** ( ) > ***Settings*** > ***Bluetooth***.
4. Touch and drag the Bluetooth slider to the ***On*** position. (The page then refreshes to reveal new functionality and options.)
5. Touch ***Visibility*** and set your Bluetooth visibility to ***Always Visible***.

To pair the two devices and send contacts to your Instinct s30:

1. On your device, press and touch ***Main*** ( ) > ***Settings*** > ***Bluetooth*** > ***Trusted Devices***.
   - If you have previously addeded devices, touch in the upper-left corner to search for the old device.
2. Select the previous phone by touching its name.
3. Enter PIN of ‘0000’ and touch ***Done***.
4. On your old device, go to the Bluetooth function that allows you to send all of your contacts to the trusted device. (Consult your ***User Guide*** for your device for instructions.)
5. Select a contact and begin the transmit process.
6. On the Instinct s30, touch ***Yes*** to accept the incoming contact information.

To confirm that contacts have been transferred:

1. Press and touch ***Contacts*** ( ) to view the transferred contacts.
2. Once you have confirmed that the contacts are transferred, turn off your old device.

To turn Bluetooth off:

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Bluetooth***.
2. Touch and drag the slider to the ***Off*** position to disable Bluetooth and hide all options.
3. To return to the ***Main Functions*** menu, press .

Tip	*Where you purchased the Samsung Instinct s30, Sprint store associates can quickly and easily transfer your contacts for you.*

Transferring Music, Pictures, and Videos

You can transfer music and videos you have previously purchased to your device by using the Sprint Music Store.

- ***Sprint Music Store***—Transfer songs you purchased from the Sprint Music Store to your device.

To transfer songs purchased from the Sprint Music Store:

1. Press and touch ***Fun*** ( ) > ***Music*** > .
2. Touch ***Options*** [ ] > ***Web Sync***.

   Your device will go through a 5-step process of delivering all previously purchased Sprint Music Store songs to your device. (Depending on the number of songs you have purchased, this could take several minutes.)

3. Once sync is complete, touch > *All Songs*. (Songs just delivered to your device appear with an * [asterisk] in front of the name.)
4. Touch one of the songs displayed in the list.
5. Follow the onscreen prompts to complete the download of the songs you have selected by touching *Download Song*. (You can download all of the songs by touching *Download All*. Depending on the number of songs you've purchased, this could take a few minutes.)
6. Once download of the song(s) is complete, follow the onscreen prompts to *Play Song* or *Add to Playlist*.

Transferring Previously-Purchased Content

You can transfer content which you have previously purchased from Sprint for your old phone, such as ringers, directly to your device using My Content Manager.

1. Press and touch *Fun* ( ) > *Shopping*.
2. Touch *My Content Manager* from the *Categories* menu. (A list of your purchased items will be displayed.)
3. Select a Content Title to view the item's details.
4. From the *Content Details* page, select *Download* to redownload your content.
   - When the *Download Complete* screen is displayed, the item has been successfully downloaded to your device.)

Note	*No charges apply when you re-download content to which you have digital rights.*

Tip	*To re-download previously purchased ringers to which you own the digital rights, from* **Content Details** *in the* **My Content Manager**, *select* **Ringers**. *Select the ringer title you want to download, and touch* **Download**. *Follow the onscreen instructions. Repeat the process for additional ringers or for other types of content.*

Note	*You will be unable to download content that has expired, or that may be incompatible with your new device. Some ringers, games, and other content may work only with certain phones.*

2I. Camera

- *Taking Pictures (page 100)*
- *Recording Videos (page 104)*
- *Storing Pictures and Videos (page 105)*
- *Sprint Picture Mail (page 107)*
- *Managing Sprint Picture Mail (page 110)*
- *MySpace (page 113)*
- *Photobucket (page 114)*

Taking Pictures

Taking pictures with your device's built-in camera is as simple as choosing a subject, pointing the lens, and pressing a button.

Important	*You must have a microSD memory card installed to use the Camera. Your device comes with a pre-installed 1GB card; it can support microSD cards of up to 16GB.*

To take a picture:

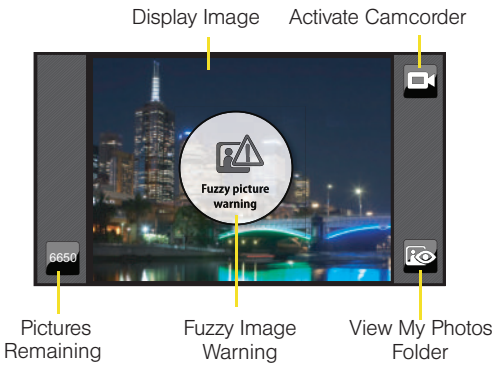
1. Press once to activate camera mode.

Note	*Pressing and holding* *for more than 2 seconds launches the camcorder.*

2. Using the device's main display screen as a viewfinder, aim the camera lens at your subject.
3. Press until the shutter sounds. (The picture will automatically be saved into the DCIM folder of your internal microSD card.)

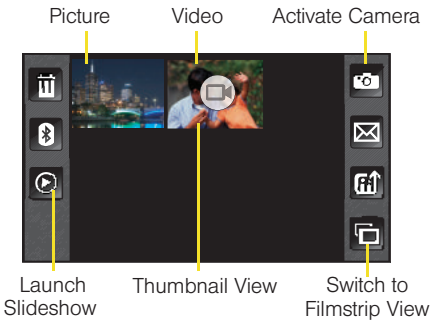
Note *Image and video files can only be saved in the DCIM folder of the microSD card. Data can not be saved onto the device's memory.*

4. Take a few minutes to get familiarized with the layout of the Camera screen.



Using the My Photos Folder

1. Once the photo has been taken, touch to open the media screen in its default Thumbnail view.
2. Touch an image file from the media screen.

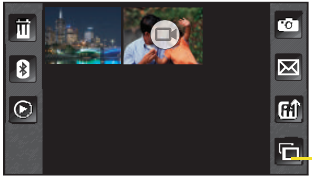


3. Touch one of the available options:
   - *Delete* ( ) to delete the active file.
   - *Send via Bluetooth* () to send the picture via Bluetooth. This method can also be used to print the picture via a Bluetooth-enabled printer (see page 118).
   - *Play Slideshow* () to display a slideshow sequence of the current image/videos found in the My Phone folder.
   - *Magnify* () to increase/decrease the magnification of the currently active file.
   - *Take New Picture* () to return to camera mode to take another picture.
   - *Send* () to send your picture via Sprint Picture Mail. (See page 107 for details.)
   - *Upload* () to upload the picture to the Sprint Picture Mail website (*www.sprint.com/picturemail*).
   - *Filmstrip View* () to display the current images in a scrollable Filmstrip view (see page 103).
   - *Assign Picture* () to assign the active image to either a Picture ID image or as a Background.

Viewing Images in a Filmstrip view

Rather than seeing your images and videos displayed onscreen in a Thumbnail list view, the Filmstrip view provides you with the ability to scroll through larger previews of your multimedia files in a much faster and visible way.

Filmstrip View



Thumbnail View

1. Press Home and touch *Fun* (Fun) > *My Photos* > *Camera*.
2. Touch Filmstrip to switch to the Filmstrip view and use either your fingertip or stylus to scroll horizontally across the screen and navigate through the available multimedia files.
   - Touch Thumbnail to return to the Thumbnail view.
3. To launch a file, touch the onscreen frame.

Assigning an Image to a Contacts Entry

1. Press Home and touch *Fun* (Fun) > *My Photos* > *Camera*.
2. Scroll through your available images and touch an image to view it at fullscreen.
3. Touch Picture ID and touch *Picture ID*.
   - This option allows the selected image to be displayed when an incoming call is from a selected Contacts entry.
4. Touch an entry from the Select a Contact page to complete the picture assignment, see “Adding a New Contacts Entry” on page 58.

Assigning an Image to the Background Display

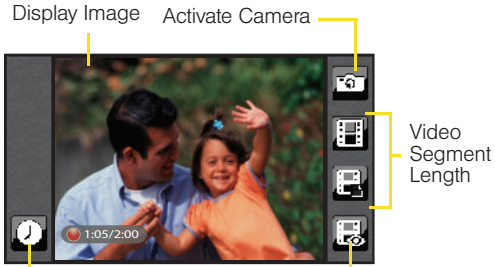
1. Press and touch *Fun* ( ) > *My Photos* > *Camera*.
2. Scroll through your available images and touch an image to view it at fullscreen.
3. Touch and touch *Background*.
   - This option allows the selected image to be displayed as a background image for the Unlock Screen.
4. Touch *Ok* to begin editing your image for display as a background.
5. Zoom, Rotate, and Frame your background image as desired using the available onscreen tools.
6. Touch *Ok* once you have completed making the desired changes to the image.

Recording Videos

In addition to taking pictures, you can also record, view, and send videos to your friends and family with your device's built-in video camera.

1. Press and hold for at least 2 - 3 seconds to activate the video mode.
2. Using the device's main display screen as a viewfinder, aim the camera lens at your subject.
3. Touch the onscreen icon to change the recording length for the video segment:
   - *Short Clip* ( ) lets you record video of up to 2 minutes (or 6MB) per segment that can then be wirelessly uploaded.
   - *Long Clip* ( ) lets you record video segments with no preset time length. These videos are only limited by the available free storage remaining on the internal microSD card. (The available time length is displayed at the bottom left of the screen.)

Note	*Any video segments over 2 min. [or 6 MB] cannot be uploaded or sent wirelessly.*



4. Press to begin recording.
5. Press to stop recording. (The video will automatically be saved into your *My Photos* folder.)
6. Touch to return to the My Photos folder and view available multimedia file options:
   - *Delete* ( ) to delete either selected files or all files from the My Photos folder.
   - *Play Slideshow* ( ) to display a slideshow sequence of the current image/videos found in the My Phone folder.
   - *Play* ( ) to play the currently active video file.
   - *Take New Video* ( ) to return to camcorder mode to shoot another video.
   - *Send* ( ) to send your picture via Sprint Picture Mail. (See page 107 for details.)
   - *Upload* ( ) to upload the picture to the Sprint Picture Mail website (*www.sprint.com/picturemail*).
   - *Filmstrip View* ( ) to display the current images in a scrollable Filmstrip view (see page 103).

Storing Pictures and Videos

Your device's picture and video storage area is called My Photos. There are two types of folders in My Albums:

- *My Photos* (consists of files stored within the microSD's CAMERA folder)
- *SAVED*

Setting Storage Options

When a microSD card is detected, all pictures are automatically stored within the DCIM folder on the card. If no card is detected, the device will not allow pictures to be taken.

With the microSD card detected, you can choose whether to record a short vide segment (that can be sent wirelessly) or a longer video segment. Shorter video segment can then be uploaded to your online album.

1. Press to activate the camera mode.

   – or –

   Press and hold for at least 2 - 3 seconds to activate the video mode.

2. Designate the storage option by touching one of the available onscreen icons:

   - *Short Clip* ( ) lets you record video of up to 2 minutes (or 6MB) per segment that can then be wirelessly uploaded. These segments can then later be selected for upload.
   - *Long Clip* ( ) lets you record video segments with no preset time length. These videos are only limited by the available free storage remaining on the internal microSD card. These longer video segment can only reside on the microSD card and can not be shared due to their larger file size.

Uploading Files

1. Press and touch *Fun* ( ) > *My Photos* > *CAMERA*.
2. Select a picture or video to send by touching it. (You can select multiple pictures and videos which are then highlighted in blue.)
3. Touch to begin the selection process.
4. From the Upload Destination page, touch *Upload* to begin queuing your media files for upload.
5. Touch *OK*. (You will see a message.)

Sprint Picture Mail

Sprint Picture Mail lets you instantly send pictures and videos from your device to wireless phone numbers and email addresses.

Once you have taken a picture or a video, you can use the messaging capabilities of your device to instantly share it with family and friends. You can send a picture to up to 25 people at a time using their email addresses or their device numbers.

Registering Your Sprint Picture Mail Account

The first time you try to send pictures or videos or access any of the picture management options involving the Sprint Picture Mail website, you will be prompted to register your Sprint Picture Mail account and establish a password.

When you see the Sprint Picture Mail account prompt, enter a password for your account and touch ***OK***. (You will be prompted to confirm your password.)

The system will create your account and you will see an onscreen confirmation.

Sending Sprint Picture Mail From Messaging

1. Press and touch ***Main*** ( ) > ***Messaging*** > ***Picture*** ( ).
2. Touch to compose a new picture or video message.
3. Select the contact entry method you prefer by touching an associated option:
   - ***Recent List*** to select a recipient from a list of recently sent messages.
   - ***Contacts*** to select a recipient from your Contacts (qualifying Contacts entries must contain a wireless phone number or an email address).

- *Manual Entry* to manually enter a recipient by choosing either:
  - *Enter Phone Number* to use the onscreen dial pad to enter a wireless phone number. Touch *Done* to continue.
  - *Enter Email Address* to use the onscreen keyboard to enter the recipient's email address. Touch *Done* to continue.

Note	*The Recipient entry must be either a mobile number or email address to continue using this feature.*

4. Touch *Yes* to confirm the selected address is either a mobile number or email address.
5. Select an album from which to select a picture or video (such as *Text Only*, *Camera Album*, and *Saved Album*).
6. Touch one or more thumbnail images and then touch *Ok*. You can send both an image or video file as an attachment.

Note	*Any video segments [over 2 min. or 6 MB] cannot be uploaded or sent wirelessly.*

7. Add more recipients by touching [+] and repeating step 3.
8. From the New Picture Mail screen, select additional options.
   - Touch *Subj:* and enter a subject for the message, then touch *Done* to continue.
   - Touch *Text:* and enter a text message to go with the pictures, then touch *Done* to continue.
   - Touch *Add Voice Memo:* to record and attach a voice memo.
9. When you have finished adding content, review your message and touch *Send*.

Sending Pictures and Videos From the My Photos Folder

1. Press and touch *Fun* ( ) > *My Photos* > *CAMERA*. (You may be prompted to register your Sprint Picture Mail account.)
2. Touch to display the thumbnail view.
3. Select a picture or video to send by touching it. (You can select multiple pictures and videos which are then highlighted in blue.)
   - To "deselect" a file, touch it again until it is no longer highlighted.

4. Touch ***Ok*** to attach your files to a new message.

Note	*The first time you send Sprint Picture Mail, you will be prompted to register your Sprint Picture Mail account. (See "Registering Your Sprint Picture Mail Account" on page 107.)*

5. Touch one of the following options:
   - ***Recent List*** to select from a list of recent Sprint Picture Mail or messaging recipients.
   - ***Contacts*** to select recipients from your Contacts. Select a recipient by touching the entry.
   - ***Manual Entry*** to manually enter a recipient by choosing either:
     - ***Enter Phone Number*** to use the onscreen dial pad to enter a wireless phone number. Touch ***Done*** to continue.
     - ***Enter Email Address*** to use the onscreen keyboard to enter the recipient's email address. Touch ***Done*** to continue.

Note	*The Recipient entry must be either a mobile number or email address to continue using this feature.*

6. Touch ***Yes*** to confirm the selected address is either a mobile number or email address.

Note	*Any video segments [over 2 min. or 6 MB] cannot be uploaded or sent wirelessly.*

7. Add more recipients by touching [+] and repeating step 3.
8. From the New Picture Mail screen, select additional options. (See "Entering Text" on page 32.)
   - Touch ***Subj:*** and enter a subject for the message, then touch ***Done*** to continue.
   - Touch ***Text:*** and enter a text message to go with the pictures, then touch ***Done*** to continue.
   - Touch ***Add Voice Memo:*** to record and attach a voice memo.
9. When you have finished adding content, review your message and touch ***Send***.

Managing Sprint Picture Mail

Using the Sprint Picture Mail website

Once you have uploaded pictures or videos to your online Picture Mail account at **www.sprint.com/picturemail**, you can use your computer to manage your pictures. From the Sprint Picture Mail website, you can share pictures, edit album titles, add captions, and organize images. You can even send your pictures to be printed at participating retail locations.

You will also have access to picture management tools to improve and customize your pictures. You'll be able to lighten, darken, crop, add antique effects, add comic bubbles and cartoon effects, and use other features to transform your pictures.

To access the Sprint Picture Mail website:

1. From your computer's Internet connection, go to **www.sprint.com/picturemail**.
2. Enter your phone number and Sprint Picture Mail password to register. (See "Registering Your Sprint Picture Mail Account" on page 107.)

Adding the Online Album to your Menu

1. Press and touch ***Fun*** ( ) > ***Tap to Add.***
2. Touch ***Online Albums*** and touch ***Done*** and follow the onscreen instructions to add Online Albums to your Fun menu.

Managing Online Pictures and Videos From Your Device

Use your device to manage, edit, or share pictures you have uploaded to the Sprint Picture Mail website at **www.sprint.com/picturemail.**

To view your online pictures from your device:

1. Press and touch ***Fun*** ( ) > ***Online Albums*** > ***Go To Site***. (Depending on your settings you may be prompted to accept a data connection.) (The ***Uploads*** folder and your albums are displayed.)
2. Touch ***View*** or an album title to display. (Thumbnail pictures, up to six per page, are displayed.)

Tip	*To expand a selected picture from thumbnail to full-screen, touch the thumbnail.*

Uploading Photos

1. Press and touch *Fun* ( ) > *Online Albums* > *Upload*. (Depending on your settings you may be prompted to accept a data connection.)
2. Select the folder location from the microSd card.
   - *Camera Album* contains all of your taken pictures and videos.
   - *Saved Album* contains all other media files from your microSD card.
3. Touch an available picture or video file. (Selections are then highlighted in blue.)

Note	*Any video segments [over 2 min. or 6 MB] cannot be uploaded or sent wirelessly.*

4. Touch *Ok* to begin the upload process.
5. Touch *OK* to confirm the action.

Downloading Your Online Pictures

From your online Sprint Picture Mail albums display at *www.sprint.com/picturemail*, you can select pictures to download to your device's In Phone folder or microSD card.

To use a downloaded picture as a ScreenSaver:

1. Press and touch *Fun* ( ) > *Online Albums* > *Go To Site*.
2. Touch *View* or an album title to display.
3. Touch the picture to expand it to fullscreen.
4. Scroll down the page and touch the *Download as ScreenSaver* link.
5. Touch *Done* once the *Download Complete* dialog has appeared. (This process stores the picture to the Downloads folder of the microSD card.)
6. Press and touch *Main* ( ) > *Settings* > *Display*.
7. Touch the *Background* > *Downloads*.

8. Touch the name of the picture file and then touch *Assign* to complete the process.

Sending Online Sprint Picture Mail

To send pictures using the online Address Book:

1. From the online Sprint Picture Mail display at *www.sprint.com/picturemail*.
2. Click *Send Picture Mail*.
3. Select a picture by dragging it to the *Drag Media Here* section of the page.

   – or –

   Click *Add pictures from PC* to browse for and then add images to your outgoing mail.
4. Click *Continue* > *Address Book*.
5. Select a recipient or recipients from your Online Address Book.
6. Click *Done* when you have finished selecting recipients.
7. Click *Send Picture Mail*.

- To include a text message, highlight the box under Message and press the appropriate keys before beginning the delivery process.

To create a new online album:

1. From the online Sprint Picture Mail display at *www.sprint.com/picturemail*.
2. Navigate to the *Other Options* section of the page and click *Create New Album*.
3. Enter a name for the new album. (The newly created album is then displayed within the Albums section of the *Pictures/Video* tab.)
4. Navigate to the *Other Options* section of the page and click *Move/Copy Media*.
5. Follow the onscreen instructions to attach copies of your selected images to a selected album.

To send an album from the online pictures menu:

1. From the online albums display, select an album you wish to send and touch *Send*.
2. Follow steps 2–8 from "Sending Online Sprint Picture Mail" on page 112 to complete and send your Sprint Picture Mail album.

MySpace

MySpace is a popular social networking website that offers users an interactive portal within which they can submit personal profiles, blogs, groups, photos, music and videos among their peers.

Note *Before continuing with these steps you must first have an active MySpace account which is able to receive photo uploads.*

1. Press and touch ***Fun*** ( ) > ***Tap to Add***.
2. Touch ***MySpace*** and touch ***Done***.
3. Touch ***Go To Site*** from the Fun page.

Configuring your MySpace Access

1. Touch to access the ***Configure MySpace*** page. (Filling out the information on this page allows you to connect directly to your MySpace account without having to login via the main Web page.)
2. Touch the gray ***Userid*** and ***password*** fields and then enter your information using the onscreen keyboard.
   - Touch ***Done*** to store each set of information.
3. Touch ***Done*** to store your login information into the device.
4. Read the legal disclaimer and touch ***Accept*** to complete the configuration of your device for instant access to your MySpace account.

Uploading Photos to Your MySpace Page

1. Press and touch ***Fun*** ( ) > ***MySpace*** > ***Upload***.
2. Select the folder location from the microSD card.
   - ***Camera Album*** contains all of your pictures and videos.
   - ***Saved Album*** contains all other media files from your microSD card.
3. Touch an available picture or video file. (Selections are then highlighted in blue.)

Note *Any video segments [over 2 min. or 6 MB] cannot be uploaded or sent wirelessly.*

4. Touch ***Ok*** to begin the upload process.
5. Touch ***OK*** to confirm the upload process.

Accessing your MySpace Page

1. Press and touch ***Fun*** ( ) > ***MySpace*** > ***Go To Site***.
2. Touch the ***Email*** field twice to open an onscreen keyboard where you will need to enter your MySpace access email address.
   - Touch ***Done*** to store the entry.
3. Touch the ***Password*** field twice to open an onscreen keyboard where you will need to enter your MySpace access password.
   - Touch ***Done*** to store the entry.
4. Touch the ***Keep Me Signed In*** box so that you will not have to re-enter your information during the current session.
5. Touch ***Log In*** to access your MySpace page.

Photobucket

Photobucket™ is a website that provides free video and photograph sharing, image hosting and linking of online photo albums. The site lets you share your uploaded photos and videos with everyone you know by email, IM or mobile phone.

Note	*Before continuing with these steps you must first have an active Photobucket account which is able to receive photo uploads.*

1. Press and touch ***Fun*** ( ) > ***Tap to Add***.
2. Touch ***Photobucket*** and touch ***Done***.
3. Touch ***Photobucket*** from the Fun page.

Configuring your Photobucket Access

1. Touch to access the ***Configure Photobucket*** page. (Filling out the information on this page allows you to connect directly to your Photobucket account without having to login via the main Web page.)
2. Touch the gray ***Userid*** and ***password*** fields and then enter your information using the onscreen keyboard.
   - Touch ***Done*** to store each set of information.
3. Touch ***Done*** to store your login information into the device.

4. Read the legal disclaimer and touch *Accept* to complete the configuration of your device for instant access to your Photobucket account.

Uploading Photos to Photobucket

1. Press and touch *Fun* ( ) > *MySpace* > *Upload*.
2. Select the folder location from the microSD card.
   - *Camera Album* contains all of your pictures and videos.
   - *Saved Album* contains all other media files from your microSD card.
3. Touch an available picture or video file. (Selections are then highlighted in blue.)

Note	*Any video segments [over 2 min. or 6 MB] cannot be uploaded or sent wirelessly.*

4. Touch *Ok* to begin the upload process.
5. Touch *OK* to confirm the upload process.

Accessing your Photobucket Page

1. Press and touch *Fun* ( ) > *Photobucket* > *Go To Site*.
2. Touch the onscreen *Login* link to begin the process.
3. Touch the *Email* field twice to open an onscreen keyboard where you will need to enter your Photobucket access email address.
   - Touch *Done* to store the entry.
4. Touch the *Password* field twice to open an onscreen keyboard where you will need to enter your Photobucket access password.
   - Touch *Done* to store the entry.
5. Touch the *Keep Me Signed In* box so that you will not have to re-enter your information during the current session.
6. Touch *Log In* to access your Photobucket page.

2J. Bluetooth

- *Turning Bluetooth On and Off (page 116)*
- *Using the Bluetooth Settings Menu (page 117)*
- *Pairing Bluetooth Devices (page 118)*
- *Sending Data via Bluetooth (page 120)*

About Bluetooth

Bluetooth is a short-range communications technology that allows you to connect wirelessly to a number of Bluetooth devices, such as headsets and hands-free car kits, and Bluetooth-enabled handhelds, computers, printers, and wireless phones. The Bluetooth communication range is usually up to approximately 30 feet.

Turning Bluetooth On and Off

By default, your device's Bluetooth feature is turned off. Turning Bluetooth on makes your device "discoverable" by other in-range Bluetooth devices.

To turn Bluetooth on:

1. Press and touch *Main* ( ) > *Settings* > *Bluetooth*.
2. Touch and drag the slider to the *On* position. (The page then refreshes to reveal new functionality and options.)

To turn Bluetooth off:

1. Press and touch *Main* ( ) > *Settings* > *Bluetooth*.
2. Touch and drag the slider to the *Off* position to disable Bluetooth and hide all options.

Bluetooth Status Indicators

The following icons show your Bluetooth connection status at a glance:

– Bluetooth is active (default status)

– Bluetooth is paired and connected to a headset

– Bluetooth is active but having problems connecting to its paired device

– Bluetooth is actively transmitting or receiving data

– Paired Bluetooth device is paired and communicating

– Paired Bluetooth device is disconnected

Using the Bluetooth Settings Menu

The ***Bluetooth*** menu allows you to set up many of the characteristics of your device's Bluetooth service, including:

- Changing the identifying name your device uses when communicating via Bluetooth
- Setting your device's visibility (or "discoverability") for other Bluetooth devices
- Displaying your device's Bluetooth information
- Pairing with new Bluetooth devices

To access the Bluetooth Settings menu:

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Bluetooth***.
2. Set your Bluetooth options to:
   - Touch ***Visibility*** to set your Bluetooth visibility. Select one of the following options: ***Always Visible***, ***Visible for 3 minutes***, or ***Hidden*** to set your Bluetooth visibility.
   - Touch ***Device Info*** to display your device's Bluetooth profiles and address.
   - Touch ***Device Name*** and use the onscreen keyboard to rename your device for Bluetooth usage. See "Entering Text" on page 32.

Assigning a Bluetooth Name to Your Device

By default, your device is given the Bluetooth name "SPH-M810." Whereas this is a descriptive name, it can prove confusing when there are other similar devices within communication range. You can easily change your device's Bluetooth name.

1. Press and touch *Main* ( ) > *Settings* > *Bluetooth* > *Device Name*.
2. Touch the gray name field.
3. Press and hold to delete the default "SPH-M810" name.
4. Use the onscreen keyboard to enter a new descriptive name for your device and touch *Done*.

Viewing Information for Available Devices

You can now also review detailed information for any available devices.

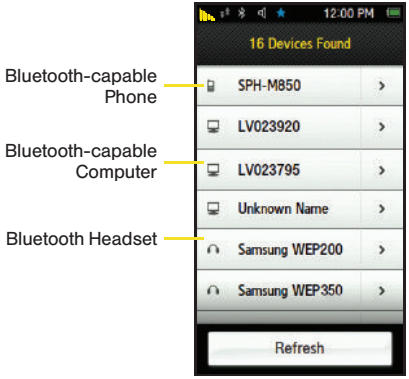
1. Press and touch *Main* ( ) > *Settings* > *Bluetooth* > *Trusted Devices*.
2. Touch the properties button (>) for a currently listed entry. Scroll down the list to view all available field descriptions.
3. Touch *Done* to return to the previous listing.

Pairing Bluetooth Devices

Paired Devices

The Bluetooth pairing process allows you to establish trusted connections between your device and another Bluetooth device. When devices are paired, a passkey is shared between devices, allowing for fast, secure connections while bypassing the discovery and authentication process.

Note	*To pair Bluetooth devices with your Samsung Instinct s30, make sure your device is visible to other devices. See "Using the Bluetooth Settings Menu" on page 117.*



To pair your device with another Bluetooth device:

1. Press Home and touch *Main* (Main) > *Settings* > *Bluetooth* > *Trusted Devices*. (Your device will display a list of discovered in-range Bluetooth devices.)
2. Scroll down the list and touch a device name to begin the pairing process.
3. Enter the passkey (PIN) for the external device and touch *Done*.
4. Once the recipient enters the passkey/passcode for your Instinct s30, the pairing will be complete.

Note	*Due to different specifications and features of other Bluetooth-compatible devices, display and operations may be different, and functions such as transfer or exchange may not be possible with all Bluetooth-compatible devices.*

Disconnecting Your Paired Device

Disconnecting a device does not delete it from the list but rather temporarily deactivates the connection which can later be reactivated.

1. Press Home and touch *Main* (Main) > *Settings* > *Bluetooth* > *Trusted Devices*.

Note	*If you would like to search for new devices, from within this list, touch* + .

2. Touch an entry's name from the Trusted Devices list to begin the disconnection process.

- As an example, with a newly unpaired headset, the device displays and the main device Bluetooth icon changes to indicating it is active but not connected to a communicating device.

Reconnecting Your Paired Device

1. Press and touch *Main* ( ) > *Settings* > *Bluetooth* > *Trusted Devices*.
2. Touch an entry's name ( ) from the list to reconnect the device.
   - As an example, with a newly re-paired headset, the device displays and the main device Bluetooth icon changes to indicating it is active but not connected to a communicating device.

Deleting Paired Devices

To delete a specific paired device:

1. Press and touch *Main* ( ) > *Settings* > *Bluetooth* > *Trusted Devices*.
2. Touch (upper-right).
3. Touch *Delete Some* and touch and highlight an entry from the list.
4. Touch and drag to the right to delete the selected device.

To delete all paired devices:

1. Press and touch *Main* ( ) > *Settings* > *Bluetooth* > *Trusted Devices*.
2. Touch (upper-right).
3. Touch *Delete All* > *Delete* to delete all of the currently paired devices.

Sending Data via Bluetooth

You can send data saved on your device to another Bluetooth device.

To send contacts information via Bluetooth:

1. Press and touch *Contacts* ( ).
2. Touch an entry and touch *Send Contact*. (The device begins searching for available Bluetooth devices.

Bluetooth-capable phones will appear in the list with an adjacent phone icon.)

3. From the list of Found Devices, touch the name field and touch ***Send*** to send the name card to this recipient. (The recipient's phone displays an onscreen message asking whether the person would like to receive and save your Contact entry to his or her list.)

Tip	*Do not touch* [>] *until searching has finished. This will refresh the list and cause the device to restart a new search for Bluetooth devices.*

4. The recipient must either select ***Yes*** (to accept and save the contact) or ***No*** (to reject the incoming data).

To send pictures via Bluetooth:

1. Press [home] and touch ***Fun*** ([Fun]) > ***My Photos*** > ***CAMERA***.
2. Touch [bluetooth] (left of the screen).
3. Select a picture to send by touching it. (You can select multiple pictures which are then highlighted in blue.)
   - To "deselect" a file, touch it again until it is no longer highlighted.
4. Touch ***Ok*** to search for available devices. (The device begins searching for available Bluetooth devices. Bluetooth-capable phones will appear in the list with an adjacent phone icon.)
5. From the list of Found Devices, touch the name field to send the image to this recipient. (The recipient's phone displays an onscreen message asking whether he or she would like to receive and save the file.)

Tip	*Touching* [>] *displays the properties of the selected Bluetooth device.*

6. The recipient must either select ***Yes*** (to accept and save the contact) or ***No*** (to reject the incoming data).

Note	*You can transfer Contacts from your old phone if it has Bluetooth capability to your Samsung Instinct s30. See "Transfer Contacts with Bluetooth" on page 96.*

Section 3

Sprint Service

3A. Sprint Service: The Basics

- *Visual Voicemail (page 124)*
- *Text Messaging (SMS) (page 132)*
- *Caller ID (page 134)*
- *Call Waiting (page 135)*
- *Making a Three-Way Call (page 135)*
- *Call Forwarding (page 137)*
- *Roaming (page 137)*

Visual Voicemail

Visual Voicemail gives you a quick and easy way to access your voicemail. Now you can find exactly the message you are looking for without having to listen to every voicemail message first.

Visual Voicemail allows you to quickly and easily decide which voicemails you choose to listen to. You can also send out your own visual voicemail messages to select recipients.

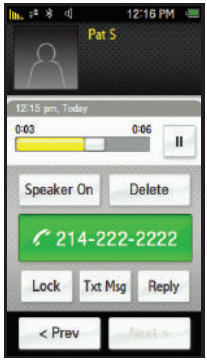
This new feature periodically goes out to your voicemail, and gathers the caller information from all of the current voicemails. It then populates a list with the caller name and number, along with the length of time and priority level of the voicemail message.

Setting Up Your Visual Voicemail

All unanswered calls to your device are automatically transferred to your voicemail, even if your device is in use or turned off. Therefore, you will want to set up your Sprint Voicemail and personal greeting as soon as your device is activated.

1. Press and touch *Main* ( ) > *Voicemail*.
2. Touch ***Personalize Now*** and follow the system prompts to:
   - Create your passcode.
   - Record your name announcement.
   - Record your greeting.

3. When prompted to enter information, touch [⊞] to bring up the onscreen dial pad that can be used to input your numeric responses.
4. Once you have completed the setup process, return to the Voicemail page (see steps 1 and 2).
5. Touch the ***Welcome to Voicemail*** message on the screen to play a brief explanation of the new Visual Voicemail services.



The following is a description of the features available while reviewing a Visual Voicemail message.

- ***Timeline*** provides a visual timeline for the current message. Touch and drag this bar to scrub through the message to different points. Touch [⏸] to pause the playback, touch [▶] to resume.
- ***Speaker Off/On*** to either turn the speakerphone on or off during playback. If the Speakerphone feature was enabled within the Voicemail Settings menu, the speakerphone will always be automatically enabled during voicemail playback (page 126).
- ***Delete*** to delete the current voicemail message. Touch ***Delete*** to confirm the deletion process.
- ***TALK*** (555-555-1234) to place a call to the sender's phone number.
- ***Lock*** to prevent deletion of the selected voicemail message.
- ***Txt Msg*** to create and then deliver a new text message to the current sender phone number.
- ***Reply*** to reply to current voicemail. You can then reply to the sender or forward it to anyone with either an email or phone number. This allows you to send this voicemail message to several recipients at the same time.

Note

Voicemail Passcode

If you are concerned about unauthorized access to your voicemail account, Sprint recommends that you enable your voicemail passcode. (Do not activate One-Touch Message Access.)

Important	*To configure your Voicemail and access the menu features, don't forget to touch* *to display an onscreen dial pad that can be used to input your numeric responses.*

Configuring Your Voicemail Settings

All unanswered calls to your device are automatically transferred to your voicemail, even if your device is in use or turned off. Therefore, you will want to set up your Sprint Voicemail and personal greeting as soon as your device is activated.

► Press and touch ***Main*** ( ) > ***Settings*** > ***General*** > ***Voicemail Settings***.

From the Voicemail Settings menu, you can:

- Configure your ***Speakerphone*** to automatically activate when you review your Visual Voicemail (page 126).
- Adjust your Voicemail ***Greeting*** (page 127).
  - Touch ***Change Greeting*** to call the voicemail system and be taken directly to the "***Setup Your Greeting***" menu, where you can record a new greeting.
- Compose your ***From Name*** (page 127). This is the name or number that is attached to your outgoing voicemails as part of an identification string.

Automatically Enabling the Speakerphone

Every time you access a selected message from your Visual Voicemail list, you can configure the device to automatically launch the built-in speakerphone so that you can clearly hear the message.

► Press and touch ***Main*** ( ) > ***Settings*** > ***General*** > ***Voicemail Settings***.

- Move the ***Speakerphone*** slider to the ***On*** position to activate the feature.
- Move the slider to the ***Off*** position to manually deactivate the speakerphone.

Changing your Main Greeting via the Device Menu

Your main greeting can be changed directly via the device menu system. This direct access saves you from having to navigate within the voicemail menu.

1. Press and touch *Main* ( ) > *Settings* > *General* > *Voicemail Settings* > *Change Greeting*.
2. Touch *OK* and follow the prompts to change your current greeting.

Editing the From Name via the Device Menu

From your device menu, you can quickly change the name or number attached to your voice messages.

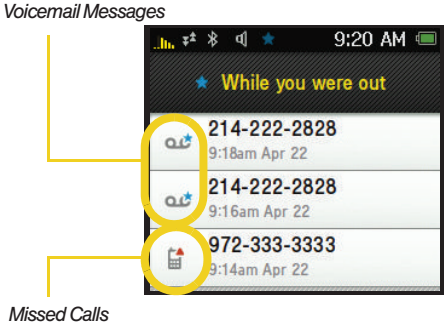
1. Press and touch *Main* ( ) > *Settings* > *General* > *Voicemail Settings* > *From Name*.
2. Touch the existing gray identification field.
3. Use the onscreen keyboard to enter either a unique name or number (used to identify you to recipients of your voice messages). See “Entering Text” on page 32.
4. Touch *Done* to save your information and then touch *Done* again to return to the main *Voicemail Settings* screen.

Voicemail Notification

There are several ways your device alerts you to a new message:

- By displaying a message on the screen.
- By sounding the assigned ringer type.
- By displaying at the top of your screen.

When you have a missed call or receive a new message (such as Voicemail, Text or Picture), your device alerts you and displays a *While you were out* ( ) icon. This icon alerts you to either new messages (Text and Picture) or missed calls.



New Voicemail Message Alerts

The Instinct s30 utilizes a new “Visual Voicemail” function which automatically retrieves a list of your current voicemail messages and then presents them as a detailed list.

The Voicemail page provides you with a list of messages containing the sender’s phone number (or Contacts name) and length of message.

To call your voicemail:

1. Press and touch ***Main*** ( ) > ***Voicemail***.
2. Touch an entry from the list of available voicemails to quickly access your voicemail and only playback the selected message.

To display your Missed Log:

1. Press and touch ***History*** ( ).
2. Touch the entry’s phone number to dial it.

Note

When you are roaming off the Nationwide Sprint Network, you may not receive notification of new voicemail messages. It is recommended that you periodically check your voicemail by dialing 1 + area code + your wireless phone number. When your voicemail answers, press (*) and enter your passcode. You will be charged roaming rates when accessing voicemail while roaming off the Nationwide Sprint Network.

Your device accepts messages even when it is turned off. However, you are notified of new messages only when your device is turned on and you are in a Sprint service area.

Retrieving Your Voicemail Messages

You can review your messages directly from your wireless device or from any other touch-tone phone. To dial from your wireless device, either speed dial your voicemail or use the menu keys.

Using the Menu on Your Device to Access Your Messages

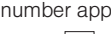
1. Press and touch *Main* ( ) > *Voicemail*.
2. Touch an entry from the list of available voicemails to quickly access your voicemail and only playback the selected message.

Using Another Phone to Access Messages

1. Dial your wireless phone number.
2. When your voicemail answers, press [*].
3. Enter your passcode.

Voicemail Options

Your device offers several options for organizing and accessing your voicemail.

1. Press and touch .
2. Touch [1] and touch . (The phone number appears in the  button.)
3. Touch to activate the onscreen dial pad. (If your voicemail box contains any new messages, touch [*] to access the main voicemail menu.)
4. Touch [4] to access your Personal Options.
5. Follow the system prompts:
   - to modify your personal preferences press [4].
   - to modify your forwarding options, press [5].
   - to use your password when calling from your own phone, press [8].

Creating a New Voicemail Message

Record and send a voice message to other Sprint Voicemail users.

1. Press and touch *Main* ( ) > *Voicemail*.

2. Touch + to begin the delivery process by selecting a recipient:
   - *Recent List* tab to select a recipient by touching an entry from your recent call history list.
   - *Contacts* tab to select a recipient by touching an entry from your Contacts list. The message is then addressed to the primary phone number.
   - *Manual Entry* tab to select a recipient by manually entering either a phone number or email address.
     - *Enter Phone Number*: use the onscreen dial pad to manually enter the contact phone number and touch *Done* to continue.
     - *Enter Email Address*: use the onscreen keyboard to enter a recipient's email address and touch *Done* to continue.

   Once the recipient has been selected, recording automatically begins.

3. Begin recording your new outgoing voicemail.
   - You can pause the recording process by touching ❚❚ and resume it by touching ●.
   - You can stop the recording process by touching ■.
   - You can replay the current voicemail message by touching ▶.

4. Once you are satisfied with your new message, you can assign both a privacy level and urgency status.
   - Touch and drag the *Privacy* slider to the *On* position to mark the new message as Private.
   - Touch and drag the *Urgency* slider to the *On* position to mark the new message as Urgent.

5. Touch *Send* to store your new message and begin the delivery process.

Replying to a Visual Voicemail Message

Reply to a voice message received from any other Sprint Voicemail user by sending either an email or text message.

1. Press and touch *Main* ( ) > *Voicemail*.
2. Touch a voicemail entry from the list to begin playback.
3. From the playback screen (page 125), touch *Reply* > *Reply* to place an outgoing call back to the sender's phone number.

Forwarding a Visual Voicemail Message

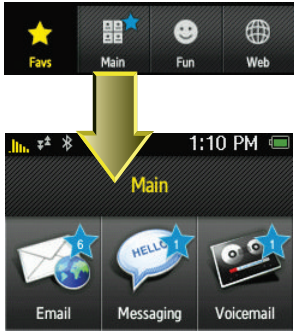
Forward a voice message, except those marked "Private," to other Sprint Voicemail users.

1. Press and touch *Main* ( ) > *Voicemail*.
2. From the playback screen (page 125), touch *Reply* > *Forward*.
3. Select the contact entry method you prefer by touching an associated option:
   - *Recent List* to select a recipient from a list of recent messages.
   - *Contacts* to select a recipient from your Contacts (qualifying Contacts entries must contain a wireless phone number or an email address).
   - *Manual Entry* to manually enter a recipient by choosing either:
     - *Enter Phone Number* to use the onscreen dial pad to enter a wireless phone number. Touch *Done* to continue.
     - *Enter Email Address* to use the onscreen keyboard to enter the recipient's email address. Touch *Done* to continue.
4. Add more recipients by touching [+] and repeating step 3.
5. Touch [▶] to review the message.
6. Apply customizations to your forwarded message by sliding the *Privacy* and *Urgency* sliders to either an *On* or *Off* position.

Clearing the Message Notification Icon

Your device may temporarily continue to display the message icon after you have checked your text messages, voicemail, missed events, email, etc..

1. Press Home and locate the star icon atop Main.
2. Touch ***Main*** (Main) and locate the star icon atop the feature currently requiring your attention. Once those messages have been reviewed, star will stop displaying onscreen.



Text Messaging (SMS)

With SMS Text Messaging, you can send and receive instant text messages between your wireless device and another messaging-ready device. When you receive a new message, it will automatically display on your device's screen.

Composing Text Messages

1. Press Home and touch ***Main*** (Main) > ***Messaging*** > ***Text*** (Text).
2. Touch compose to compose a new text message.
3. Select the contact entry method you prefer by touching an associated option:
   - ***Recent List*** to select a recipient from a list of recently sent messages.
   - ***Contacts*** to select a recipient from your Contacts (qualifying Contacts entries must contain a wireless phone number or an email address).

- *Manual Entry* to manually enter a destination by choosing either:
  - *Enter Phone Number* to use the onscreen dial pad to enter a wireless phone number. Touch *Done* to save the entry.
  - *Enter Email Address* to use the onscreen keyboard to enter the recipient's email address. Touch *Done* to save the entry.

4. Touch the gray text field and use the onscreen keyboard to enter a message. (See "Entering Text" on page 32.)
5. Touch *Done* to save your text and return to your message.
6. Add more recipients by touching [+] and repeating step 3.
7. Review your message and touch *Send*.

Accessing Text Messages

To read an SMS Text message:

When you receive a text message, both an announcement tone and a icon is displayed on the screen.

- Touch *Dismiss* to ignore the notification and return to the message at a later time.

  – or –

  Touch *View* to read the new message.

1. Press and touch *Main* ( ) > *Messaging*.
2. Touch a message entry from the list.

To reply to an SMS Text message:

1. While the message is open, touch *Reply*.
2. Compose your reply by using your onscreen keyboard to enter your message. (See "Entering Text" on page 32.)
3. Press *Done* to save your text and return to your message.
4. Review your message and touch *Send*.

Deleting Messages

To delete all messages:

1. Press and touch ***Main*** ( ) > ***Messaging***.
2. Touch ( ) to open the Delete menu.
3. Touch ***Delete All*** > ***Delete***.

To delete selected messages:

1. Press and touch ***Main*** ( ) > ***Messaging***.
2. Touch ( ) to open the Delete menu.
3. Touch ***Delete Some***.
4. Touch any messages you wish to delete. Selected messages are highlighted in blue.
5. Touch and drag the ***Delete Selected*** slider to the right.

Using Outlook to Send SMS Messages

See “Using Outlook to Send SMS Messages” on page 149.

Caller ID

Caller ID allows people to identify a caller before answering the device by displaying the number of the incoming call. If you do not want your number displayed when you make a call, follow these steps.

1. Press and touch ***Dialer*** ( ).
2. Enter   .
3. Enter the number you want to call and touch . (The phone number appears in the button.)

To permanently block your number, call Sprint Customer Service.

Call Waiting

When you're on a call, Call Waiting alerts you to incoming calls by sounding two beeps. Your device's screen informs you that another call is coming in and displays the caller's phone number (if it is available and you are in digital mode).

To respond to an incoming call while you're on a call:

- Touch **Answer**. (This puts the first caller on hold and answers the second call.)

To switch back to the first caller:

- Touch **Switch** again to re-activate the first call and place the second caller on hold.

Tip	*For those calls where you don't want to be interrupted, you can temporarily disable Call Waiting by pressing * 7 0 before placing your call. Call Waiting is automatically reactivated once you end the call.*

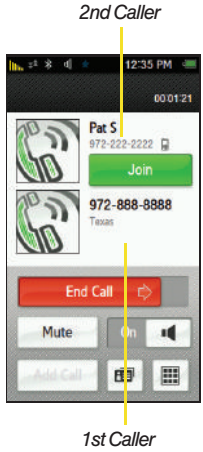
Making a Three-Way Call

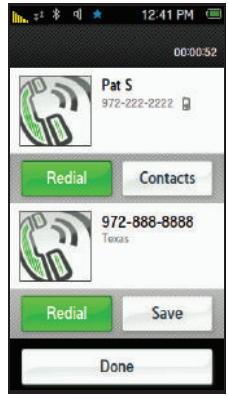
With Three-Way Calling, you can talk to two people at the same time. When using this feature, the normal airtime rates will be charged for each of the two calls.

1. Press and touch ***Dialer*** ( ).
2. Enter a phone number using the onscreen dial pad.
3. Touch 555-555-1234. (The phone number appears in the TALK button.)
4. Once you have established the connection, touch ***Add Call*** to bring up an options menu from where you will choose the next number.
   - ***Speed Dial*** allows you to choose the next dialed number from your current Speed Dial list.
   - ***Contacts*** allows you to choose the next dialed number from your current Contacts list.
   - ***History*** allows you to choose the next dialed number from a recent History entry.
   - ***Dialpad*** displays an onscreen dial pad that you can use to dial your next number manually.

5. Touch an entry (or use the dial pad to enter the second number) and touch TALK where the phone number now appears.
6. Once the second call has connected and is active, touch Join to join both callers and begin your three-way call.

If one of the parties you called hangs up during your call, you and the remaining caller stay connected. If you initiated the call and are the first to hang up, all callers are disconnected.





Once disconnected, a redial screen appears to provide you with the opportunity to redial any of the individual callers from the recent three-way call.

Call Forwarding

Call Forwarding lets you forward all of your incoming calls to another phone number – even when your device is turned off. You can continue to make calls from your device when Call Forwarding is activated.

To activate Call Forwarding:

1. Press and touch ***Dialer*** ( ).
2. Enter * 7 pqrs 2 abc.
3. Enter the area code and phone number to which your future calls should be forwarded.
4. Touch 555-555-1234. (The phone number appears in the TALK button.) (You will see a message and hear a tone to confirm the activation of Call Forwarding.)

To deactivate Call Forwarding:

1. Press and touch ***Dialer*** ( ).
2. Enter * 7 pqrs 2 abc 0 +.
3. Touch 555-555-1234. (The phone number appears in the TALK button.) (You will see a message and hear a tone to confirm the deactivation.)

Note	*You are charged a higher rate for calls you have forwarded.*

Roaming

Roaming Icon

Your device's display screen always lets you know when you're off the Nationwide Sprint Network. Anytime you are roaming, the device displays the roaming icon ( ). If you are roaming on a digital system, the roaming icon will be displayed along with the text ***– Digital Roam –***.

Tip	*Remember, when you are using your device off the Nationwide Sprint Network, always dial numbers using 11 digits (1 + area code + number).*

Roaming on Other Digital Networks

When you're roaming on digital networks, your call quality and security will be similar to the quality you receive when making calls on the Nationwide Sprint Network. However, you may not be able to access certain features, such as data services, depending on the available network.

Note	*If you're on a call when you leave the Nationwide Sprint Network, your call is dropped. If your call is dropped in an area where you think Sprint service is available, turn your device off and on again to reconnect to the network.*

Checking for Voicemail Messages While Roaming

When you are roaming off the Nationwide Sprint Network, you may not receive on-device notification of new voicemail messages. Callers can still leave messages, but you will need to periodically check your voicemail for new messages if you are in a roaming service area for an extended period of time.

1. Press and touch ***Dialer*** ( ).
2. Enter 1 + area code + your phone number and touch TALK where the phone number now appears.
3. When you hear your voicemail greeting, press *.
4. Enter your passcode at the prompt and follow the voice prompts.

When you return to the Nationwide Sprint Network, voicemail notification will resume as normal.

Setting Your Device's Roam Mode

Your device allows you to control your roaming capabilities. By using the Roaming menu option, you can determine which signals your device accepts.

Choose from three different settings on your dual-band device to control your roaming experience.

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Roaming***.

2. Touch the ***Roaming Mode*** field and touch one of the following options:
   - ***Automatic*** to seek service on the Nationwide Sprint Network. When Sprint service is unavailable, the device searches for an alternate system.
   - ***Sprint Only*** to access only the Sprint network and prevent roaming on other networks.

Call Guard

Your device has two ways of alerting you when you are roaming off the Nationwide Sprint Network, the onscreen roaming icon and Call Guard. Call Guard makes it easy to manage your roaming by requiring an extra step before you can place or answer a roaming call. (This additional step is not required when you make or receive calls while on the Nationwide Sprint Network.)

To turn Call Guard on or off:

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Roaming***.
2. Move the ***Call Guard*** slider to the ***On*** or ***Off*** position.

Note	*Call Guard is turned off by default on your device.* *Voice dialing and speed dialing are not available when you are roaming with Call Guard enabled.*

To place roaming calls with Call Guard on:

1. Press and touch ***Dialer*** ( ).
2. Enter + area code + seven digit number and touch where the phone number now appears.
3. Touch ***Roam Call***.

To answer incoming roaming calls with Call Guard on:

- Touch to answer an incoming call. (A message will be displayed notifying you that roaming charges will apply.)

Note	*If the Call Guard feature is set to On, you need to take extra steps to make and receive roaming calls.*

Data Roam Guard

Depending on service availability and roaming agreements, your device may be able to access data services while roaming on certain digital systems. You can set your device to alert you when you are roaming off the Nationwide Sprint Network and try to use data services such as messaging.

Note	*Data Roam Guard is turned off by default on your device.*

To set your Data Roam Guard notification:

1. Press and touch ***Main*** ( ) > ***Settings*** > ***Roaming*** > ***Data Roaming***.
2. Touch an option:
   - ***Default*** sets the data roam guard on, including when roaming internationally.
   - ***Always Ask*** sets your device's Data Roam Guard feature on. You will see a prompt and will be required to respond anytime you access data services while roaming.
   - ***Never Ask*** turns your device's Data Roam Guard feature off. You will not be notified of your roaming status when accessing data services.

To use data services when Data Roam Guard is active:

- When a pop-up notification appears informing you that data roam charges may apply, touch ***Roam*** to connect.

3B. Web and Data Services

- *Getting Started With Data Services (page 141)*
- *Accessing Messages (page 147)*
- *Using Sprint Desktop Sync (page 157)*
- *Sprint Software Store (page 160)*
- *Downloading Games, Ringers and More (page 160)*
- *Exploring the Web (page 163)*
- *Live Search (page 167)*
- *Information Services on the Web (page 168)*
- *Data Services FAQs (page 170)*

Getting Started With Data Services

With your Sprint service, you are ready to start enjoying the advantages of data services. This section will help you learn the basics of using your data services, including managing your user name, launching a data connection, and navigating the Web with your device.

Your User Name

When you buy your phone and sign up for service, you're automatically assigned a user name, which is typically based on your name and a number, followed by "@sprintpcs.com." (For example, the third John Smith to sign up for Sprint data services might have *jsmith003@sprintpcs.com* as his user name.)

When you use data services, your user name is submitted to identify you to the Nationwide Sprint Network. Your user name will be automatically programmed into your phone. You don't have to enter it.

Finding Your User Name

If you aren't sure what your user name is, you can easily find it online or on your device.

- At *www.sprint.com*. Sign on to your account using your device number and password. To display your user name, click on the *Settings & Passwords* menu, then under the *Account Admin Tools* column, click on *Phone Labels > Username*.

- On your device. You can find your user name under the Phone Information option in your device's Settings menu (> *Main* > *Settings* > *General* > *Phone Information*).

Updating Your User Name

If you choose to change your user name and select a new one online, you must then update the data profile on the device to reflect the name change.

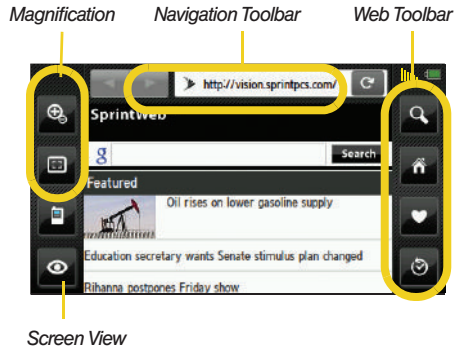
► Press and touch *Main* ( ) > *Settings* > *General* > *Update Data Profile*. (To cancel, press before completing the update.)

Launching a Web Connection

► Press and touch *Web* ( ) > *Web*. (Your Web connection starts and the SprintWeb℠ home page is displayed.)

While connecting, an animation and a "Loading" message may be displayed.

The SprintWeb℠ Home Page



Note	*The default view for the browser window is to show only the left pane (Magnification). Touching allows you to also view the Navigation and Toolbar panes. To reset the view, touch again.*

Data Restrictions

Parental Controls determine what features you have access to on your device. (See “Using Parental Controls” on page 50.)

When you first connect to the Web, access is confirmed against the current Parental Restrictions. If data access has been restricted, you will be notified with an onscreen warning. This feature helps prevent any accidental data connections. You can disable the data restriction feature by changing the setting from within the Parental Controls menu.

To change your Restriction settings:

1. Press and touch *Main* ( ) > *Settings* > *Parental Controls* > *Restriction*.
2. Move the Data slider to either:
   - *On* to activate the Data Restriction.
   - *Off* to deactivate the Data Restriction.

Data Connection Status and Indicators

Your device displays the current status of your data connection through indicators at the top of the screen. The following symbols are used:

Your device is connected to the high-speed Sprint Mobile Broadband Network (DO). When the triangles are animated, data is being transferred (for example, when you are opening a Web page); when the triangles are gray, you are connected to the network but data is not currently being transferred (for example, when you are viewing a Web page that is completely open). While data is being transmitted, you can both make a call and receive one.

Your device is on and is connected to the Sprint 1xRTT data network. When the arrows are animated, data is being transferred (for example, when you are opening a Web page) and you can receive calls. When the arrows are gray, you are connected to the network but data is not currently being transferred (for example, when you are viewing a Web page that is completely open), and you can receive calls.

If no indicator is displayed, your device does not have a current data connection. To launch a connection, see “Launching a Web Connection” on page 142.

Navigating the Web

Navigating through menus and websites during a data session is easy once you’ve learned a few basics. Here are some tips for getting around:

Using the Full Screen View

By default, both the Address Bar and Navigation toolbar are not visible onscreen. These items can be toggled on to reveal more features and functions.

- Touch to switch the views from either Full screen or Normal view.
  - The Magnification will remain onscreen regardless of the current view.
  - Touch to toggle the state of all onscreen menu toolbars to either on (view all) or off (hide all).

Scrolling Through a Web Page

As with other menu and list items on your device, scrolling is a simple matter of sliding your finger up or down through the page.

To scroll up or down through a Web page:

- Slide your finger either up or down on the screen.

To move around a Web page:

- Touch and drag across the screen in any direction.

Selecting Onscreen Items

Once you've learned how to scroll through a page, you can start navigating the Web.

To select onscreen items:

- Touch an onscreen item or hyperlink.

Links, which are displayed as underlined text, allow you to jump to Web pages, select special functions, or even place phone calls.

Entering Text Into a Search or Text Field

- Touch an onscreen text field or search field ***twice*** to display the text input screen. See "Entering Text" on page 32.

Going Back

To go back one page:

- Touch from the left of the Address bar.

Tip	*To see the Navigation toolbar (and its associated buttons) you must be in the Normal viewing mode. See "Using the Full Screen View" on page 144.*

Note	*The is also used for deleting text (like a BACKSPACE key) when you are entering text.*

Going Home

To return to the home page from any other page:

- Touch .

Tip	*To see the Navigation toolbar (and its associated buttons) you must be in the Normal viewing mode. See "Using the Full Screen View" on page 144.*

Using Tilt Navigation within a Page

Tilt navigation is a new and useful way to browse a Web page by orienting your device in a particular direction. The Camera button activates a new orientation detector that works to quickly scroll you either up or down a page.

This new method of navigation provides you with a speedy way to scroll across or down a page. Although you can currently scroll around a page by using your touch, tilt navigation lets you move around much faster and then use touch to activate links and jumps on a page. This helps to avoid the risk of inadvertently clicking a link while scrolling across a page via touch.

- Once a Web page is displayed onscreen, hold the bottom edge of the device with your thumbs, and use your finger to press and hold to begin.

UP: Camera + tilt top towards you

DOWN: Camera + tilt top away from you

RIGHT: Camera + bring right side towards you

LEFT: Camera + bring left side towards you

Tip *Whichever part of the phone is closest to you, is typically the direction taken by the navigation.*

Accessing Messages

You can send and receive email messages, text messages, and participate in Web-based chat rooms right from your device. Messaging allows you to stay connected 24 hours a day anywhere on the Nationwide Sprint Network.

Email

Your device's Email application lets you access and manage multiple email accounts simultaneously in one convenient location.

Getting Started With Email

1. Press and touch ***Main*** ( ) > ***Email*** > ***Next***. (The Email setup wizard will then start and guide you through the setup process.)
2. Touch the gray device information field and then enter your wireless phone number. (If the phone number is already filled in, touch ***Done***.)
3. Touch ***Next*** and select an email provider (such as AOL® Mail, AIM® Mail, Hotmail®, Yahoo!®, or Gmail®).

   – or –

   Select ***Work*** to set up a corporate email account using either Outlook Web Access from a Microsoft Exchange Server or the Sprint Mobile Email connector for direct access.

   – or –

   Select ***More*** to choose from additional options. There are many available email options listed such as setting up a Sprint PCS Mail account, or you may add your own POP or IMAP email accounts.

   - Here you can set up a corporate email account using either Outlook Web Access from a Microsoft Exchange Server or the Sprint Mobile Email connector for direct access.

Note **Work Email Setup:** *Consult your company's IT department for required information and permissions for any Work email accounts. Read the onscreen setup instructions for additional information about setting up and using Work email options on your phone.*

4. Touch *I Agree* if you are prompted to accept any license agreements or disclaimers.
5. Follow the setup wizard instructions to enter the required sign-up information by touching the associated gray field and then using the onscreen keyboard. (See "Entering Text" on page 32.)
   - Touch *Done* to save the new information.

Note	*The information required to sign in will vary depending on the email provider you are accessing.*

6. Touch *Done* once you've entered your sign-in information.
7. Touch *Next* to continue the sign-in process, request network access, save your settings, and retrieve data from your email system.

Configuring Your Outlook Account

The Work option allows you to setup a Microsoft® Office Outlook® Mobile email account using the Outlook Web Access (OWA) feature.

OWA allows you to use a secured Web address (*https:*) to connect remotely to your Microsoft Exchange Server.

1. Press and touch *Main* ( ) > *Email*. (The device then launches either your first email account in the list or your last active email account.)
2. Press to return to the Email Home Page.

   – or –

If your Outlook account is the first email account on your device, use the following instructions:

1. Press and touch *Main* ( ) > *Email* > *Next*. (The Email setup wizard will then start and guide you through the setup process.)
2. Touch the gray device information field and then enter your wireless phone number. (If the phone number is already filled in, touch *Done*.)
3. Touch *Next* and select *Work*.
4. Touch *YES* to confirm you have the OWA feature. Other options include:
   - *NO*: to state you do not have OWA feature.
   - *What is OWA?*: to read a description of the Outlook Web Access feature.
5. Touch *Next* > *Accept*.

6. Touch the gray ***server address*** field and then use the onscreen keyboard to enter the secure Web address (https://) that is used to access your Microsoft Exchange Server. (This information can be obtained from your IT administrator.)

Note	*This server address is not the same as the Exchange server address information available from Outlook's* **Options > Email Account Settings** *page.*

7. Touch ***Done*** to store the newly entered Exchange Server Web address.
8. Touch ***Next***.
9. Enter the required Username and Password information by touching the associated gray field and then using the onscreen keyboard. (See "Entering Text" on page 32.)
10. Touch ***Done*** to save the new information into those fields.
11. Touch ***Next > Next*** to send the information to the Exchange Server and begin the sign in process.

Note	*You may get some warning screens that advise you of differences between the various sets of information.*

12. Touch ***Yes*** to confirm your acceptance the site certificate and continue accessing your Outlook account.
13. Read the information and touch ***OK*** from the "Did You Know" screen.

Using Outlook to Send SMS Messages

You can use Microsoft Outlook® to send yourself both emails and important appointment reminders as text messages to your device.

To send an email to your device:

1. Open the ***Outlook*** application.
2. Click on the ***To:*** field and enter the target device's phone number but append ***@messaging.sprintpcs.com*** to the end of the number.
   - For example ***XXXX@messaging.sprintpcs.com*** where ***XXXX*** is the phone number to which you are sending the email.

3. Create the rest of your email and click ***Send.***

To send an appointment reminder to your device:

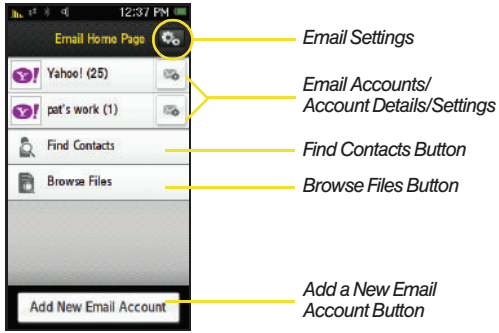
1. Open the ***Outlook*** application.
2. Navigate to the Calendar and create a new appointment.

   – or –

   Open an existing appointment by double-clicking the entry from the Calendar screen.
3. Click on the ***To:*** field and enter the target device's phone number but append ***@messaging.sprintpcs.com*** to the end of the phone number.
   - This adds the device as an invitee to the appointment and send them a reminder of the meeting in the form of an SMS text message.
4. Create the rest of your appointment and click ***Send.***

Email Home Page Overview

This page provides you with easy access to all of your current email accounts, the ability to access both local and remote email contact information, configure your current account settings, and add new email accounts.



- ***Email Settings*** allows you to alter and access various settings for the built-in email client such as formats, checking for updates, and removing temporary files and applications.
- ***Email Accounts*** lists your currently available email accounts.
- ***Find Contacts*** allows you to quickly locate addressee information from various sources:

- *Recent* to select a recipient from a list of recent email contacts from your remote email server.
- *Contacts* to use the *Power Search tab* to select a recipient from your Contacts (qualifying Contacts entries must contain either a wireless phone number or an email address).
- *Search* to use a few characters to search through your email account's online Address Book for a matching Contact entry.

- *Browse Files* allows you to search for files from one of the following sources:
  - *Recent Files* allows you to review a list of recently viewed or saved email attachments, choose the file, and then re-attach it to a new email.
  - *Pictures* allows you to select and then attach pictures from your My Photos folder.
  - *Video* allows you to select and then attach a video file from your My Photos folder.
  - *Audio* allows you to select and then attach an audio file from either the Music folder or from your playlist files on your microSD card.
  - *Other attachments* allows you to choose additional files from this category.

- *Add New Email Account* lets you add a new email account to your device.

Creating Additional Email Accounts

1. Press and touch *Main* ( ) > *Email.*
   - It may be necessary to press a few times to exit from your current email account and return to the main Email Home Page.
2. Touch the icon to the left of the account name field to display the Email Home Page, and then touch *Add New Email Account* to begin the process of adding a new email account.
3. Repeat the email setup procedures outlined in See “Getting Started With Email” on page 147.
   - If you select an additional email address from the same provider, you will have to enter a unique name for each entry.

Configuring the Sprint Mobile Email Settings

Using Email on your device is even easier than using multiple email accounts on your computer. The Email

client allows you to manage multiple email accounts through a single portal. Once you have set up your first email account (see “Getting Started With Email” on page 147), you can explore additional settings options.

1. Press and touch ***Main*** ( ) > ***Email***. (The device then launches either your first email account in the list or your last active email account.)
2. Press to return to the Email Home Page.
3. Touch ***Settings*** ( ) to launch the Email Settings page.

Customizing the Sprint Mobile Email settings

1. Touch ***Time Zone***, scroll through the available entries on the list and touch the desired time zone setting.
2. To observe daylight saving time, slide the ***Observe DST*** slider to the ***On*** position.
3. Touch ***Date Format*** and select a display format for the received date:
   - ***M/D/Y*** displays the date as Month/Day/Year.
   - ***Y-M-D*** displays the date as Year-Month-Day.
4. Touch ***Time Format*** and select a display format for the received time.
5. Touch ***Name Format*** and select a display format for the sender’s name:
   - ***FN LN*** displays the First Name then the Last Name.
   - ***LN FN*** displays the Last Name then the First Name.
6. Touch ***Check for Upgrade*** to check with the network and upgrade the Email client if there is a newer version available.
7. Touch ***Refresh all Data*** to query the email provider and update all email boxes (Inbox, Outbox, Sent, etc.).
8. Touch ***Remove Temporary Files*** to remove hidden temporary copies of both your emails and their attachments. (These files can accumulate and reduce the amount of available memory you might have for future emails).
9. Touch ***Reset Application*** to clear all current setting changes and reset the Email client back to its default values.
10. Touch ***About*** to display information about the Sprint Mobile Email software.

11. Touch *Done* to save your changes and return to the Email Home page.

Configuring Individual Email Account Settings

This option is different than the settings available for the application as a whole. Account Settings allows you to configure account specific options.

1. Once you have set up your Email, press and touch *Main* ( ) > *Email* to launch the application.
2. Press until you have opened the Email Home Page.
3. Touch adjacent to the desired email account.
4. Touch *Settings* to alter one or more of the following settings:
   - *Account Name* allows you to activate the onscreen keyboard and alter the previously given name for this email account.
   - *Get 25 most recent* allows you to manually retrieve the 25 most recent inbox emails from the email server.
   - *Get 1K of text* allows you to configure the maximum allowable size for incoming email. You can choose from: *1K*, *2K*, or *3K*.
   - *Tell me I have mail* allows your device to notify you of new incoming email. This feature is applied to all of your current email accounts.
   - *Auto-receive* allows you to set up your device to automatically upload any new incoming email once it is available on the server.
5. Touch *Done* to complete the update process and return to the previous *Account Details* screen.

Setting up an Audible Alert for Emails

The Instinct s30 can be setup to announce the receipt of a new email, rather than generating a ringtone alert.

1. Once you have set up your Email, press and touch *Main* ( ) > *Email* to launch the application.
2. Press until you have opened the Email Home Page.
3. Touch adjacent to the desired email account.
4. Touch *Settings* and move the *Tell me I have mail* slider to the *On* position.

Accessing Email

Using Email on your device is even easier than using multiple email accounts on your computer. Launch the application for instant access to all your accounts.

1. Once you have set up your Email, press and touch ***Main*** ( ) > ***Email*** to launch the application.
2. Touch the desired email account. (Your default account inbox will be displayed.)
   - Change the current folder by touching (at the top of the page) and selecting from one of the other available folders: ***Inbox***, ***Drafts***, ***Sent***, ***Deleted***, or ***Outbox***.
3. Scroll up or down the screen to move the list of messages either up or down.

Note	*Touching multiple envelope icons allows you to select multiple entries that can then be deleted or marked as Read or Unread.*

4. Touch an entry from the list to read, manage, and reply to your email messages.
   - Touch ***Unread*** to mark the current email as unread.
   - Touch ***Reply/Fwd*** to respond to the current sender's email by creating a new email message. Choose one of the following options:
     - ***Reply*** to respond only to the originator.
     - ***Reply All*** to respond to all recipients of the selected email.
     - ***Forward*** to send the current email to another recipient.

Creating a New Email Message

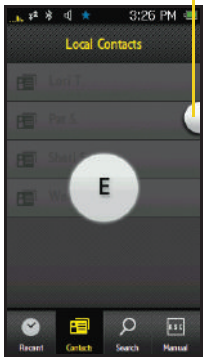
1. Once you have set up your Email, press and touch ***Main*** ( ) > ***Email*** to launch the application. (The most recently accessed account inbox will be displayed.)

Tip	*To go to another configured email account, touch the envelope icon to the left of the current account name to display the Email Home Page, and then touch the account you wish to access.*

2. Touch to begin creating a new email message.
3. Touch the ***To*** field and select the entry method you prefer by touching an associated option:

- *Recent* to select a recipient from a list of recent email contacts.
- *Contacts* to use the *Power Search tab* (shown here) to select a recipient from your Contacts (qualifying Contacts entries must contain either a wireless phone number or an email address).
- *Search* to use a few characters to search through your email account's online Address Book for a matching Contact entry.

Power Search Tab



- *Manual* to manually enter an email address by using the onscreen keyboard to enter the recipient's email address. Touch *Done* to save the entry.

4. Touch *Add* to insert the new recipient.
5. Add more recipients, touch [+], touch *Tap to Add a Contact*, and repeat steps 3 and 4.
6. Touch the gray *Subject* field and use the onscreen keyboard to enter a subject line. (See "Entering Text" on page 32.)
7. Touch the gray *Message* field and use the onscreen keyboard to enter a message. (See "Entering Text" on page 32.)
8. Touch *Priority* to assign a message priority to the newly created email.
9. Touch *Save* to store the email in the Drafts folder and continue using it at a later time.
10. Touch *Send* to deliver the email message to the selected recipients.

Deleting Email Messages

To delete an open email message:

1. Touch an email message from the list to open it for viewing.
2. Touch [🗑] and confirm you want to delete the message by touching *OK*.

To delete an unopened email message from the list:

1. Press and touch ***Main*** ( ) > ***Email*** to launch the application.
2. Press until you have opened the Email Home Page.
3. Touch the email icon (located to the left of the email message) adjacent to a desired email message.
4. Touch ***Delete*** > ***OK*** to delete the selected message.

Deleting Email Accounts

1. Once you have set up your Email, press and touch ***Main*** ( ) > ***Email*** to launch the application.
2. Press until you have opened the Email Home Page.
3. Touch adjacent to the desired email account.
4. Touch and confirm you want to delete this account by touching ***OK***.

Marking Your Email List

This allows you to mark any previously read emails as unread (and vice versa).

1. Press and touch ***Main*** ( ) > ***Email*** to launch the application.
2. Press until you have opened the Email Home Page.
3. Touch the email icon (located to the left of the email message) adjacent to a desired email message.
4. Touch ***Mark***.

Refreshing Your Email List

Manually refreshing your list of current emails causes your device to query the exchange server for any new email messages and then automatically update the list accordingly.

1. Press and touch ***Main*** ( ) > ***Email*** to launch the application.

2. Press until you have opened the Email Home Page.
3. Touch ***Refresh***.

Accessing Sprint Instant Messaging

Data services also provides you with access to popular instant messaging (IM) clients, including AIM® Instant Messenger™, Windows Live Messenger®, and Yahoo!® Messenger.

1. Press and touch ***Fun*** ( ) > ***Games/Apps*** > ***Instant Messaging***.
2. Select an IM provider, such as ***AIM Instant Messenger***, ***Windows Live Messenger***, or ***Yahoo! Messenger***.
3. Double touch an onscreen field to bring up the onscreen keyboard and enter the required sign-in information for the selected provider, such as username or password.
4. Select ***Sign In***. (Your IM screen for the selected provider will be displayed.)

Note *The information required to sign in will vary depending on the instant messaging provider you are accessing.*

5. Follow the onscreen instructions to read, reply to, compose, and send messages and manage your IM account.

Using Sprint Desktop Sync

This application (available online at ***www.sprint.com***) allows you to synchronize your Outlook, or Outlook Express contacts with your Samsung Instinct s30. (Use of this application requires an active Internet connection.)

Sprint Desktop Sync Requirements

The computer to which you install Sprint Desktop Sync must meet the following hardware and software requirements:

- Outlook: 2003 or later (required).

- Operating system: Microsoft Windows XP with SP2 or Windows Vista 32-bit SP1 (Inclusive of Windows updates to 1.1.2008)
- Web browser: Microsoft Internet Explorer 6 or later (required).
- Software: QuickTime 7.1 or higher.
- Storage: Hard-disk drive with 200 MB of free space (Actual requirements will vary depending on features selected and system configuration.)
- Memory: 512 MB RAM
- I/O Port: USB port (1.0 or higher)
- Optical drive: CD-ROM drive
- Video card: VGA graphics card or compatible video graphics adapter supporting 16 - bit Color display with 1024x768 (minimum) resolution.

Installing Sprint Desktop Sync

1. On your computer, sign on to your My Sprint page at *www.sprint.com*, and click *My Online Tools* > *Sprint Mobile Sync*.
2. From the My Contacts page, click *Enable*. Your Mobile Sync service must first be enabled before being able to download the application.
3. Click the *Download Desktop Sync* link from the onscreen menu.
4. Follow the onscreen instructions to download Desktop Sync to your computer.
5. Click either the *Run* or *Save* button to then follow the onscreen instructions to install and launch the application, including accepting the license agreement and rebooting your computer, if necessary.

Setup of Sprint Desktop Sync

Note	*Before using the Desktop Sync application for the first time, it must first be configured.*

1. From your computer, select *Start* > *Programs* > *Sprint Desktop Sync* > *Sprint Desktop Sync Setup*.

   – or –

   Navigate to your desktop and double click on the *Sprint Desktop Sync Setup* shortcut. The application launches and displays the main menu.

2. Click *Next* from the Configuration wizard screen.
3. Enter the *Login Name* and *Password* used to access email via your computer's Outlook application.
4. Click *Next*.
5. Select Outlook from within the PIM (Email Contact Manager) drop-down list.
   - Options include: *Microsoft Outlook* or *Outlook Express*.
6. Click *Configure* and choose a transfer method for your contacts. Options include:
   - *Synchronize changes both ways:* automatically synchronizes any changes between both the device's Mobile Sync database and your computer's Outlook contacts list up to date. Any change to one is then copied or updated to the other.
   - *Add PC contacts data to Sprint Mobile Sync:* copies your current list of contact information from your computer's Outlook application to your remote Mobile Sync service.
   - *Add Sprint Mobile Sync contacts data to PC:* copies your current list of contact information from your remote Mobile Sync service to your computer's Outlook application.
7. Click *Apply* > *OK* from the Transfer Method screen.
8. Click *Next* from the Contact Manager Settings screen.
9. Select a synchronization schedule and click *Next*.
10. Click *Finish* to complete the setup process.

Synchronizing Using Sprint Desktop Sync

1. From your computer, select *Start* > *Programs* > *Sprint Desktop Sync* > *Sprint Desktop Sync*.

   – or –

   Navigate to your Desktop and double click on the *Sprint Desktop Sync Synchronize* shortcut. The application launches and displays the main menu.
2. Click *Synchronize*.

Sprint Software Store

The Sprint Software Store provides quick and easy access to a variety of applications, games, ringers, and screen savers directly from your device. (See "Downloading Games, Ringers and More" on page 160 for how to purchase and download items.)

1. Press and touch *Fun* ( ) > *Shopping*.
2. Scroll through the list and select an entry.
   - *Call Tones*: to purchase and download call tones.
   - *Games*: to purchase mobile device game software such as Tetris® and Guitar Hero®. Additional Games can also be purchased via the *Fun* > *Games/Apps* > *Get New Games & Apps*.
   - *Ringers*: to purchase and download ring tones.
   - *Screen Savers*: to purchase and download images that can be used as screen savers.
   - *Applications*: to purchase, upload and then install a selected application onto your device.
   - *En Espanol*: to purchase, upload, and then install a selected Spanish screen saver (salvapantallas), ringers, applications, and more onto your device.
   - *What's New*: to purchase newly released ringers, games and screensavers.
   - *What's Hot*: to purchase the most popular (most downloaded) products such as: ringers, games, applications, and screensavers.
   - *Messaging*: to purchase, upload, then install messaging specific plugins.
   - *My Content Manager*: to access a page that tracks all of your previously purchased files (such as pictures, images, and music) and applications.

Downloading Games, Ringers and More

You have access to a dynamic variety of downloadable content, such as Games, Ringers, Screen Savers, and other applications. (Additional charges may apply.) Follow the basic steps below to access and download these items.

Accessing the Download Menus

1. Press and touch *Fun* ( ) > *Shopping*.

2. Select the type of file you wish to download.
3. Touch an onscreen entry and follow the onscreen instructions. (The browser will start and take you to the corresponding download menu.)

Selecting an Item to Download

You can search for available items to download in a number of ways:

- ***Featured*** displays a rotating selection of featured items.
- ***Categories*** allows you to narrow your search to a general category (***Call Tones***, ***Games***, ***Ringers***, ***Screen Savers***, ***Applications***, or ***Messaging***). (There may be several pages of available content in a list.)
- ***Search*** allows you to use your onscreen keyboard to enter search criteria to locate an item. You may enter an entire word or title or perform a partial-word search.

Note	*When using a Search field, touch the field twice to launch the onscreen keyboard that you will use to enter text into this field type.*

Downloading an Item

Once you've selected an item you wish to download, follow the onscreen instructions to select it.

You will see a summary page for the item including its title, the vendor, the download details, the file size, and the cost. Links allow you to view the ***License Details*** page, which outlines the price, license type, and length of license for the download, and the ***Terms of Use*** page, which details the Premium Services Terms of Use and your responsibility for payment.

To download a selected item:

1. From the information page, touch ***Buy.*** (The item will download automatically.)
   - When the ***Download Complete*** screen is displayed, the item has been successfully downloaded to your device.
   - Follow any onscreen instructions that might be specific to your purchased content.

Note	*If you have not previously purchased an item, you will be prompted to create your purchasing profile.*

2. Select an option to continue:
   - Select ***Done/Run*** to assign the downloaded item (or to start downloading, in the case of a game or an application). Your data session will end, and you will be redirected to the appropriate device menu screen.
   - Select ***Set as*** to assign a ringer or screen saver to a device function.
   - Select ***Settings*** to configure downloaded games or applications.
   - Select ***Shop*** to browse for other items to download.
3. Touch to quit the browser and return to ***Main Functions*** menu.

Using My Content Manager

Whether you purchase your Premium Services content from your device or from your online account management page at ***www.sprint.com***, all of your purchases are stored in ***My Content Manager*** and may be downloaded to your device from there.

My Content Manager is a storage area on the Nationwide Sprint Network that allows you to store all your Premium Services downloadable files. The files remain in My Content Manager until their license terms have expired – even after you have downloaded the content to your device. This provides you with a convenient place to access information about your downloaded files without having to store the information in your device's memory.

To access My Content Manager:

1. Press and touch ***Fun*** ( ) > ***Shopping***.
2. Scroll to the ***Categories > My Content Manager.*** (A list of your purchased items will be displayed.)

To download previously purchased content from My Content Manager:

1. From the ***My Content Manager*** display, touch the link corresponding to the previously purchased item you wish to re-download. (The information page for the selected item will be displayed.)

2. Touch ***Download*** to begin the process. (The item will download automatically. When the ***Download Complete*** screen is displayed, the item has been successfully downloaded to your device.)
3. Select an option to continue:
   - Select ***Use/Run/View/Done*** to assign the downloaded item (or to start downloading, in the case of a game or an application). Your data session will end, and you will be redirected to the appropriate device menu screen.
   - Select ***Set as*** to assign a ringer or screen saver to a device function.
   - Select ***Settings*** to configure downloaded games or applications.
   - Select ***Shop*** to browse for other items to download.
4. Touch to return to the main Web page or press to quit the browser and return to Main Functions menu.

Tip	*You can also access My Content Manager through the device's main menu. Press* Menu > My Content > [Games, Ringers, Screen Savers, *or* Applications] > My Content Manager. *The browser will open and take you to the corresponding content.*

For complete information and instructions on downloading ***Games***, ***Ringers***, ***Screen Savers***, and ***Applications***, visit the Digital Lounge at ***www.sprint.com***.

Exploring the Web

With Web access on your device, you can browse full-color graphic versions of your favorite websites, making it easier than ever to stay informed while on the go. Follow sports scores, breaking news, and weather, and shop on your device anywhere on the Nationwide Sprint Network.

In addition to the features already covered in this section, the SprintWeb℠ home page offers access to these colorful, graphically rich Web categories, including ***News, Weather, Entertainment, Sports, Money, Travel, Shopping,*** and ***Tools***, as well as useful management options including ***My Account*** and ***Search***.

Many sites are available under more than one menu – choose the one that's most convenient for you.

Using the Browser Menu

Navigating the Web from your device is easy once you get the hang of it. For details on how to navigate the Web, select menu items, and more, see "Navigating the Web" on page 144.

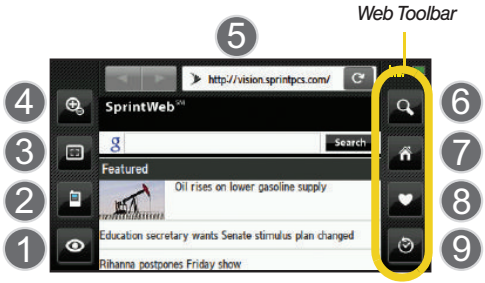
Although the home page offers a broad and convenient array of sites and services for you to browse, not all sites are represented, and certain functions, such as going directly to specific websites, are not available. For these and other functions, you will need to use the browser menu. The browser menu offers additional options to expand your use of the Web on your phone.

Using the Web Toolbar

The browser menu may be opened anytime you have an active data session, from any page you are viewing.

To open the browser menu:

► Press Home and touch ***Web*** (Web) > ***Web.***



Tip	*Touch the Full Screen icon to reveal the Web Toolbar and Address Bar.*

Options available from the browser menu include:

1. ***Full Screen icon*** lets you maximize the visible area onscreen by hiding both the Address bar and Web toolbar (right).

2. *Change Mode icon* lets you change the viewing mode of the current web page between Mobile Mode (screen is configured for viewing using standard mobile phone parameters) and Standard Mode (mimics how the page would appear on a monitor). This default view mode is set from within *Main* ( ) > *Settings* > *Web Browser*.
3. *Quick Navigation View icon* (while in Standard Mode) lets you preview an image of the current web page from a "birds-eye" view. The blue rectangle indicates the currently displayed area.
4. *Zoom view* lets you adjust the zoom view of the current Web page (via a slider).
5. *Address Bar* lets you use an onscreen keyboard to navigate directly to a website by entering its URL (website address).
   - Using takes you forward in your history to a previously viewed page.
   - Using takes you back in your history to a previously viewed page.
6. *Web Search icon* launches a Web search page where you can enter a keyword and then search for it using the full built-in browser.
7. *Home icon* returns the browser to the SprintWeb℠ home page.
8. *Web Bookmarks icon* allows you to access and manage your bookmarks. To navigate to a site, simply touch a previous bookmark from this list.
   - Also allows you to bookmark the current site.
9. *History icon* displays a list of your recently visited websites. To navigate to a site, simply touch an entry from the History list.

Going to a Specific website

To go to a particular website by entering a URL (website address):

1. Press and touch *Web* ( ) > *Web*.
2. Touch the Address bar and clear the existing address by pressing and holding .
3. Use the onscreen keyboard to enter a new URL and touch *Done*. (See "Entering Text" on page 32.)

Note	*Not all websites are viewable on your device.*

Creating a Bookmark

Bookmarks allow you to store the address of your favorite websites for easy access at a later time.

1. Go to the Web page you want to mark.
2. Touch to open the Web Bookmarks page.
3. Touch > *Add Bookmark* to add the currently active web page to your current Favorites list.
   - The newly added bookmark is inserted at the top of your list.

Note	*Bookmarking a page does not store the page contents, just its address.*
	Some pages cannot be bookmarked. Whether a particular Web page may be marked is controlled by its creator.

Accessing a Bookmark

1. Press and touch *Web* ( ) > *Web*.
2. Touch to open the Web Bookmarks page that lists all of your bookmarks.

Note	*The bookmark containing the Home icon indicates the current home page.*

3. Touch an entry from the list to automatically launch that web page.

Organizing Your Bookmarks

1. Press and touch *Web* ( ) > *Web*.
2. Touch to open the Web Bookmarks page that lists all of your bookmarks.
3. Touch to access the properties page. (This page allows you to organize and delete existing bookmarks.)
4. Touch to activate the entry (it turns blue) and detach it from the page, then in a single motion drag it to its new location on the list and release it.

Deleting a Bookmark

1. Press and touch *Web* ( ) > *Web*.
2. Touch > to access the properties page.

3. Touch the icon adjacent to a bookmark entry you want to delete. (A confirmation will be displayed.)
4. Touch ***Delete Bookmark***.

Reloading a Web Page

1. Press and touch ***Web*** ( ) > ***Web***.
2. Touch . (The browser will reload the current Web page.)

Restarting the Web Browser

If the Web browser seems to be malfunctioning or stops responding, you can usually fix the problem by simply restarting the browser.

► Press and touch ***Web*** ( ) > ***Web***.

Live Search

Windows Live™ Search lets you use your device's Web and location capabilities together to find just what you want right now.

1. Press and touch ***Web*** ( ) > ***Live Search***.
2. Read the Terms of Service and touch ***I Agree*** if you want to continue.
3. Press and hold (located on the right of the device), say the name of a business and release . For example, press and hold , say "pizza," and release .
   - Live Search uses your GPS location to compile a list of nearby places.
4. Touch an entry from the resulting list to display an information page with an address, a phone number link, and buttons for maps, directions, and more.
5. Touch to use Sprint Navigation to obtain audio turn-by-turn directions for the location selected.

Information Services on the Web

Sprint provides additional information services (available via your data connection), that you can personalize to suit your needs. These features make it easier than ever to retrieve the most popular Web and Category-specific information instantly.

The Instinct s30 uses both a ZIP code (that you provide to customize the content you receive) and your current GPS location so that you can get the information you want, when you want it.

These information services act to customize the device to display a variety of top categories such as News, Sports, Weather, Money, Movies, and more. This information is updated throughout the day, so you'll always be up-to-date.

By using the Instinct s30's 128-bit encryption capable browser, you can also securely connect to either a movie website (such as Fandango™, Cinemark™, Moviefone™, etc.) or utilize the device's own movie media web pages to quickly purchase a desired movie showing near you.

Additional categories, such as Marine Forecast, and Entertainment News, can also be added to this one-touch access page.

Note *The Web-based information services application on your device is called Pocket Express. Go to* > **Main** > **Settings** > **General** > **Phone Information** *to view the applications on your device.*

Initializing Your Information Service

1. Press and touch ***Web*** ( ).
2. Touch one of the available Web categories (Weather, News, Sports, Movies, etc.)

Accessing the Information Services

Finding the information you're looking for is as easy as navigating a Web page and touching an information category. (The following examples will illustrate how to access News and Movies information.)

To access News information:

1. Press and touch ***Web*** ( ) > ***News***. (You will be presented with a list of news categories.)
2. Scroll through the list of news categories.

3. Touch a category to begin displaying a list of available stories.
4. Touch a story to display the contents onscreen.

To access Movies information:

1. Press and touch ***Web*** ( ) > ***Movies***. (You will be presented with a list of movie categories.)
2. From the Movies & More page, select an option and follow the onscreen instructions:
   - ***Movies on Your Phone*** to view streaming movie trailers directly on your phone.
   - ***Showtimes & Movie Tickets*** to view a list of current movie titles and use the service to also purchase online movie tickets. Touch ***Set your location*** to enter your desired ZIP code.
   - ***Movie News*** to view entertainment news about selected artists and movies.
   - ***Movie Reviews*** to get online movie reviews for based on either the current top movies or those playing near you. Touch ***Set your location*** to enter your desired ZIP code.
3. Select an option and follow the onscreen instructions. (Options may vary depending on location and available information.)

Adding New Theaters to the Movies Page

The ***Showing At My Theaters*** option provides you with quick and ready access to the movies currently playing only at the specific movie theaters you choose.

1. Press and touch ***Web*** ( ) > ***Movies***.
2. Touch ***Showtimes & Movie Tickets***.
3. Select a filter criteria:
   - ***Set your location*** to setup your desired search location and then view real-time local movie theater locations and information.
     - ***Zip Code*** to use the onscreen dial pad to define your search based on a desired five digit zip code.
     - ***City*** to define your choice of theaters by defining available locations based on a selected city.

- *State* to define your choice of theaters by defining available locations based on a selected state.

4. Touch *Go*. (The page then lists only those movie theaters located in your preselected area.)
5. Touch a movie title from the list to display the movie theater name and showtimes.

Purchasing Movie Tickets

Once you have selected the desired theater, movie and showtime, you can now use the fully featured browser to purchase movie tickets online. If the movie theater provides online ticket purchase, the name of the movie is followed by a *Buy Tickets* link.

1. Press and touch *Web* ( ) > *Movies*.
2. Repeat steps 2 - 5 from the above subsection.
3. Touch a movie title from the list to display the movie theater name and showtimes.
4. Touch *Buy Tickets* from below the movie title. From the *ShowTimes Selection* page, touch the link associated with the desired showtime and begin your online purchase.

Note	*Fill out the online purchase information by using the onscreen dial pad and keyboard. Access text entry fields by quickly touching the field twice.*

Updating Web Content Information

The news and information on the Web is automatically delivered to your device four times a day. You can also manually retrieve updates.

- From an active category page (such as News, Movies, etc.), touch . (Your device will retrieve updates for the selected category.)

Data Services FAQs

How will I know when my phone is ready for data service?
Your user name (for example, *bsmith01@sprintpcs.com*) will be displayed when you press and touch *Main* > *Settings* > *General* > *Phone Information*.

How do I sign in for the first time?
You are automatically signed in to access data services when you turn on your device.

How do I know when my phone is connected to data services?
Your device automatically connects when you use data service or an incoming message arrives. Your device will also display the indicator.

Can I make calls and use data services at the same time?
Since DDTM is off by default, you can use voice and data services simultaneously. You can place an outgoing call anytime, but it will interrupt any in-progress data session.

When is my data connection active?
Your connection is active when data is being transferred. When active, the indicator animates on your device's display screen.

When is my data connection dormant?
If your device receives no data for 10 seconds, the connection goes dormant. You can make and receive voice calls while data service is also active. (The connection may become active again quickly.) If your phone receives no data for an extended period of time, the connection will terminate. While the phone is using a DUN (Dial-up Network Profile) Bluetooth data service, you will be unable to receive an incoming call.

Can I sign out of all data services?
No. Although you can not sign out of all data services, you can sign out from Web Borwser access without turning off your device. While signed out, you can still p lace or receive phone calls, check voicemail, and use other voice services. You may sign in again at any time. To sign out, press and touch *Main* > *Settings* > *Parental Controls* > *Restriction* > *Web Browser* > *Off* in your device's menu.

3C. Entertainment: TV and Music

- *Sprint TV/Video (page 172)*
- *Music – Sprint Music Store (page 176)*
- *Streaming Music (page 183)*
- *Games (page 183)*
- *NASCAR (page 184)*
- *NFL Mobile Live (page 185)*

Sprint TV/Video

Your Sprint TV Channel Options

The Sprint TV/Video application offers a wide variety of accessible channels. Subscription options include comprehensive basic packages as well as a full menu of “a la carte” channels. Visit ***www.sprint.com*** for more information on channels and pricing.

Some of the available categories may include:

- Recently Played
- All Channels
- Live
- On Demand
- More...

Note	*Available categories and content are subject to change. The On Demand channel category listed here displays currently available streaming media and should not be confused with the zip code-specific On Demand services offered via the Web menu.*

Supported File Formats

Supported Music Formats:

- MIDI
- QCELP
- MP3
- AAC (m4a)
- AMR
- WMA (unprotected)

Supported Picture Formats:

- JPEG
- BMP
- GIF
- PNG

Important	*Picturemail client photo albums/folders only support JPEG*

Supported Video Formats:

- MP4
- 3gp
- 3gpp2

Playing a Local Media File

This includes all media currently stored on the internal microSD card such as pictures, movies, camcorder video, and music/playlists.

1. Press and touch ***Fun*** ( ) > ***TV/Video*** > ***My Videos.***
2. Select from one of the following categories:
   - ***Sideloaded*** displays a list of video files contained within the inserted microSD card.
   - ***Camcorder*** displays a list of video files stored within the device's My Photos folder. These would be videos that were shot using the Samsung Instinct s30.
   - ***Playlists*** displays any currently available music playlist. This playlist is stored on the device.
   - ***Help*** launches a built-in help menu.
3. Depending on your settings, you may be asked to accept a data connection.
4. Touch ***Music***, ***TV/Video***, or ***Radio*** to display options.
5. Touch a channel from the Sprint TV listings or select an available category.

Watching TV

1. Press and touch ***Fun*** ( ) > ***TV/Video*** > ***TV.***
2. Select from one of the following categories:
   - ***Recently Played*** to display a list of recently accessed and viewed channels.

- *All Channels* displays a list of all currently available channels.
- *Live* displays a mobile guide listing of currently available real-time streaming channels.
- *On Demand* displays a list of currently available channels (pre-recorded).
- *More...* displays Shop, Subscriptions, Settings, and Help menus.

3. Depending on your settings, you may be asked to accept a data connection.
4. Scroll through the channel listings within your selected category and touch a channel name to launch the stream.
   - Touch [i] to view additional information about a channel.
   - Touch *Add to Favorites* to bookmark this channel.
5. Touch a channel from the Sprint TV listings to begin streaming it to your device.

Note	*If you don't own a channel, the first time you access it, you will be prompted to purchase access (unless the channel doesn't have a monthly fee). Touch Subscribe to purchase access, or select Preview to view a preview of the selected channel.*

Tip	*While you are playing a clip, you can press [←] to stop the current video and return to the main menu where you can select a different channel. Scroll through the listing of available channels and once you find a channel you would like to watch or listen to, touch the clip's name to begin playback. (Wait approximately three seconds for the channel to load and begin playing.)*

Sprint TV FAQs

1. ***Will I know if I'm receiving an incoming call while I'm viewing or listening to a media clip?***
   Yes. Any incoming call can be received while you are playing a clip. If the call is ignored, and the caller leaves a voicemail, the voicemail icon will be displayed on the screen once you exit from Sprint TV. The voicemail icon is not displayed on the screen during the viewing of Sprint TV.

2. *How long are the clips? Will I know the estimated time it will take to play the clip prior to accessing it?*
   Once you have selected a channel, you will see a listing of the available clips, with each clip's length displayed after the clip's title. In general, a clip's duration will depend on the story or content being provided, and can be fairly short or as long as a few minutes.

3. *Can I access a clip wherever I am, as long as I have my device?*
   As long as you are on the Nationwide Sprint Network, you will have access to the audio and video clips.

Note	*Sprint TV Service does not work while roaming off of the Nationwide Sprint Network or where service is unavailable.*

4. *Are the videos that I'm viewing "live" videos?*
   It depends on the content provider. Some of the channels available through Sprint TV stream live content. Others provide media on demand with video and audio clips that are refreshed throughout the day, but that are not "live."

5. *After purchasing access to an Available Channel for a monthly fee, do I receive any confirmation? That is, how do I know it has been purchased?*
   The next time you access the channel, you bypass the Preview/Purchase page and go directly to the available content.

6. *If I don't subscribe to a data plan, will I still be able to view the multimedia clips?*
   Yes. For service access charges, please consult your Sprint service plan or visit *www.sprint.com*.

7. *What does it mean when the video pauses and I see the word "loading" at the bottom of the screen?*
   This happens when the device is loading the data necessary to play the clip. It typically occurs when there is heavy traffic on the network.

8. *How can I cancel service if I decide I don't want it?*
   To cancel your Sprint TV service, visit *www.sprint.com* and sign on to *My Sprint* with your account number and password. From this page, you have the ability to cancel the service or any channels to which you subscribe.

9. *If I put on my stereo headset and insert it into the device's headset jack, can I lock the device while I am playing an audio (or video) clip without interrupting the clip?*
Yes. When you insert your stereo headset into the device's headset jack, the device automatically goes into "headset mode," allowing you to close the device and continue playing the clip. (Likewise, if your device is in "headset mode," a phone call will not disconnect when you lock the device.)

10. *Can I surf to a different channel while I am playing a clip?*
No. While you are playing a clip, you can press to return to the previous screen, stop the current playback, and then scroll up and down to then choose a different channel. Use either your fingertip or stylus to scroll through the different channels. Once you find a channel that you want to watch, scroll to it and touch it, and the channel will begin loading.

Music – Sprint Music Store

The Sprint Music Store lets you purchase and download digital music files to play on your phone or computer.

Accessing the Sprint Music Store

You can access the Sprint Music Store right from your device's main menu, anywhere on the Nationwide Sprint Network. When you enter the store for the first time, the system will prompt you to set up your user identification and password.

1. Press and touch ***Fun*** ( ) > ***Music***.
2. Access the music store by then touching .
3. Touch the gray password fields and use the onscreen keyboard to enter your password.

Tip	*Your User ID for the Sprint Music Store is your 10-digit wireless phone number. The password may be any 4-digit number.*

4. After you have entered your password into both fields, touch ***Create***.

5. Once your password has been accepted, touch ***Continue*** to begin exploring the store.

Purchasing and Downloading Music

Now that you're in the store, you can shop for songs to purchase and download to your device's microSD card.

1. From the Sprint Music Store opening page, scroll through the page and select an option to browse the store:
   - ***Featured Tracks*** offers a revolving selection of highlighted songs and artists.
   - ***Categories*** allows you to choose from categories such as What's Hot, Must Haves, Free Songs This Week, Recommendations, Browse Genres, and specific music genres.
   - ***Search*** ( ) gives you the option of searching for specific songs or artists. Just use your keyboard to enter your search criteria in the available field.
2. Touch a category to open its listing or select a song. (The song information screen will be displayed.)
3. Select an entry and then choose an option:
   - ***Preview*** to play a sample of the selected song.
   - ***Buy Song*** to purchase the song and download it to your phone's microSD card.
     - When you select ***Buy Song***, the file will download to your phone's microSD card. (If there is no microSD card installed or if there is not enough free memory space on the card, you will see an alert.)
     - Once the song has been downloaded to your microSD card, you will see options allowing you to listen to the song, add it to a playlist, or continue shopping.
   - ***i*** to view more information about the costs for purchasing the current song.

Note	*You can transfer songs you have previously purchased from the Sprint Music Store to your Samsung Instinct s30. See "Transferring Music, Pictures, and Videos" on page 97.*

Playing Music From the Sprint Music Store

The Sprint Music Store not only gives you access to great music, it also gives you a place to listen to and organize your music library.

Accessing the Music Player

1. Press and touch ***Fun*** ( ) >***Music.***
2. Touch to select the Player tab.
3. Use the onscreen control buttons to play, pause, forward to the next song in your playlist or return to the previous song.

Accessing the My Music Menu

1. Press and touch ***Fun*** ( ) >***Music.***
2. Touch to select the My Music tab.
3. From the My Music page, select an option:
   - ***Playlists*** to review a list of your recently added songs and create a custom playlist of songs you like to hear together. Follow the onscreen instructions to create a name for the playlist, select songs by artist, genre, and title, and create an order for the playlist.
   - ***Artists*** to browse through a list of all of your downloaded music sorted by artist.
   - ***All Songs*** to browse through all of your downloaded music, including music purchased from the Sprint Music Store and any additional songs you have loaded onto your microSD card from your computer.
   - ***Albums*** to browse through a list of all of your downloaded music sorted by album.
   - ***Genre*** to browse through a list of all of your downloaded music sorted by music genre.
   - ***Options*** to access the Music Menu settings:
     - ***Scan For Music*** scans the internal microSD card for any music files and then updates any listings.

- *Web Sync* goes out to your account on the Sprint Music Store and pulls down any previously purchased music files that are not currently found on the microSD card.
- *Password* allows you to setup the *Password Check* service that requires a password for both access and purchase of media content from the Sprint Music Store.
- *Version* displays the version information for the current Sprint Music Store application running on your phone.
- *3D Sound* adjusts the sound quality to one of four available surround sound presets: *Dynamic*, *Surround*, *Wide*, or *None*.
- *Equalizer* adjusts the sound quality to one of five available audio presets: *Normal*, *Classic*, *Pop*, *Jazz*, or *Rock*.
- *Help* displays a quick list of FAQ information regarding the Music feature.

4. Once you've displayed a list of songs, you can browse through your available titles by Song, Artist, Album, or Genre.
5. To play a song, touch the name entry.

Creating a Playlist

1. Press and touch *Fun* ( ) > *Music*.
2. Touch to open the *My Music* menu.
3. Touch *Playlists* > *Create New Playlist*.
4. Touch the gray playlist field and use your onscreen keyboard to enter a unique name for this playlist. (See "Entering Text" on page 32.)
5. Touch *Done* to save the new playlist name.
6. Touch *Create Playlist* to complete the setup process.
7. Touch the name of the newly created playlist from the Playlists page.
   - The number at the end of the playlist name indicates how many songs have been assigned to it.
8. Touch *OK* to begin adding songs to the new playlist.
9. From the *Add Songs to new* page, touch each song that you would like to assign to the newly created playlist. (Selected songs are then highlighted in blue.)

10. Touch *Done* to assign the selected song to the playlist. (The new playlist then displays how many songs have been assigned to it.)

Adding a Song to an Existing Playlist

1. Press and touch *Fun* ( ) > *Music*.
2. Touch to open the *My Music* menu.
3. Touch *All Songs* and scroll through the existing list until you find the desired song.
   - If there are a lot of songs in the list, use the *Power Search tab* to scroll to the letter matching the first name of the song title. See “Changing the One Hand Operation Setting” on page 21.
4. Touch [>] to launch the song properties page for the selected song. This is where you can choose from one of the following options:
   - *Play Song* launches the built-in music player and plays the selected song.
   - *Add to Playlist...* adds the current song to an existing playlist.
   - *More from Artist* displays additional songs, from the current artist, that are available for download.
   - *Delete* allows you to delete the currently selected song. To delete the song, touch *Yes, delete this song*.
5. Touch *Add to Playlist...* and then touch the gray button corresponding to the existing playlist to which you wish to add the current song.
   - You can then also touch *New Playlist...* to begin the creation of a new playlist that will be used to associate to your current song selection.

Renaming a Playlist

1. Press and touch *Fun* ( ) > *Music*.
2. Touch to open the *My Music* menu.
3. Touch *Playlists* and touch [>] adjacent to the playlist entry you wish to rename.
4. Touch *Rename* from the list.
5. Touch the gray playlist field and use to erase the previous name.
6. Use the onscreen keyboard to enter a new unique name for this playlist. (See “Entering Text” on page 32.)

7. Touch ***Done*** to save the new playlist name.
8. Touch ***Rename*** to then assign the new name to the current playlist entry and then return to the Playlists page.

Backing Up Your Downloaded Music Files

When you purchase and download a music file from the Sprint Music Store, you get two versions of the song: one to download and play on your device (file type: AAC+), and another to download and play on your computer (file type: WMA). Go to ***www.sprint.com/digitallounge*** and click ***Music***.

The AAC+ files downloaded to your phone can only be played on your phone, and once you have downloaded them, you cannot download them again unless you purchase them again.

Sprint recommends you back up your AAC+ music files to your computer so you can access the files in case your microSD card is lost or damaged, or if you install a new microSD card.

1. Connect your device using a USB cable or the built-in connection on Bluetooth-enabled devices.
2. Use your computer to navigate to the microSD card's ***Music*** folder.
3. Select and copy the music files to a folder on your computer's hard drive.

Note	*Although you can store AAC+ files on your computer, they will only be playable on your phone and on your account.*
	If you copy the files to a new microSD card, you will need to create a folder on the card called "MUSIC" to be able to play the music files.

Sideloading your Multimedia Content

The microSD card can be accessed and used just as easily as any other communicating storage device. To make your media files accessible for playback by the device, you must correctly transfer the files from your computer directly to the proper folder on the internal microSD card.

Important	*It is recommended that you format your microSD card so the device can properly created the four default storage folders on the card.*

See “Connecting Your Device to Your Computer” on page 91.

Multitasking

Multitasking is a way of maintaining one application active while using another.

Note	*Multitasking is enabled only while using the Sprint Music feature (***My Music***).*

To multitask on your device:

1. Press and touch ***Fun*** ( ) >***Music.***
2. Touch to open the My Music menu.
3. Select a music file through one of the available methods and begin playing it.
4. Press any of the following buttons to exit the menu without closing the player (, , or).
5. Select another application (such as Web, Camera, etc.) while the music still plays in the background.

Receiving an Incoming Call While Playing Music

An incoming call causes the currently played music file to be paused while the phone call is active. Once the current call is ended, your music will then resume playing automatically.

1. Answer an incoming call by touching .
2. When you are done with your call, touch and slide to the right to end the call. The previously paused application then resumes.

Also, in some situations, the camera or camcorder may have limited functionality or become unavailable. For example, if you were currently playing music (via the Music Store), or playing a game in the background, and then wanted take a photo, music would temporarily be paused while you took your photo and would not resume playback until you exit from the camera mode.

Streaming Music

In addition to the Sprint Music Store, Sprint offers a variety of musical options available through the Radio menu, this includes SIRIUS Music, Music Choice, VH1, and many others. Choose from rock, pop, hip-hop, and R&B, and access exclusive video clips, music industry news, performances, and interviews with your favorite artists.

1. Press and touch ***Fun*** ( ) > ***Radio*** > ***[selection]***.
   - Options include: ***Recently Played***, ***All Stations***, ***Shop***, ***Subscriptions***, ***Help***.
2. Touch the name of the radio station you wish to listen to begin playing it.

   – or –

   Touch ***Subscribe*** to purchase a monthly subscription to your selected channel.

Once you have purchased access to a music or radio channel, you can select from a variety of stations to listen to your favorite music or get caught up on what's new in music.

Games

In addition to the Sprint Music Store and Sprint TV, Sprint offers the ability to download mobile games right to your device.

Downloading a New Game

1. Press and touch ***Fun*** ( ) > ***Games/Apps*** > ***Get New Games & Apps***.
2. From the Game Store page, scroll through the list of available games and select an option to begin the purchase and download process.
3. Touch ***Download*** to purchase the game and store it on your device's internal memory.

Launching a Current Game

1. Press and touch ***Fun*** () >***Games/Apps*** > ***[selection]***.

Note	*You can transfer content such as ringers and games you have previously purchased from Sprint from your old phone to your new Samsung Instinct s30. See "Transferring Previously-Purchased Content" on page 98.*

NASCAR

Now you have the ability to get every bit of NASCAR coverage, news, and stats right on your phone.

1. Press and touch ***Fun*** ( ) >***NASCAR***.
2. Touch ***Continue***.
3. Access any of the following features by touching an onscreen button:
   - ***Home*** to return to the main NASCAR homepage where you can view stats on a current race, choose to follow a specific driver, view special NASCAR promotions and other NASCAR-specific multimedia content.
   - ***My Driver*** to customize your NASCAR experience by following specific drivers. Customizable options also include: ***My Driver News***, ***My Driver Stats***, and ***My Driver Profile***. Choosing available drivers from this screen places them on your NASCAR home page for quick access and review.
   - ***News*** provides you with quick access to NASCAR-specific news, photos, and driver stats. To get news specific to your desired driver, you must touch the ***My Driver News*** button at the bottom of the page.
   - ***Video/Audio*** displays a list of selectable multimedia content. Other features include streaming multimedia content from NASCAR radio stations or other racing radio shows.
   - ***Stats & Schedules*** lets you track race information such as: ***Leaderboard*** standing, ***Pit Pass***, ***Point Standings***, ***Season Settings***, ***Driver Profiles***, ***Season Schedules***, and ***Help***.
   - ***Fantasy & Extras*** lets you take part in online fantasy racing, access ***Games***, take part in ***Polls***, and access other ***Special Promotions***.

- *Alerts* allows you to customize alerts for new information such as: NASCAR News, Sprint Cup News, Nationwide NASCAR.
- *Help* displays help information for usage of the NASCAR application and features.

NFL Mobile Live

Get the NFL live on your phone. It lets you be right in the middle of your favorite game by being a part of previews, blogs, discussions groups, fantasy football, etc.

1. Press and touch *Fun* ( ) >*NFL*.
2. Access any of the following features by touching an onscreen button:
   - *NFL Central* launches the NFL homepage where you not only have access to your favorite teams but to all of the current news, network, fantasy leagues, scores & schedules, but also stats, alerts and other NFL multimedia content.
   - *NFL Network* launches an onscreen program from the NFL. This is the official NFL network providing daily news, interviews, and analysis from all around the league. Touch *Watch NOW* to begin viewing the content.
   - *My Team* launches a team-specific page with content such as standings, news and Photos, Audio and Video, roster and Stats, and Team Alerts.
   - *Fantasy* allows fantasy players to monitor the performance of every player in real-time directly from your phone.
   - *Teams & Standings* displays standings for both the NFC and AFC teams via two onscreen tabs.
   - *Scores & Standings* displays both pieces of information based on weekly schedules for your selected teams. *Schedule By Team* lets you view team-specific schedules. *Schedule By Week* lets you view details about NFL games based on the selected week.
   - *News & Photos* provides league news and other NFL related information and photos.

- ***Audio&Video*** displays a list of selectable multimedia content. Other features include streaming multimedia content from NFL stations or other football programming.
- ***Statistics*** lets you track Offense and Defense stats across the NFL and its teams.
- ***Alerts & Pers.*** allows you to customize alerts for new information such as: News, Game Alerts, Player Alerts, Fantasy Alerts, Team Alerts, Promo Alerts, and other Team Information.
- ***Help*** displays help information for usage of the NFL Mobile Live application and features.

Adding Additional Categories

You can also add additional Fun categories such as ***MySpace*** (page 113), ***Facebook***, ***Photobucket*** (page 114), ***YouTube***, and ***Online Albums***.

1. Press and touch ***Fun*** ( ) > ***Tap to Add.***
2. Touch an entry from the Select Services page. (Selected services are highlighted in blue.)
3. Touch ***Done*** to add the selected services to the Web page.

To access these added Fun applications:

1. Press and touch ***Fun*** ( ).
2. Touch an entry such as ***MySpace*** (page 113), ***Facebook***, ***Photobucket*** (page 114), ***YouTube***, and ***Online Albums***.
3. Follow the onscreen instructions.

3D. GPS Navigation

- *GPS Services (page 187)*
- *Sprint Navigation (page 187)*
- *Getting Driving Directions (page 189)*
- *Configuring Your Navigation Preferences (page 194)*
- *Launching the Product Tour (page 195)*

GPS Services

Your phone's built-in GPS capability gives you access to a number of location-based services, including ***Sprint Navigation***, ***Share Addresses***, and ***Live Search***.

Activating Location Mode

Before using any of the location-based services, you must turn on your device's location mode.

1. Press and touch ***Main*** ( ) > ***Settings*** > ***General***.
2. Touch and move the Location slider to ***On***. Read the disclaimer and touch ***OK***.

Sprint Navigation

Sprint Navigation gives you turn-by-turn directions onscreen and over speakerphone.

Note	*Depending on your service plan, Sprint Navigation may require a monthly subscription. Contact Sprint for information and pricing.*

Registering Sprint Navigation

Before you can use Sprint Navigation, your device and service must be registered.

1. Press and touch ***Main*** ( ) > ***Navigation***.
2. Touch each of the onscreen registration fields and use the onscreen keyboard to enter the required information. Touch ***Done*** to store your information.
   - ***First Name***, ***Last Name***, and ***Email***.
3. Touch ***Continue*** to register your information.

4. Read the warning disclaimer and touch ***Accept*** to acknowledge the terms of use.
5. Touch ***Yes*** to take a brief tour of the Navigation features and functionality, or ***No, Skip Tour*** to continue to the main navigation screen.

Using Sprint Navigation

1. Press and touch ***Main*** ( ) > ***Navigation.***
2. Select an option and follow the onscreen instructions to take advantage of Sprint Navigation's full suite of features.
   - ***Drive To*** lets you get driving directions from wherever you are to wherever you're going. Choices include:
     - ***My Favorites***: user-defined favorite locations.
     - ***Recent Places***: recently entered locations.
     - ***Address***: manually entered street addresses.
     - ***Business***: locations based on business categories.
     - ***Airport***: local airports based on current GPS location.
     - ***Contacts***: those local addresses assigned to previously entered Contacts.
   - ***Search*** lets you search for locations from dozens of options such as Food/Coffee, Hotels & Motels, Gas Stations, Gas by Price, Banks/ATMs, WiFi Spots, and Parking Lots.
   - ***Maps & Traffic*** provides access to 2D and 3D maps for your current location and for several categories of locations such as Airports and Contacts.
   - ***Share & More*** offers additional options, such as sharing your location with contacts, creating and storing My Favorites locations, accessing the product tour, and setting detailed application preferences.

Getting Driving Directions

The built-in GPS hardware (when enabled) allows you to get driving directions to selected locations or establishments based on your current location.

Using a Physical Address

1. Press [home] and touch *Main* ([GPS Main]) > *Navigation* > *Drive To* > *Address*.
2. Read the onscreen notice and touch *OK*.
3. Touch one of the address options:
   - *Address*: used to enter a specific address by using a number, street name, and city/state or zip code.
   - *Intersection*: used to locate a specific address by using two separate street addresses to identify an intersection.
   - *City*: used when you do not know a physical address but would like driving directions to a city.
4. Touch each of the onscreen location fields and use the onscreen keyboard to enter the required information. Touch *Done* to store each set of information.
5. Touch *Submit* to enter the new address and receive driving directions from the GPS network.

   – or –

   Touch *Call It In* to place a call to the TeleNav™ operator where you will speak the desired address. This is similar to calling 411 for directory assistance. (A fee may be incurred.)
6. Follow both the onscreen and audio directions.

Navigation Screen

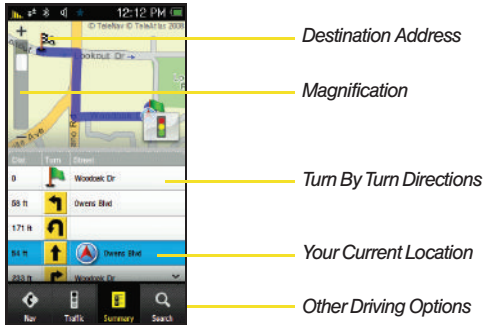
Once you have entered your desired location and the Samsung Instinct s30 has begun providing you with driving directions, you can alter the information being displayed by using one of three other driving options: *Traffic*, *Summary*, and *Search*.

To review real-time traffic information along your route:

1. Press and touch *Main* ( ) > *Navigation* > *Drive To*.
2. Enter the physical address information. See “Using a Physical Address” on page 189.
3. Touch *Traffic* ( ) to review any current traffic conditions along your current route.

To receive turn by turn directions (2D):

1. Press and touch *Main* ( ) > *Navigation* > *Drive To*.
2. Enter the physical address information. See “Using a Physical Address” on page 189.
3. Touch *Summary* ( ) to receive both an outlined map view and a detailed turn by turn description for navigating to your desired location.



Summary Screen

To search nearby locations based on type:

1. Press and touch *Main* ( ) > *Navigation* > *Drive To*.
2. Enter the physical address information. See “Using a Physical Address” on page 189.
3. Touch *Search* ( ) to search for a location based on a category such as Food/Coffee, etc.

► See “Using a Local Business Category” on page 191.

Using a Local Business Category

The Instinct s30 can also cross-reference your current location with local business and points of interest, such as Grocery Stores, Gas Stations, Wi-Fi Spots, Malls, Hospitals, etc.

1. Press and touch *Main* () > *Navigation* > *Drive To* > *Business*.
2. Touch the onscreen keyword entry field and use the onscreen keyboard to enter the information. Touch *Done* to store your information and begin the search.

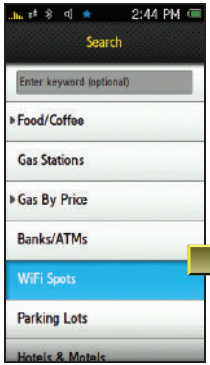
   – or –

   Choose from one of the available category entries by touching an onscreen entry such as: *Food/Coffee*, *Gas Stations*, *Gas by Price*, *Banks/ATMs*, *WiFi Spots*, *Hospitals*, and *Complete List*.

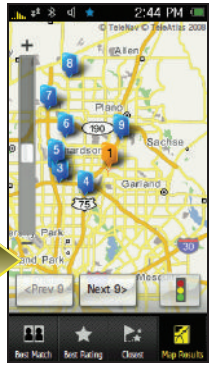
   - Entries with more than one available category (a subcategory) appear with an adjacent gray arrow. These entries can be expanded and then closed.

To organize and arrange your search results:

1. Touch a category entry from the Search page. By default the Search Results page lists the Best Matches based on closest location first (top).



Search Page



Map Results Page

2. Touch one of the available filter options to best display the matching results:
   - *Best Match*: displays a list of matching results sorted by most relevant and by placing the closest location (to your present position) at the top and farthest location at the bottom.
   - *Best Rating*: sorts the results by their overall consumer satisfaction rating (indicated by a set of star icons to the left of the entry). The best rated location (5 stars) is placed at the top of the list. The rating is from No stars to 5 stars.
   - *Closest*: sorts a list of matching results by placing the closest location (to your present position) at the top and farthest location at the bottom.
   - *Map Results*: overlaps your current list over a map of your current location. The numeric onscreen entries correspond to your current sorted list.

To search for the least expensive gas in your area:

1. Press and touch *Main* ( ) > *Navigation* > *Drive To* > *Business* > *Gas By Price*.
2. Touch a selected grade of gasoline: *Any*, *Regular*, *Plus 89*, *Premium*, or *Diesel*.
   - By default the Search Results page lists the Best Price at the top of the list.
3. Touch an entry from the list to be provided with a new route to the selected gas station.
   - See “Using a Physical Address” on page 189.

Creating a My Favorites Location

Once you have begun using Sprint Navigation to find your destination, you can then either recall those locations and add them to your list of favorite destinations or create a new entry from one of the available location categories (Address, Business, Airport, or Contacts).

To create a My Favorites location from a Category:

1. Press and touch *Main* ( ) > *Navigation* > *Drive To* > *My Favorites* > *Tap to Create*.

2. Touch one of the following options:
   - *Current Location*: to save your current GPS location to your My Favorites list.
   - *Recent Places*: recently saved locations.
   - *Address*: to enter a new address into the Navigator and then store it to your My Favorites list. See “Using a Physical Address” on page 189.
   - *Business/Airport*: to select a business or airport location from a provided list and then add those to your My Favorites list. See “Using a Local Business Category” on page 191.
   - *Contacts*: to use a current Contacts entry’s address as a location stored within your My Favorites list.

To create a My Favorites location from a Recent Place:

1. Press and touch *Main* ( ) > *Navigation* > *Drive To* > *Recent Places*.
2. Touch [>] adjacent to a previous destination location.
3. Touch *Save*.
4. Touch one of the following options:
   - *Save to Favorites*: to save the current location to your My Favorites list.
   - *Save to Contacts*: to save the current location as a new entry within your Contacts list.

Sharing a Recent Location with Others

Recently queried locations can be saved to your My Favorites list and also shared with other cellular devices.

1. Press and touch *Main* ( ) > *Navigation* > *Drive To* > *Recent Places*.
2. Touch [>] adjacent to a previous destination location.
3. Touch *Share*.
4. Select a recipient from one of the following options:
   - *Recent List* to select a recipient from a list of recent email contacts.
   - *Contacts* to use the *Power Search tab* to select a recipient from your Contacts (qualifying Contacts entries must contain a wireless phone number).

Note	*Only Contact entry numbers that are associated to a Mobile profile are allowed to receive this address information. The target phone number must be assigned to a* ***Mobile*** *profile. See "Adding a New Contacts Entry" on page 58.*

- *Manual* to manually enter an email address by using the onscreen keyboard to enter the recipient's email address. Touch *Done* to save the entry.

5. Touch *Send Now* to complete the delivery process.

Configuring Your Navigation Preferences

1. Press and touch *Main* ( ) > *Navigation* > *Share & More* > *Preferences*.
2. Touch [>] adjacent to a previous destination location.
3. Scroll down the list and touch an entry to change its current setting:

- *Name/Email*: allows you to alter the current first name, last name, and email address registered with the service.
- *Route Type*: allows you to choose the method which is used to provide you directions from Point A to Point B. The default is *Fastest*.
  - Touch one of the following options: *Fastest*, *Traffic Optimized*, *Shortest*, *Prefer Streets*, *Prefer Highway*, *Pedestrian*, or *Always Ask*.
- *Distance Units*: allows you to alter the descriptions used for distances: *Miles/Feet* or *Km/Meters*.
- *Moving Maps*: allows you to select the default map type displayed for your navigation: *3D* or *2D*.
- *Audio Options*: allows you to choose whether the street names are announced during your navigation.
  - Options include: *w/Street Names*, *w/o Street Names*, or *No Audio*.
- *Backlight*: allows you to configure the Backlight setting between *Always On* or *Power Save* (times out after a few seconds).

- *Traffic Alerts*: allows you to either enable (*On*) or disable (*Off*) real-time traffic alerts along your current route.
- *Audio Language*: allows you to change the language currently used for announcements between either *English* or *Spanish*.
- *Help Card*: allows you to configure the settings for the onscreen help message (card).
  - Options include: *Show 3 Times*, *Always On*, or *Always Off*.

Launching the Product Tour

► Press and touch *Main* ( ) > *Navigation* > *Share & More* > *Preferences*.

Section 4

Safety and Warranty Information

Sprint

4A. Important Safety Information

- *General Precautions (page 198)*
- *Maintaining Safe Use of and Access to Your Device (page 199)*
- *Using Your Device With a Hearing Aid Device (page 200)*
- *Caring for the Battery (page 202)*
- *Radio Frequency (RF) Energy (page 203)*
- *Owner's Record (page 205)*
- *User Guide Proprietary Notice (page 205)*

This guide contains important operational and safety information that will help you safely use your phone. Failure to read and follow the information provided in this phone guide may result in serious bodily injury, death, or property damage.

General Precautions

There are several simple guidelines to operating your device properly and maintaining safe, satisfactory service.

- To maximize performance, do not touch the bottom portion of your device where the internal antenna is located while using the device.
- Speak directly into the mouthpiece.
- Avoid exposing your device and accessories to rain or liquid spills. If your device does get wet, immediately turn the power off and remove the battery.
- Do not expose your device to direct sunlight for extended periods of time (such as on the dashboard of a car).
- Although your device is quite sturdy, it is a complex piece of equipment and can be broken. Avoid dropping, hitting, bending, or sitting on it.
- Any changes or modifications to your device not expressly approved in this document could void your warranty for this equipment and void your authority to operate this equipment.

Note	*For the best care of your device, only Sprint-authorized or Samsung-authorized personnel should service your device and accessories. Failure to do so may be dangerous and void your warranty.*

Maintaining Safe Use of and Access to Your Device

Do Not Rely on Your Device for Emergency Calls

Mobile devices operate using radio signals, which cannot guarantee connection in all conditions. Therefore you should never rely solely upon any mobile device for essential communication (e.g., medical emergencies). Emergency calls may not be possible on all cellular networks or when certain network services or mobile device features are in use. Check with your local service provider for details.

Using Your Device While Driving

Talking on your device while driving (or operating the device without a hands-free device) is prohibited in some jurisdictions. Laws vary as to specific restrictions. Remember that safety always comes first.

Tip	*Purchase an optional hands-free accessory at your local Sprint Store, or call Sprint at 1-800-866-7509. You can also dial* **# 2 2 2** *on your device.*

Following Safety Guidelines

To operate your device safely and efficiently, always follow any special regulations in a given area. Turn your device off in areas where use is forbidden or when it may cause interference or danger.

Using Your Device Near Other Electronic Devices

Most modern electronic equipment is shielded from radio frequency (RF) signals. However, RF signals from wireless devices may affect inadequately shielded electronic equipment.

RF signals may affect improperly installed or inadequately shielded electronic operating systems or entertainment systems in motor vehicles. Check with the manufacturer or their representative to determine if these systems are adequately shielded from external RF signals. Also check with the manufacturer regarding any equipment that has been added to your vehicle.

Consult the manufacturer of any personal medical devices, such as pacemakers and hearing aids, to determine if they are adequately shielded from external RF signals.

Note	*Always turn off the device in healthcare facilities, and request permission before using the device near medical equipment.*

Turning Off Your Device Before Flying

Turn off your device before boarding any aircraft. To prevent possible interference with aircraft systems, the U.S. Federal Aviation Administration (FAA) regulations require you to have permission from a crew member to use your device while the plane is on the ground. To prevent any risk of interference, FCC regulations prohibit using your device while the plane is in the air.

Turning Off Your Device in Dangerous Areas

To avoid interfering with blasting operations, turn your device off when in a blasting area or in other areas with signs indicating two-way radios should be turned off. Construction crews often use remote-control RF devices to set off explosives.

Turn your device off when you're in any area that has a potentially explosive atmosphere. Although it's rare, your device and accessories could generate sparks. Sparks can cause an explosion or fire, resulting in bodily injury or even death. These areas are often, but not always, clearly marked. They include:

- Fueling areas such as gas stations.
- Below deck on boats.
- Fuel or chemical transfer or storage facilities.
- Areas where the air contains chemicals or particles such as grain, dust, or metal powders.
- Any other area where you would normally be advised to turn off your vehicle's engine.

Note	*Never transport or store flammable gas, flammable liquids, or explosives in the compartment of your vehicle that contains your device or accessories.*

Restricting Children's Access to Your Device

Your device is not a toy. Do not allow children to play with it as they could hurt themselves and others, damage the device or make calls that increase your Sprint invoice.

Warning Regarding Display

The display on your handset is made of glass or acrylic and could break if your handset is dropped or if it receives significant impact. Do not use if screen is broken or cracked as this could cause injury to you.

Using Your Device With a Hearing Aid Device

A number of Sprint devices have been tested for hearing aid device compatibility. When some wireless devices are used with certain hearing devices (including hearing aids and cochlear implants), users may detect a noise which can interfere with the effectiveness of the hearing device.

Some hearing devices are more immune than others to this interference noise, and devices also vary in the amount of interference noise they may generate. ANSI standard C63.19 was developed to provide a standardized means of measuring both wireless device and hearing devices to determine usability rating categories for both.

Ratings have been developed for mobile devices to assist hearing device users find devices that may be compatible with their hearing device. Not all devices have been rated for compatibility with hearing devices. Devices that have been rated have a label located on the box. ***Your SPH-M810 has an M4 and T3 rating.***

These ratings are not guarantees. Results will vary depending on the user's hearing device and individual type and degree of hearing loss. If a hearing device is particularly vulnerable to interference noise, even a device with a higher rating may still cause unacceptable noise levels in the hearing device. Trying out the device with your hearing device is the best way to evaluate it for your personal needs.

M-Ratings: Devices rated M3 or M4 meet FCC requirements for hearing aid compatibility and are likely to generate less interference to hearing devices than unrated devices. (M4 is the better/higher of the two ratings.)

T-Ratings: Devices rated T3 or T4 meet FCC requirements and are likely to be more usable with a hearing device's telecoil ("T Switch"or "Telephone Switch") than unrated devices. (T4 is the better/higher of the two ratings. Note that not all hearing devices have telecoils in them.)

Hearing aid devices may also be measured for immunity to interference noise from wireless devices and should have ratings similar to devices. Ask your hearing healthcare professional for the rating of your hearing aid. Add the rating of your hearing aid and your device to determine probable usability:

- Any combined rating equal to or greater than six offers excellent use.
- Any combined rating equal to five is considered normal use.
- Any combined rating equal to four is considered usable.

Thus, if you pair an M3 hearing aid with an M3 device, you will have a combined rating of six for "excellent use." This is synonymous for T ratings.

Sprint further suggests you experiment with multiple devices (even those not labeled M3/T3 or M4/T4) while in the store to find the one that works best with your hearing aid device. Should you experience interference or find the quality of service unsatisfactory after purchasing your device, promptly return it to the store within 30 days of purchase. With the Sprint 30-day Risk-Free Guarantee, you may return the device within 30 days of purchase for a full refund. More information about hearing aid compatibility may be found at: www.fcc.gov, www.fda.gov, and www.accesswireless.org.

Getting the Best Hearing Device Experience With Your Device

To further minimize interference:

- Set the device's display and dial pad backlight settings to ensure the minimum time interval:
  1. Press and touch ***Main (*** ***) > Settings > Display > Brightness, Backlight Dim,*** or ***Backlight Off***.
  2. Touch the minimum time interval setting. (Brightness is adjustable by moving the slider either left or right.)
- Position the device so the internal antenna is farthest from your hearing aid.

- Move the phone around to find the point with least interference.

HAC/Wi-Fi Language

This phone has been tested and rated for use with hearing aids for some of the wireless technologies that it uses. However, there may be some newer wireless technologies used in this phone that have not been tested yet for use with hearing aids. It is important to try the different features of this phone thoroughly and in different locations, using your hearing aid or cochlear implant, to determine if you hear any interfering noise. Consult your service provider about its return and exchange policies and for information on hearing aid compatibility.

Caring for the Battery

Protecting Your Battery

The guidelines listed below help you get the most out of your battery's performance.

- Recently there have been some public reports of wireless device batteries overheating, catching fire, or exploding. It appears that many, if not all, of these reports involve counterfeit or inexpensive, aftermarket-brand batteries with unknown or questionable manufacturing standards. Sprint is not aware of similar problems with Sprint devices resulting from the proper use of batteries and accessories approved by Sprint or the manufacturer of your device. Use only Sprint-approved or Samsung-approved batteries and accessories found at Sprint Stores or through Samsung, or call 1-866-866-7509 to order.
  They're also available at www.sprint.com – click ***Accessories***. Buying the right batteries and accessories is the best way to ensure they're genuine and safe.
- In order to avoid damage, charge the battery only in temperatures that range from 32° F to 113° F (0° C to 45° C).
- Don't use the battery charger in direct sunlight or in high humidity areas, such as the bathroom.
- Never dispose of the battery by incineration.
- Keep the metal contacts on top of the battery clean.
- Don't attempt to disassemble or short-circuit the battery.
- The battery may need recharging if it has not been used for a long period of time.
- It's best to replace the battery when it no longer provides acceptable performance. It can be recharged hundreds of times before it needs replacing.
- Don't store the battery in high temperature areas for long periods of time. It's best to follow these storage rules:

Less than one month:
-4° F to 140° F (-20° C to 60° C)

More than one month:
-4° F to 113° F (-20° C to 45° C)

Disposal of Lithium Ion (Li-Ion) Batteries

Do not handle a damaged or leaking Li-Ion battery as you can be burned.

For safe disposal options of your Li-Ion batteries, contact your nearest Sprint authorized service center.

Special Note: Be sure to dispose of your battery properly. In some areas, the disposal of batteries in household or business trash may be prohibited.

Radio Frequency (RF) Energy

Understanding How Your Device Operates

Your device is basically a radio transmitter and receiver. When it's turned on, it receives and transmits radio frequency (RF) signals. When you use your device, the system handling your call controls the power level. This power can range from 0.006 watt to 0.2 watt in digital mode.

Knowing Radio Frequency Safety

The design of your device complies with updated NCRP standards described below.

In 1991–92, the Institute of Electrical and Electronics Engineers (IEEE) and the American National Standards Institute (ANSI) joined in updating ANSI's 1982 standard for safety levels with respect to human exposure to RF signals. More than 120 scientists, engineers and physicians from universities, government health agencies and industries developed this updated standard after reviewing the available body of research. In 1993, the Federal Communications Commission (FCC) adopted this updated standard in a regulation.

In August 1996, the FCC adopted hybrid standard consisting of the existing ANSI/IEEE standard and the guidelines published by the National Council of Radiation Protection and Measurements (NCRP).

Body-Worn Operation

To maintain compliance with FCC RF exposure guidelines, if you wear a handset on your body, use a Sprint-supplied or Sprint-approved carrying case, holster or other body-worn accessory. If you do not use a body-worn accessory, ensure the antenna is at least ***7/16 inch*** (***1.5 centimeters***) from your body when transmitting. Use of non-Sprint-approved accessories may violate FCC RF exposure guidelines.

For more information about RF exposure, visit the FCC website at www.fcc.gov.

Specific Absorption Rates (SAR) for Wireless Devices

The SAR value corresponds to the relative amount of RF energy absorbed into the head of a user of a wireless handset.

The SAR value of a phone is the result of an extensive testing, measuring and calculation process. It does not represent how much RF the phone emits. All phone models are tested at their highest value in strict laboratory settings. But when in operation, the SAR of a phone can be substantially less than the level reported to the FCC. This is because of a variety of factors including its proximity to a base station antenna, phone design and other factors.

What is important to remember is that each phone meets strict federal guidelines. Variations in SARs do not represent a variation in safety.

All devices must meet the federal standard, which incorporates a substantial margin of safety. As stated above, variations in SAR values between different model devices do not mean variations in safety. SAR values at or below the federal standard of 1.6 W/kg are considered safe for use by the public.

The highest reported SAR values of the Samsung Instinct s30 (SPH-M810) are:

Cellular CDMA mode (Part 22):
Head: 1.050 W/kg; Body-worn: 0.959 W/kg

PCS mode (Part 24):
Head: 1.330 W/kg; Body-worn: 1.040 W/kg

FCC Radio Frequency Emission

This device meets the FCC Radio Frequency Emission Guidelines.

FCC ID number: A3LSPHM810.

More information on the device's SAR can be found from the following FCC website: http://www.fcc.gov/oet/ea/.

FCC Notice

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note	*This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.*

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the direction of the internal antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Owner's Record

The model number, regulatory number, and serial number are located on a nameplate inside the battery compartment. Record the serial number in the space provided below. This will be helpful if you need to contact us about your device in the future.

Model: Samsung Instinct® s30™ (SPH-M810)

Serial No.:

User Guide Proprietary Notice

CDMA Technology is licensed by QUALCOMM Incorporated under one or more of the following patents:

5,267,262	5,416,797	5,506,865
5,544,196	5,657,420	5,267,261
5,414,796	5,504,773	5,535,239
5,600,754	5,778,338	5,228,054
5,337,338	5,710,784	5,568,483
5,659,569	5,490,165	5,511,073

T9 Text Input is licensed by Nuance Communications, Inc. and is covered by U.S. Pat. 5,818,437, U.S. Pat. 5,953,541, U.S. Pat. 6,011,554 and other patents pending.

User Guide template version 8a_FM (November 2008)

4B. Manufacturer's Warranty

- *Manufacturer's Warranty (page 207)*

Your phone has been designed to provide you with reliable, worry-free service. If for any reason you have a problem with your equipment, please refer to the manufacturer's warranty in this section.

For information regarding the terms and conditions of service for your phone, please visit ***www.sprint.com*** or call Sprint Customer Service at ***1-888-211-4727***.

Note

In addition to the warranty provided by your phone's manufacturer, which is detailed on the following pages, Sprint offers a number of optional plans to cover your equipment for non-warranty claims. **Sprint Total Equipment Protection** *provides the combined coverage of the* **Sprint Equipment Replacement Program** *and the* **Sprint Equipment Service and Repair Program**, *both of which are available separately. Each of these programs may be signed up for within 30 days of activating your phone. For more details, please visit your nearest Sprint Store or call Sprint at* **1-800-584-3666**.

Manufacturer's Warranty

STANDARD LIMITED WARRANTY

What is Covered and For How Long?

SAMSUNG TELECOMMUNICATIONS AMERICA, LLC ("SAMSUNG") warrants to the original purchaser ("Purchaser") that SAMSUNG's Phones and accessories ("Products") are free from defects in material and workmanship under normal use and service for the period commencing upon the date of purchase and continuing for the following specified period of time after that date:

Phone	1 Year
Batteries	1 Year
Leather Case/Pouch/Holster	90 Days
Game Pad	90 Days
Other Phone Accessories	1 Year

What is Not Covered?

This Limited Warranty is conditioned upon proper use of Product by Purchaser. This Limited Warranty does not cover: (a) defects or damage resulting from accident, misuse, abuse, neglect, unusual physical, electrical or electromechanical stress, or modification of any part of Product, including antenna, or cosmetic damage; (b) equipment that has the serial number removed or made illegible; (c) any plastic surfaces or other externally exposed parts that are scratched or damaged due to normal use; (d) malfunctions resulting from the use of Product in conjunction with accessories, products, or ancillary/peripheral equipment not furnished or approved by SAMSUNG; (e) defects or damage from improper testing, operation, maintenance, installation, or adjustment; (f) installation, maintenance, and service of Product, or (g) Product used or purchased outside the United States or Canada.

This Limited Warranty covers batteries only if battery capacity falls below 80% of rated capacity or the battery leaks, and this Limited Warranty does not cover any battery if (i) the battery has been charged by a battery charger not specified or approved by SAMSUNG for charging the battery, (ii) any of the seals on the battery are broken or show evidence of tampering, or (iii) the battery has been used in equipment other than the SAMSUNG phone for which it is specified.

What are SAMSUNG's Obligations?

During the applicable warranty period, SAMSUNG will repair or replace, at SAMSUNG's sole option, without charge to Purchaser, any defective component part of Product. To obtain service under this Limited Warranty, Purchaser must return Product to an authorized phone service facility in an adequate container for shipping, accompanied by Purchaser's sales receipt or comparable substitute proof of sale showing the date of purchase, the serial number of Product and the sellers' name and address. To obtain assistance on where to deliver the Product, call Samsung Customer Care at 1-888-987-4357. Upon receipt, SAMSUNG will promptly repair or replace the

defective Product. SAMSUNG may, at SAMSUNG's sole option, use rebuilt, reconditioned, or new parts or components when repairing any Product or replace Product with a rebuilt, reconditioned or new Product. Repaired/replaced leather cases, pouches and holsters will be warranted for a period of ninety (90) days. All other repaired/replaced Product will be warranted for a period equal to the remainder of the original Limited Warranty on the original Product or for 90 days, whichever is longer. All replaced parts, components, boards and equipment shall become the property of SAMSUNG.

If SAMSUNG determines that any Product is not covered by this Limited Warranty, Purchaser must pay all parts, shipping, and labor charges for the repair or return of such Product.

What Are the Limits on SAMSUNG's Liability?

EXCEPT AS SET FORTH IN THE EXPRESS WARRANTY CONTAINED HEREIN, PURCHASER TAKES THE PRODUCT "AS IS," AND SAMSUNG MAKES NO WARRANTY OR REPRESENTATION AND THERE ARE NO CONDITIONS, EXPRESS OR IMPLIED, STATUTORY OR OTHERWISE, OF ANY KIND WHATSOEVER WITH RESPECT TO THE PRODUCT, INCLUDING BUT NOT LIMITED TO:

- THE MERCHANTABILITY OF THE PRODUCT OR ITS FITNESS FOR ANY PARTICULAR PURPOSE OR USE;
- WARRANTIES OF TITLE OR NON-INFRINGEMENT;
- DESIGN, CONDITION, QUALITY, OR PERFORMANCE OF THE PRODUCT;
- THE WORKMANSHIP OF THE PRODUCT OR THE COMPONENTS CONTAINED THEREIN; OR
- COMPLIANCE OF THE PRODUCT WITH THE REQUIREMENTS OF ANY LAW, RULE, SPECIFICATION OR CONTRACT PERTAINING THERETO.

NOTHING CONTAINED IN THE INSTRUCTION MANUAL SHALL BE CONSTRUED TO CREATE AN EXPRESS WARRANTY OF ANY KIND WHATSOEVER WITH RESPECT TO THE PRODUCT. ALL IMPLIED WARRANTIES AND CONDITIONS THAT MAY ARISE BY OPERATION OF LAW, INCLUDING IF APPLICABLE THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO THE SAME DURATION OF TIME AS THE EXPRESS WRITTEN WARRANTY STATED HEREIN. SOME STATES/PROVINCES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS, SO THE ABOVE LIMITATION MAY NOT APPLY TO YOU. IN ADDITION, SAMSUNG SHALL NOT BE LIABLE FOR ANY DAMAGES OF ANY KIND RESULTING FROM THE PURCHASE, USE, OR MISUSE OF, OR INABILITY TO USE THE PRODUCT OR ARISING DIRECTLY OR INDIRECTLY FROM THE USE OR LOSS OF USE OF THE PRODUCT OR FROM THE BREACH OF THE EXPRESS WARRANTY, INCLUDING INCIDENTAL, SPECIAL, CONSEQUENTIAL OR SIMILAR DAMAGES, OR LOSS OF ANTICIPATED PROFITS OR BENEFITS, OR FOR DAMAGES ARISING FROM ANY TORT (INCLUDING NEGLIGENCE OR GROSS NEGLIGENCE) OR FAULT COMMITTED BY SAMSUNG, ITS AGENTS OR EMPLOYEES, OR FOR ANY BREACH OF CONTRACT OR FOR ANY CLAIM BROUGHT AGAINST PURCHASER BY ANY OTHER PARTY. SOME STATES/PROVINCES DO NOT ALLOW THE EXCLUSION OR

LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS, WHICH VARY FROM STATE TO STATE/PROVINCE TO PROVINCE. THIS LIMITED WARRANTY SHALL NOT EXTEND TO ANYONE OTHER THAN THE ORIGINAL PURCHASER OF THIS PRODUCT AND STATES PURCHASER'S EXCLUSIVE REMEDY. IF ANY PORTION OF THIS LIMITED WARRANTY IS HELD ILLEGAL OR UNENFORCEABLE BY REASON OF ANY LAW, SUCH PARTIAL ILLEGALITY OR UNENFORCEABILITY SHALL NOT AFFECT THE ENFORCEABILITY FOR THE REMAINDER OF THIS LIMITED WARRANTY WHICH PURCHASER ACKNOWLEDGES IS AND WILL ALWAYS BE CONSTRUED TO BE LIMITED BY ITS TERMS OR AS LIMITED AS THE LAW PERMITS. THE PARTIES UNDERSTAND THAT THE PURCHASER MAY USE THIRD-PARTY SOFTWARE OR EQUIPMENT IN CONJUNCTION WITH THE PRODUCT. SAMSUNG MAKES NO WARRANTIES OR REPRESENTATIONS AND THERE ARE NO CONDITIONS, EXPRESS OR IMPLIED, STATUTORY OR OTHERWISE, AS TO THE QUALITY, CAPABILITIES, OPERATIONS, PERFORMANCE OR SUITABILITY OF ANY THIRDPARTY SOFTWARE OR EQUIPMENT, WHETHER SUCH THIRD-PARTY SOFTWARE OR EQUIPMENT IS INCLUDED WITH THE PRODUCT DISTRIBUTED BY SAMSUNG OR OTHERWISE, INCLUDING THE ABILITY TO INTEGRATE ANY SUCH SOFTWARE OR EQUIPMENT WITH THE PRODUCT. THE QUALITY, CAPABILITIES, OPERATIONS, PERFORMANCE AND SUITABILITY OF ANY SUCH THIRD-PARTY SOFTWARE OR EQUIPMENT LIE SOLELY WITH THE PURCHASER AND THE DIRECT VENDOR, OWNER OR SUPPLIER OF SUCH THIRD-PARTY SOFTWARE OR EQUIPMENT, AS THE CASE MAY BE.

This Limited Warranty allocates risk of Product failure between Purchaser and SAMSUNG, and SAMSUNG's Product pricing reflects this allocation of risk and the limitations of liability contained in this Limited Warranty. The agents, employees, distributors, and dealers of SAMSUNG are not authorized to make modifications to this Limited Warranty, or make additional warranties binding on SAMSUNG. Accordingly, additional statements such as dealer advertising or presentation, whether oral or written, do not constitute warranties by SAMSUNG and should not be relied upon.

End User License Agreement for Software

IMPORTANT. READ CAREFULLY: This End User License Agreement ("EULA") is a legal agreement between you (either an individual or a single entity) and Samsung Electronics Co., Ltd. for software owned by Samsung Electronics Co., Ltd. and its affiliated companies and its third party suppliers and licensors that accompanies this EULA, which includes computer software and may include associated media, printed materials, "online" or electronic documentation ("Software"). BY CLICKING THE "I ACCEPT" BUTTON (OR IF YOU BYPASS OR OTHERWISE DISABLE THE "I ACCEPT", AND STILL INSTALL, COPY, DOWNLOAD, ACCESS OR OTHERWISE USE THE SOFTWARE), YOU AGREE TO BE BOUND BY THE TERMS OF THIS EULA. IF YOU DO NOT ACCEPT THE TERMS

IN THIS EULA, YOU MUST CLICK THE "DECLINE" BUTTON, DISCONTINUE USE OF THE SOFTWARE.

1. GRANT OF LICENSE. Samsung grants you the following rights provided that you comply with all terms and conditions of this EULA: You may install, use, access, display and run one copy of the Software on the local hard disk(s) or other permanent storage media of one computer and use the Software on a single computer or a mobile device at a time, and you may not make the Software available over a network where it could be used by multiple computers at the same time. You may make one copy of the Software in machine-readable form for backup purposes only; provided that the backup copy must include all copyright or other proprietary notices contained on the original.

2. RESERVATION OF RIGHTS AND OWNERSHIP. Samsung reserves all rights not expressly granted to you in this EULA. The Software is protected by copyright and other intellectual property laws and treaties. Samsung or its suppliers own the title, copyright and other intellectual property rights in the Software. The Software is licensed, not sold.

3. LIMITATIONS ON END USER RIGHTS. You may not reverse engineer, decompile, disassemble, or otherwise attempt to discover the source code or algorithms of, the Software (except and only to the extent that such activity is expressly permitted by applicable law notwithstanding this limitation), or modify, or disable any features of, the Software, or create derivative works based on the Software. You may not rent, lease, lend, sublicense or provide commercial hosting services with the Software.

4. CONSENT TO USE OF DATA. You agree that Samsung and its affiliates may collect and use technical information gathered as part of the product support services related to the Software provided to you, if any, related to the Software. Samsung may use this information solely to improve its products or to provide customized services or technologies to you and will not disclose this information in a form that personally identifies you.

5. UPGRADES. This EULA applies to updates, supplements and add-on components (if any) of the Software that Samsung may provide to you or make available to you after the date you obtain your initial copy of the Software, unless we provide other terms along with such upgrade. To use Software identified as an upgrade, you must first be licensed for the Software identified by Samsung as eligible for the upgrade. After upgrading, you may no longer use the Software that formed the basis for your upgrade eligibility.

6. SOFTWARE TRANSFER. You may not transfer this EULA or the rights to the Software granted herein to any third party unless it is in connection with the sale of the mobile device which the Software accompanied. In such event, the transfer must include all of the Software (including all component parts, the media and printed materials, any upgrades, this EULA) and you may not retain any copies of the Software. The transfer may not be an indirect transfer, such as a consignment. Prior to the transfer, the end user receiving the Software must agree to all the EULA terms.

7. EXPORT RESTRICTIONS. You acknowledge that the Software is subject to export restrictions of various countries. You agree to comply with all applicable international and national laws that apply to the Software, including the U.S. Export Administration Regulations, as well as end user, end use, and destination restrictions issued by U.S. and other governments.

8. TERMINATION. This EULA is effective until terminated. Your rights under this License will terminate automatically without notice from Samsung if you fail to comply with any of the terms and conditions of this EULA. Upon termination of this EULA, you shall cease all use of the Software and destroy all copies, full or partial, of the Software.

9. DISCLAIMER OF WARRANTIES. You expressly acknowledge and agree that use of the Software is at your sole risk and that the entire risk as to satisfactory quality, performance, accuracy and effort is with you. TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW, THE SOFTWARE IS PROVIDED "AS IS" AND WITH ALL FAULTS AND WITHOUT WARRANTY OF ANY KIND, AND SAMSUNG AND ITS LICENSORS (COLLECTIVELY REFERRED TO AS "SAMSUNG" FOR THE PURPOSES OF SECTIONS 9, 10 and 11) HEREBY DISCLAIM ALL WARRANTIES AND CONDITIONS WITH RESPECT TO THE SOFTWARE, EITHER EXPRESS, IMPLIED OR STATUTORY, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES AND/OR CONDITIONS OF MERCHANTABILITY, OF SATISFACTORY QUALITY OR WORKMANLIKE EFFORT, OF FITNESS FOR A PARTICULAR PURPOSE, OF RELIABILITY OR AVAILABILITY, OF ACCURACY, OF LACK OF VIRUSES, OF QUIET ENJOYMENT, AND NON-INFRINGEMENT OF THIRD PARTY RIGHTS. SAMSUNG DOES NOT WARRANT AGAINST INTERFERENCE WITH YOUR ENJOYMENT OF THE SOFTWARE, THAT THE FUNCTIONS CONTAINED IN THE SOFTWARE WILL MEET YOUR REQUIREMENTS, THAT THE OPERATION OF THE SOFTWARE WILL BE UNINTERRUPTED OR ERROR-FREE, OR THAT DEFECTS IN THE SOFTWARE WILL BE CORRECTED. NO ORAL OR WRITTEN INFORMATION OR ADVICE GIVEN BY SAMSUNG OR A SAMSUNG AUTHORIZED REPRESENTATIVE SHALL CREATE A WARRANTY. SHOULD THE SOFTWARE PROVE DEFECTIVE, YOU ASSUME THE ENTIRE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION. SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTIES OR LIMITATIONS ON APPLICABLE STATUTORY RIGHTS OF A CONSUMER, SO THESE EXCLUSIONS AND LIMITATIONS MAY NOT APPLY TO YOU.

10. EXCLUSION OF INCIDENTAL, CONSEQUENTIAL AND CERTAIN OTHER DAMAGES. TO THE EXTENT NOT PROHIBITED BY LAW, IN NO EVENT SHALL SAMSUNG BE LIABLE FOR PERSONAL INJURY, OR ANY INCIDENTAL, SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES WHATSOEVER, OR FOR LOSS OF PROFITS, LOSS OF DATA, BUSINESS INTERRUPTION, OR FOR ANY PECUNIARY DAMAGES OR LOSSES, ARISING OUT OF OR RELATED TO YOUR USE OR INABILITY TO USE THE SOFTWARE, THE PROVISION OF OR FAILURE TO PROVIDE SUPPORT OR

OTHER SERVICES, INFORMATION, SOFTWARE, AND RELATED CONTENT THROUGH THE SOFTWARE OR OTHERWISE ARISING OUT OF THE USE OF THE SOFTWARE, OR OTHERWISE UNDER OR IN CONNECTION WITH ANY PROVISION OF THIS EULA, HOWEVER CAUSED, REGARDLESS OF THE THEORY OF LIABILITY (CONTRACT, TORT OR OTHERWISE) AND EVEN IF SAMSUNG HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OF LIABILITY FOR PERSONAL INJURY, OR OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THIS LIMITATION MAY NOT APPLY TO YOU.

11. LIMITATION OF LIABILITY. Notwithstanding any damages that you might incur for any reason whatsoever (including, without limitation, all damages referenced herein and all direct or general damages in contract or anything else), the entire liability of Samsung under any provision of this EULA and your exclusive remedy hereunder shall be limited to the greater of the actual damages you incur in reasonable reliance on the Software up to the amount actually paid by you for the Software or US$5.00. The foregoing limitations, exclusions and disclaimers (including Sections 9, 10 and 11) shall apply to the maximum extent permitted by applicable law, even if any remedy fails its essential purpose.

12. U.S. GOVERNMENT END USERS. The Software is licensed only with "restricted rights" and as "commercial items" consisting of "commercial software" and "commercial software documentation" with only those rights as are granted to all other end users pursuant to the terms and conditions herein.

13. APPLICABLE LAW. This EULA is governed by the laws of TEXAS, without regard to conflicts of laws principles. This EULA shall not be governed by the UN Convention on Contracts for the International Sale of Goods, the application of which is expressly excluded. If a dispute, controversy or difference is not amicably settled, it shall be finally resolved by arbitration in Seoul, Korea in accordance with the Arbitration Rules of the Korean Commercial Arbitration Board. The award of arbitration shall be final and binding upon the parties.

14. ENTIRE AGREEMENT; SEVERABILITY. This EULA is the entire agreement between you and Samsung relating to the Software and supersedes all prior or contemporaneous oral or written communications, proposals and representations with respect to the Software or any other subject matter covered by this EULA. If any provision of this EULA is held to be void, invalid, unenforceable or illegal, the other provisions shall continue in full force and effect.

Precautions for Transfer and Disposal

If data stored on this device is deleted or reformatted using the standard methods, the data only appears to be removed on a superficial level, and it may be possible for someone to retrieve and reuse the data by means of special software.

To avoid unintended information leaks and other problems of this sort, it is recommended that the device be returned to Samsung's Customer Care Center for an Extended File System

(EFS) Clear which will eliminate all user memory and return all settings to default settings. Please contact the ***Samsung Customer Care Center*** for details.

Important	*Please provide warranty information (proof of purchase) to Samsung's Customer Care Center in order to provide this service at no charge. If the warranty has expired on the device, charges may apply.*

Customer Care Center:

1000 Klein Rd.

Plano, TX 75074

Toll Free Tel: 1.888.987.HELP (4357)

Samsung Telecommunications America, LLC:

1301 East Lookout Drive

Richardson, Texas 75082

Phone: 1-800-SAMSUNG (726-7864)

Important	*If you are using a handset other than a standard numeric dial pad, dial the numbers listed in brackets.*

Phone: 1-888-987-HELP (4357)

©2009 Samsung Telecommunications America. All rights reserved.

No reproduction in whole or in part allowed without prior written approval. Specifications and availability subject to change without notice. [011604]

Index

A

Account
Managing 8
Activation 4
Adaptation 85, 86
Adaptation Mode 85
Add Call 28
Airplane Mode 45
Alarm Clock 73
Always Vibrate 40
Answering Calls 25
Device Active 25
Device Locked 25
Applications
Downloading 160
Automatic Speech Recognition (ASR) 80

B

Background 42
Backlight 41
Battery 15–17
Capacity 15
Charging 16
Disposal 202
Installing 15
Bluetooth 116–121
Deleting Paired Devices 120
Device Information 118
Device Name 118
Disconnecting Paired Devices 119, 120
Sending Data 120
Bookmarks
Accessing 166
Creating 166
Deleting 166
Organizing 166
Brightness
Changing 42
Buying Ringers and Games 160

C

Calculator 77
Calendar 70–73
Calibration 43
Call Forwarding 137
Call Guard 139
Call Waiting 135
Caller ID 134
Calls 24
Answering 25
Answering with Call Guard 26
Call Forwarding 137
Call Waiting 135
Caller ID 134
Dialing 24
Dialing from the Contact List 31
Emergency Numbers 26
End-of-Call Options 28
In-Call Options 27
Making 24

Missed Call 26
Saving a Number 28
Saving numbers with Pauses 30
Speed Dialing 31
Three-Way Call 135
Camera 100–106
Contacts 58–69
Adding an Entry 58
Adding Phone Number 64
Assigning Sped Dial 65
Deleting 63
Dialing From 60
Editing 62
Editing Phone Number 64
Selecting Ringer Type 67
Sending via Bluetooth 62

D

Data Profile
Updating 47
Data Restrictions 143
Data Roam Guard 140
Data Services 141–171
see also Web
Enabling and Disabling 143
FAQs 170
Launching the Web 142
Password 7
Security Features 50
User Name 141
Deleting Device Content 49
Device
Turning Off 14
Turning On 14
Device (illus.) 10
Dialing Options 24
Display Screen 12
Display Settings 41–42
Background 42
Backlight 41
Brightness 42
Downloading
Content 161
Downloading Ringers and Games 160
Driving Directions 189

E

Email 147
Accessing 154
Add New Email Account 151
Browse Files 151
Creating 154
Creating Additional Accounts 151
Customizing Sprint Mobile Email Settings 152
Deleting Email 155
Deleting Email Account 156
Deleting Open Email 155
Deleting Unopened Email 156
Email Accounts 150
Find Contacts 150
Marking your Email 156
Outlook Setup 148

Overview 150
Refreshing Your List 156
Work 147
Email Settings
Individual Account 153
Setting up an Audible Alert 153
Sprint Mobile 151
Emergency Numbers 26
End-of-Call Options 28
Enhanced 911 (E911) 27
Entering Text 32–36
ABC Mode 34
Numbers 35
Selecting Mode 32
Symbols 35
Entries
Detaching 22
Scrolling 21

F

Favorites 47
FCC Notice 204

G

Games 183
Buying and Downloading 160
Downloading 183
Launching 184
Purchasing 183
GPS Navigation 187
Registration 187
GPS Services 187

H

Help 8
History 53–57
Appending an Existing Number 56
Deleting All Entries 63
Erasing All Entries 57
Erasing Selected Entries 57
Making a Call 56
Options 54
Saving a New Number 56
Saving a Number 56
Viewing 53

I

In-Call Options 27
Information Services 168–170
Accessing 168
Initializing 168
Overview 168
Updating 170
Instant Messaging 157
Internet
see Web

K

Key Functions 11

L

Live Search 167
Location 44
Location Settings 44
Lock Code
Changing 49
Locking Your Device 48

M

Making Calls 24

MEDIA
Sideloaded 92
Memory Status 91
Menu i
Backing Up within Menu 23
Navigation 17
Messaging
Deleting All Messages 45, 134
Deleting Selected Messages 45, 134
Email 147
Picture Mail 107
microSD Card 88–94
Missed Call Notification 26
Mobile 95
Mobile Sync 68, 95
Movies
Accessing Information 169
Adding New Theaters 169
Purchasing Tickets 170
Multitasking 182
MUSIC
Sideloaded 92
Music 176–182
Adding a Song to Playlist 180
Backing Up Songs 181
Creating a Playlist 179
Music Player 178
My Music Menu 178
Sprint Music Store 176
Music File
Supported Formats 172
Types 172
Music Player
Accessing 178
Mute 27
My Content Manager 162
My Driver 184
My Favorites
Creating from a Category 192
Creating from a Recent Place 193
MySpace 113–114
Accessing 114
Configuring 113
Overview 113
Uploading Photos 113

N

NASCAR
Alerts 185
Help 185
My Driver 184
News 184
Stats & Schedules 184
Video/Audio 184
Nascar 184
Navigating the Web 144
Navigation 188
2D Map 190
3D Map 189
Address 189
Business 191

Finding the Cheapest Gas 192
Intersection 189
Map Results 191
Summary 190
Traffic Conditions 190
Navigation Preferences 194
Navigation, GPS 187
News
Accessing Information 168
NFL
Alerts 186
Audio&Video 186
Fantasy 185
Help 186
My Team 185
News & Photos 185
NFL Central 185
NFL Network 185
Scores & Standings 185
Stats & Schedules 186
Teams & Standings 185
NFL Mobile Live 185
Notepad 77
O
One Hand Operation 21
Online Album
Adding 110
Creating New Album 112
Managing 110
Sending Entire Album 112
Sending Images 112
Outlook
@messaging.sprintpcs.com 150
Configuring your Account 148
Sending an Appointment Reminder 150
Sending Email to Device 149
Sending SMS Messagages 149
Server Address 149
Setup 148
Owner's Record 205
P
Parental Controls 50–52
Changing the Code 52
Restrictions 51
Passwords 6
Pauses 30
Phone Number
Displaying 23
Saving 28
With Pauses 30
Phone Number Options 62
Phone Settings 37–52
Photobucket 114–115
Accessing 115
Configuring 114
Uploading Photos 115
Photos
Uploading 111, 113, 115
Picture File
Supported Formats 173
Types 173
Picture Mail 107

Pictures
Sending 106
Storing 105
Taking 100
Playlists 179
Power Search tab 21, 61, 151, 155, 193
Preferred Roaming List (PRL) 47
Product Tour 195

R

Recent Location
Adding to My Favorites 193
Sharing 193
Resetting Your Device 50
Ring Tones
Purchasing 39
Ringer Types 37
Alarm 39
Calendar 39
Messages 38
Selecting for Contact Entry 67
Timer Events 39
Voice Calls 37
Voicemail 38
Volume 39
Ringers
Buying and Downloading 38, 160
Roaming 137–140

S

Safety Information 198–205
salvapantallas 160
Save 28
Screen Calibration 43
Screen Savers
Downloading 160
Security 48–52
Configuring Restrictions 51
Deleting Content 49
Lock Code 49
Menu 48
Parental Control Code 52
Parental Controls 50
Reset Device 50
Reset Settings 50
Settings 37–52
Airplane Mode 45
Display Settings 41–42
Favorites 47
Location Settings 44
Messaging Settings 44–45
Shortcuts 47
Sound Settings 37–41
Touch Settings 43
TTY Use 46
Shortcuts 47
Sideloaded 173
MEDIA 92
MUSIC 92
Sideloading your Multimedia Content 181
Silence All 41
SMS Text Messaging 132

Software
Updating Device 47
Speakerphone
Off 27
On 27
Speech to Action 80, 80–87
Adaptation 85
Calling Contacts Entries 81
Calling Phone Numbers 82
Choice Lists 86
Launching an Application 84
Picture Mail 83
Resetting Voice Recognition 86
Sending a Message 82
Setting the Confirmation 84
Settings 84
Text Message 82
Tutorial 81
Speed Dial 65
Adding to List 65
Arranging Entries 66
Deleting an Entry 67
Editing 67
Spell Check 33
Sprint Desktop Sync 157–159
Installation 158
Launching 158
Requirements 157
Synchronizing 159
Sprint Mobile Sync 68, 95
Sprint Music Store 176, 178
Sprint Navigation 187
Using 188
Sprint Picture Mail 107
Managing 110
Registering 107
Sending 107
Sending Pictures 107, 108
Sprint Service
Account Passwords 6
Activation 4
Dialing Sprint Services 68
Operator Services 8
Sprint 411 8
Sprint TV 172
SprintWeb
Home Page 142
Status Bar 20
Stopwatch 75
Streaming Music 183
System
Vibrate 40

T

Text 32–36
ABC Mode 34
Editing 32
Entering 32
Hand Writing Mode 35
Numbers & Symbols 35
Text Messages
Deleting 134
Reading 133
Replying 133
Text Messaging 132–134
Three-Way Calling 135
Timer 75
Tip Calculator 78

Touch Settings
Screen Calibration 43
Sensitivity 43
Transferring Content 95–99
Contacts 95
Music, Pictures, and Videos 97
Previously-Purchased Content 98
TTY Use 46
Turning Your Phone On and Off 14
TV
Sprint TV 172

U

Unit Converter 79
Unlocking Your Device 49
Unmute 27
Update Data Profile 47
Updating
Data Profile 47
Device Software 47
PRL 47
Updating Device Software 47

V

Vibrate 40
Video 173
Storing 105
Video File
Supported Formats 173
Types 173
Videos
Recording 104
Sending 106
Visual Voicemail 124
Forwarding 131
Replying 131
Setting Up 6
Voice Dialing 81
Voice Notification 41
Voice Services 80–87
Voice-Activated Dialing 80–87
Voicemail
Changing Greeting 127
Clear Icon 132
Configuring Settings 126
Creating a New Voicemail 129
Editing the From Name 127
Enabling Speakerphone 126
Notification 127
Options 129
Retrieving 129
Setting Up 124
Volume 39
Other 40
Ringer 39
Silence All 41
System 40

W

Web 141–170
see also Data Services
Downloading Content 160
Email 147
Launching 142

Navigating 144
Navigating To 165
Web Toolbar 164
World Clock 76